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# What's New in ArcGIS 9.3

27 Nov 2007

Tech Preview

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# Overview

## General

- Support for 64-bit processors. ArcGIS is now certified to run on the Intel and AMD 64-bit processor families
- Continuing efforts to improve quality throughout the product, including new crash reporting mechanism
- New resource centers and blogs from ESRI specialists make it easier to get information and insights online.
- Other documentation improvements include completely overhauled Desktop Help index

## Data management

### The geodatabase & ArcSDE

- PostgreSQL is now supported by ArcSDE
- Improved conflict and change detection management: Merge Geometries and Version Differences viewer
- Distributed Geodatabases: One-way replication to file and personal geodatabases
- Core geodatabase quality improvements

### Editing

- Easier to place points in sketches without switching to the Sketch tool.
- New keyboard shortcuts make it quicker to work with errors in the topology error inspector.

### Tables

- Improved tables sorting including new dialog for sorting tables on multiple fields.
- Joining tables no longer drops field aliases. Definition queries are handled correctly when joining.
- You can now view the properties of joins and relates, such as the name and location of joined tables.
- Identify dialog has new option to respect field properties like primary display field when viewing relates.
- You can open the properties and attribute table of a layer directly from the Identify dialog.
- Usability improvements in table window include ability to toggle between showing aliases and actual field names.

### Raster data

- WCS Server and client support in ArcGIS.
- Better support for NITF and HDF images
- Improved color correction
- Easier to clip rasters when exporting them.

## Mapping

### Working with maps

- New Convert Graphics To Features dialog lets you create features without editing.
- Improved bookmark support including reordering bookmarks and exporting between maps.
- Export Raster dialog now lets you clip to a graphic you've drawn such as a study area rectangle.
- Easier to get the dimensions of graphics that you draw with improved properties dialogs and status bar.

- New option to see and input scale in relative format (e.g. 1 inch = x miles).
- Pause Labeling command lets you temporarily turn off labels to improve performance while you work.

### **Geocoding**

- Easier to review and rematch geocoding results.
- New reverse geocoding tool lets you click on the map and get addresses.

### **Legends**

- Legends on layouts and in the Table Of Contents now automatically use lighter colors for transparent layers.

### **Cartographic representations**

- WYSIWYG
- New Geometric Effects
- New Marker Placement Styles
- Improve Carto Rep editing tools
- Improve existing GP tools (including geocompare)
- Add several new tools (Add control pts at intersection)
- Export to XML, CAD

### **Printing and exporting**

- More quality improvements, especially in PDF export and PDF functionality.

### **Accessing GIS data on the Web**

- Performance improvements when accessing ArcGIS Server, WMS and
- Cached ArcGIS Server map services look better with improved resampling when working at non-cached scales.
- New choices for how cached map services are cached locally, including option not to cache any data locally.
- Improved KML 2.1 support

## **Geoprocessing & analysis**

### **General improvements**

- New “Start ModelBuilder” button on the Standard toolbar.
- Overhauled all the error messages with links to new 'Tool errors and warnings' section in Desktop Help.
- Tool progress bar improved to give better status report.
- New option to control how long results are kept in the Results tab

### **Model and Script tool enhancements**

- Parameters have filters that specify the set of allowable inputs.
- Python scripts can be run in-process, significantly reducing execution time.
- New `arcgisscripting.create(9.3)` option allows Python scripts to make better use of native Python types, such as lists and Booleans.
- Script tools can have custom validation logic. This allows your script tools to behave just like system tools.

### **Server enhancements**

- Feature Sets and Record Sets allow you to input feature classes and tables.
- Better error checking when publishing tools.
- Improved performance

### **Analysis and spatial statistics**

- More powerful proximity tools.
- Generate Spatial Weights tool
- Scatterplot Matrix graph
- Ordinary Least Squares Regression (OLS) tool
- Geographically Weighted Regression (GWR) tool

## Putting GIS on the Web

- Improved documentation for installing and managing ArcGIS Server and creating web services
- Many improvements in the Server Manager.
- Many new features in the Web Mapping Application including better navigation, printing, etc.
- New on-demand caching option generates cache on your server as your service is accessed by users

## Mobile GIS

- Out of the box applications: ArcGIS Mobile Editor and ArcGIS Mobile Management Console
- Mobile SDK.

## Application development

### ArcGIS Engine

- Improved dynamic display support including better display caching, support for feature selection, continuous zoom/pan/roam tools, and performance improvements.
- Improved programmatic editing capabilities including ability to create edit tasks, set the layer being edited (TargetLayer), and access the sketch geometry
- Better incorporation of business rules and logic by listening for editor events: check for digitizing errors, and check that digitized point falls within a particular polygon

### NET SDKs (Desktop & Engine)

#### Java SDKs

- Support for JDK 6
- Improved IDE Integration: Support new version of Eclipse 3.3, support for NetBeans (server-only), create integrated focused tools, add class templates for the 4 or 5 top tasks
- Fill key javadoc gaps as identified by incidents logged with ESRI Support
- Improvements in the ArcObjects Library Overview topics
- JavaScript REST docs
- MXDEditor Tool

# Enhancements to ArcGIS Extensions

## 3D Analyst (includes ArcGlobe and ArcScene)

- Improved support for KML 2.1, includes COLLADA support, Screen overlays, network links (KML Server) etc.
- Many usability enhancements to ArcGlobe including better bookmark management
- New geoprocessing tools: PointFileInfo: (mass point QA/QC)
- InterpolateShape and LineOfSight updated to support terrains
- Add 3D analysis/geometry operators for developers: IProximityOperator3D, IRelationalOperator3D, IArea3D, IPolyline3D

## Data Interoperability

- Updated to use the latest FME engine

## Geostatistical Analyst

- Exporting GA layers to raster datasets is faster
- Moving Window Kriging is 28x faster
- Gaussian Geostatistical Simulation tool
- Geostatistical Analyst available in ArcGIS Server and ArcGIS Engine

## Maplex

- More control over polygon labeling
- Vertical text placement
- Contour Labeling
- Support geological maps (better dip and strike labeling)
- River labeling improvements
- Handle holes in polygons
- Boundary labeling improvements (repetition)

## Network Analyst

- Vehicle Routing Problem VRP Solver provides the ability to generate routes for a fleet of vehicles
- Global Turn Evaluators
- Function Evaluator
- Faster shortest path algorithm
- Incremental OD cost matrix computation

## Schematics

- New viewer window lets you work with schematics & geography side-by-side on-screen without using Layout view.
- Improved diagram to feature export: now exports all attributes.
- Geo-Linear Dispatch layout algorithm improved.
- New Geo-Partial Overlapping Link algorithm and Expand Link Rule algorithm.

## Spatial Analyst

- IDW with large input data.
- Spline with Barriers.
- New Contour tool honors faults.
- Combine tool is 40x faster.
- Fill tool is 45x faster.

### **Survey Analyst**

- New Cadastral Editor and cadastral fabric data model with which you can build and maintain a high precision cadastral land records system in the geodatabase. Cadastral fabrics can also be used to update the spatial accuracy of other GIS features that coincide with it.

### **Tracking Analyst**

- Globe / Dynamic Display support
- Helper functions for Developers: Monitor data rates, Total message counts, Track counts, Connection Status

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# General

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## Support for 64-bit processors

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■ Starting at 9.2 Service Pack 3, ArcGIS is now certified to run on the Intel and AMD 64-bit processor families, such as the Xeon64 and AMD64. Note that the Intel Itanium processor is not supported. At Service Pack 3, the supported 64-bit Windows operating systems are Windows XP 64-bit and Windows 2003 Server 64-bit. ArcGIS 9.2 Service Pack 3 runs as a 32-bit application on these 64-bit Windows platforms, and so can take advantage of some of the performance benefits of the 64-bit environment.

### **ArcGIS Desktop, ArcInfo, ArcEditor, ArcView, and ArcReader on 64-bit**

ArcGIS Desktop is a native 32-bit application and runs as a 32-bit application on 64-bit (x64) Microsoft Windows. In addition to Windows, ArcReader is also supported on Linux and Solaris. ArcReader on Solaris is supported in a 64-bit environment. ArcReader on 64-bit Linux has not been fully certified yet, but testing so far has been successful.

### **ArcGIS Server and ArcIMS on 64-bit**

ArcGIS Server and ArcIMS are native 32-bit applications. They have both been certified running as a 32-bit application on 64-bit (x64) Microsoft Windows. Web server support is based on the web server vendor's support of 64-bit Microsoft Windows. Check with your web server vendor if the web server is supported on 64-bit Microsoft Windows. In addition to Windows, ArcGIS Server and ArcIMS are supported on Solaris and Linux. ArcGIS Server and ArcIMS are both supported in a Solaris 64-bit environment. ArcGIS Server and ArcIMS on 64-bit Linux are not completely tested, however test results so far has been successful. ArcIMS is also supported on IBM AIX and HP HPUX. ArcIMS has not been certified with either operating system in a 64-bit environment.

### **ArcGIS Engine on 64-bit**

ArcGIS Engine is a native 32-bit application and is has been certified running as a 32-bit application on 64-bit (x64) Microsoft Windows. In addition to Windows, ArcGIS Engine is supported on Solaris and Linux. ArcGIS Engine is supported in a Solaris 64-bit environment but has not yet been fully certified in a Linux 64-bit environment.

### **ArcSDE on 64-bit**

ArcSDE is available as a native 64-bit application for Sun Solaris (Oracle and DB2), HP HPUX (Oracle and DB2), HP Tru64 (Oracle), and IBM AIX (Oracle and DB2). On Windows, ArcSDE is a native 32-bit application and has now been certified running as a 32-bit application on 64-bit Microsoft Windows. DBMS support is based on the DBMS vendor's support of 64-bit Microsoft Windows. Check with your DBMS vendor if the DBMS is supported on 64-bit Microsoft Windows. ArcSDE is a 32-bit application on Linux for both Oracle and DB2. ArcSDE for Oracle on Red Hat Linux is only supported on a 64-bit chip set if the Linux OS and Oracle DBMS are both 32-bit. ArcSDE for DB2 has not been tested on a 64-bit Linux environment.

■ The existing License Manager and associated hardware key used for concurrent use licenses of ArcView, ArcEditor and ArcInfo does not work on 64-bit machines running Windows XP Professional 64-bit. You can obtain new Sentinel drivers and a License Manager patch that adds support for that 64-bit environment. For more information, and to get the patch, please see Knowledge Base article 30385:

<http://support.esri.com/index.cfm?fa=knowledgebase.techArticles.articleShow&d=30385>

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# Crash handling

■ ESRI is committed to improving the quality of ArcGIS. One of the most important issues with quality is when the application crashes, because this causes you to lose your work. We investigate all reports of crashes as fully as we can, and continue to gather information about them. Some crashes are caused by third party extensions and DLLs that don't work correctly with the latest version of the software or particular new types of data. We work to minimize these issues. At 9.3 ArcMap now has a crash report mechanism that automatically captures information about the crash that will enable us to investigate and address the issue. If a crash occurs, you'll see a new dialog with information about how to report the crash to ESRI.

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# Resource centers

■ At 9.3 we are introducing resource centers for each product. These are websites that centralize all the various online resources related to a particular product in one easy to find location. The resource centers include links to the web help for the product, blogs, online data you can access, etc.

ArcGIS Desktop Resource Center:

<http://resourcesdev.esri.com/arcgisdesktop/index.cfm?fa=home>

ArcGIS Explorer Resource Center:

<http://resources.esri.com/arcgisexplorer/index.cfm?fa=content>

You can also launch the resource centers from menu commands in the applications themselves.

■ We have introduced some new cross-product learning centers and blogs. These are great places to get expert advice, tips, and other useful information about particular areas of GIS:

ESRI Mapping Center:

<http://mappingcenter.esri.com>

ESRI Geoprocessing Center:

<http://resourcesdev.esri.com/arcgisdesktop/index.cfm?fa=showgeo>

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# Documentation

■ The Desktop Help index has been completely overhauled to make it easier and faster to get to topics.

New index entries have also been added such as 'overview', 'lists' and 'FAQ' to give you fast access to particularly useful types of topics in the help.

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# Improved handling of layer files

■ Layer files (.lyr files) are now shown with yellow icons in Windows Explorer, Outlook, Windows Desktop, etc. Previously lyr files were not registered to ArcGIS applications at all and were shown with no icon.

■ Double-clicking a layer file in Windows Explorer, Outlook, Windows Desktop, etc will automatically launch ArcMap and show you the layer if ArcMap is not already open. If ArcMap is already open, the layer is automatically added into that session. If the layer file contains content that can only be displayed in ArcGlobe, then ArcGlobe will be launched when you double-click the layer file.

■ You can now open layer files directly from web pages, such as the layers page in the new ArcGIS Desktop Resource Center. You can access this page by choosing the new File > Add Online Data command in ArcMap or ArcGlobe, or by going directly to: [http://resourcesdev.esri.com/arcgisdesktop/index.cfm?fa=content\\_layers](http://resourcesdev.esri.com/arcgisdesktop/index.cfm?fa=content_layers) Clicking a layer file on a web page will add it into your current ArcMap session, or will launch ArcMap if it is not currently running. Layers with globe-only content automatically launch ArcGlobe if it is not currently running.

■ These enhancements make it much easier to distribute layer files, especially if you are serving online services using ArcIMS or ArcGIS Server that you wish to make available easily for users working with ArcMap or ArcGlobe. You can add your layer files to any web page to make the immediately available for use in their Desktop applications. Users with 9.2 can right-click these layer files and download them locally to use them.

If you are using 9.3 to create map documents and layer files for other Desktop users to access, remember to save these files so that users with earlier versions of ArcGIS can access them. Use the File > Save A Copy command in ArcMap or ArcGlobe to create map and globe documents that can be accessed by users of earlier version, and when you create layer files look in the file type dropdown list in the Save As Layer File dialog. If your map or layer contains ArcGIS Server content, you should save it in 9.2 format. If you map or layer contains ArcIMS format, you should save it in 9.0 format.

When you use 9.3, layer files created with any version of ArcGIS Desktop can be opened or added to your open ArcMap session. Behind the scenes, at 9.3 layer files are actually registered to a program called ArcGISAppLauncher.exe. This program determines how ArcGIS Desktop should handle a layer file when it is launched, and makes sure that if you have ArcMap and ArcGlobe installed, the layer file gets sent to the correct application.

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# Data management

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## Enterprise ArcSDE enhancements

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### PostgreSQL support in Enterprise ArcSDE

■ ArcSDE now supports PostgreSQL 8.2.3. The ArcGIS Server Enterprise Edition for PostgreSQL installation includes the installation files for PostgreSQL 8.2.3 as well as the ArcSDE 9.3 component.

■ ArcSDE geodatabases in PostgreSQL will use ST\_Geometry storage for vector data by default. Users can also install PostGIS 1.2.1.1 and use the PostGIS storage type, needing only to alter their GEOMETRY\_STORAGE DBTUNE parameter.

ArcSDE for PostgreSQL geodatabases offer all the same functionality as other ArcSDE geodatabases.

Support for SQL Server Express with Advanced Services for ArcSDE Personal and Workgroup geodatabases—9.3 ships with the installation for SQL Server Express with Advanced Services SP2. Existing ArcSDE database server users can upgrade their SQL Server Express instances. This will allow users to use ArcSDE Personal or Workgroup geodatabases with ArcIMS Metadata Services.

### DB2 z/OS support in Enterprise ArcSDE

■ At 9.3, you can create ArcSDE geodatabases in DB2<sup>®</sup> for the IBM<sup>®</sup> Z series main frame operating system (referred to as DB2 for z/OS<sup>®</sup>). DB2 for z/OS offers tighter security and increased availability than DB2 on Windows, Unix, or Linux and is, therefore, often used by the banking, insurance, and brokerage industries. Version 9 of DB2 z/OS, released in March of 2007, is the first version of DB2 for z/OS to include spatial data support.

Having the ability to create ArcSDE geodatabases in a DB2 database on the z/OS platform allows users of this database type to add a spatial component to their applications that takes advantage of the rich functionality of ArcGIS software. At this release, direct connections to the database are supported but ArcSDE service connections are not. DB2 for z/OS does not support the use of Net Search Extender at this time, so the creation of ArcSDE XML columns is not supported at this ArcGIS release. Note also that database administrative tasks such as updating indexes must be performed using the tools provided by DB2.

### Enhancements to Informix support

■ ArcSDE XML support—Allows users to create ArcSDE XML columns using the text search DataBlade module products available for Informix Dynamic Server. These include the Excalibur Text Search (ETX) DataBlade module in Informix version 9.4 and above and the Basic Text Search (BTS) DataBlade module available with Informix version 11.

The ability to create ArcSDE XML columns allows users to perform full-text searches on the contents of the XML column and makes the use of ArcIMS metadata services and the ArcGIS Portal Toolkit possible for ArcSDE for Informix users.

■ Improved raster storage—A new DBTUNE configuration parameter allows users to specify a BLOBspace for the storage of raster block data. This parameter can be set under the DEFAULTS configuration keyword to specify a location for all raster block data or users can create their own configuration keywords that include this parameter, which they can specify when creating certain raster datasets. For example, the parameter could be set to store raster data in a BLOBspace named rasterblobspace, as shown below.

```
BLK_LOB_STORAGE "IN rasterblobospace"
```

This helps users avoid reaching the space limitation on Informix DBspaces of 16,775,134 data pages per table fragment.

■ Edit versioned data through multiversioned views using the SQL API—In previous ArcGIS releases, ArcSDE for Informix users could create multiversioned views to read versioned data, but they could not edit the data using SQL through these views. At 9.3, the necessary database triggers are implemented that allow users to edit versioned data through multiversioned views.

## Enhancements to Oracle support

■ Starting at 9.2 Service Pack 1, the ST\_Transform function has been implemented for the spatial type for Oracle. ST\_Transform lets you change the ST\_Geometry of a layer into a different spatial reference using SQL by specifying a Spatial Reference ID.

■ New installations of the ArcSDE component for Oracle will use ST\_Geometry as the default vector data storage type.

■ To allow current users to migrate the geometry storage of existing datasets to the ST\_Geometry type, a new operation—migrate—has been added to the sdelayer command. Users can specify this command along with the ST\_GEOMETRY configuration keyword to convert feature classes from LONG RAW (SDEBINARY), SDO\_GEOMETRY, or BLOB (SDELOB) storage to ST\_GEOMETRY storage:

```
sdelayer -o migrate -l divisions,shape -k ST_GEOMETRY
```

■ A migrate operation has also been added to the sdetable command to allow users to migrate Oracle LONG RAW attribute fields to BLOB. The keyword specified must contain an ATTRIBUTE\_BINARY parameter set to BLOB.

```
sdetable -o migrate -t distribution -k DEFAULTS
```

For details on using the sdelayer or sdetable commands, consult the ArcSDE Administration Command Reference provided with the ArcSDE component of ArcGIS Server Enterprise edition.

■ An operation has been added to the sdesetup command to allow for the deletion of geodatabases created in the schema of user's other than SDE. Syntax for the sdesetup command with the delete operation is as follows:

```
sdesetup -o delete -d {ORACLE9I|ORACLE10G} [-H <sde_directory>] [-u  
<ArcSDE_admin_user>] [-p <ArcSDE_admin_password>] [-i  
<master_geodatabase_service>:<user_schema>] [-N] [-q]
```

The following rules apply to using this operation:

- When you delete a geodatabase, there can be no other users connected to any of the geodatabases—the master SDE geodatabase or any user-schema geodatabase.
- There can be no data registered to ArcSDE in the geodatabase. That means that prior to deleting the geodatabase, you must remove any of the data that has been registered with ArcSDE (in other words, has an entry in the TABLE\_REGISTRY system table and related system tables). This includes data in other schemas that is registered to the geodatabase that will be deleted. For example, if the SDE user owned a table that was registered to a geodatabase owned by user yuge, it would also have to be unregistered or removed from the geodatabase owned by yuge.

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# Personal ArcSDE & Workgroup

## SQL Server Express 2005 with Advanced Services SP2

■ 9.3 ships with the installation for SQL Server Express 2005 with Advanced Services SP2. Existing ArcSDE database server users can upgrade their SQL Server Express instances. This will allow users to use ArcSDE Workgroup geodatabases with ArcIMS Metadata Services.

## Personal ArcSDE included in the Engine developer kit

■ Additionally, the ArcGIS Engine Developer Kit at 9.3 includes the SQL Server 2005 Express installation and the ArcSDE Personal geodatabase Post Installation wizard to allow Engine developers to use ArcSDE Personal geodatabases as a data source.

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# Additional compatibility for direct connections

■ Beginning with ArcGIS 9.3, you can make a direct connection from any ArcGIS 9.3 client to a 9.3, 9.2, 9.1, or 9.0 ArcSDE geodatabase.

The following shows which versions of the client software can make a direct connection to which versions of the ArcSDE geodatabase:

		Geodatabase Release			
		9.0	9.1	9.2	9.3
Client Release	9.0	✓	⊘	⊘	⊘
	9.1	⊘	✓	⊘	⊘
	9.2	⊘	⊘	✓	✓*
	9.3	✓	✓	✓	✓

✓ = supported

⊘ = not supported

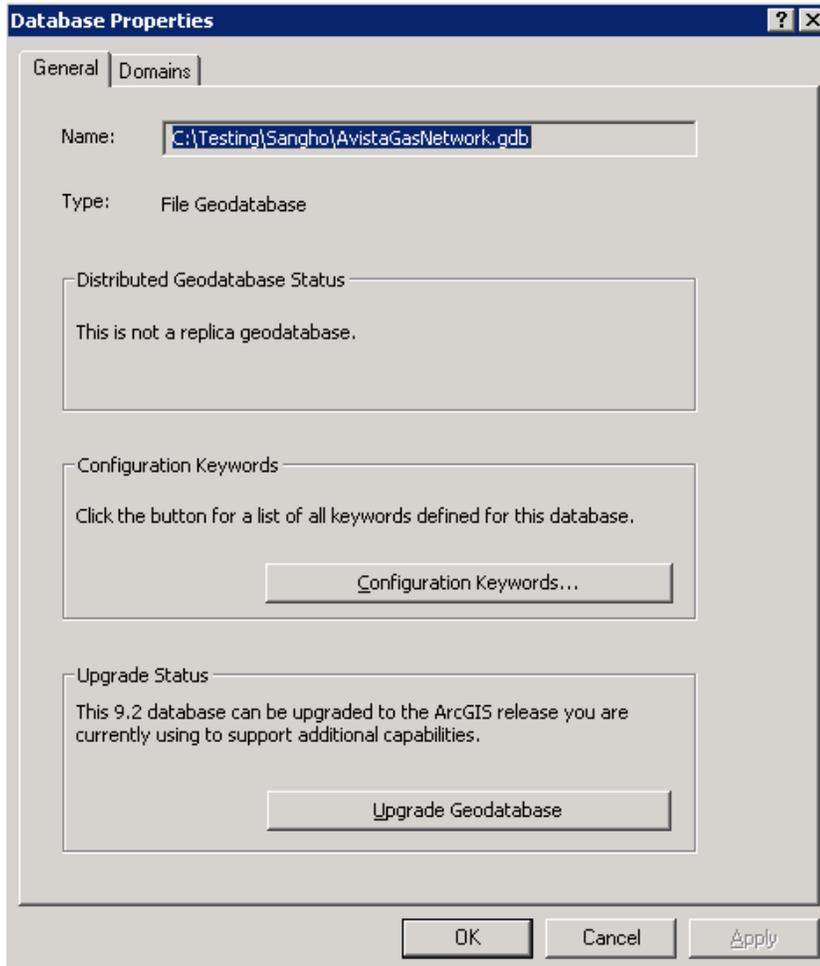
\* = 9.2 SP5 client only

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# Upgrading your Geodatabases in ArcGIS 9.3

You can choose to *optionally* upgrade a geodatabase to ArcGIS 9.3 to take advantage of the following new functionality that is available only on 9.3 Geodatabases:

- Creating a Terrain with the new Window Size pyramid format
- Creating a Network Dataset with an attribute that uses the new Global Turn Delay and Network Function evaluators



To upgrade your Geodatabase to ArcGIS 9.3, use the Upgrade Geodatabase button on the geodatabase properties tab (shown above). This works with all geodatabases except for Enterprise ArcSDE geodatabases (i.e. geodatabases you connect to via the Database Connections folder in ArcCatalog).

To upgrade an Enterprise ArcSDE geodatabase, see your ArcSDE installation guide. Upgrading an Enterprise ArcSDE geodatabase can only be performed by the administrator of that database.

**Tip:** In the Tools > Customize dialog in ArcCatalog, the 'Geodatabase tools' category contains a command called Upgrade Geodatabase that you can add into any pulldown menu or toolbar in ArcCatalog. This command does the same thing as the Upgrade Geodatabase button but can save time if you have a lot of geodatabases to upgrade. This command becomes enabled when you select a geodatabase in ArcCatalog that needs upgrading.

Once a geodatabase has been upgraded, it can no longer be accessed from an older version of ArcGIS. The exception to this rule is ArcGIS 9.2 SP5, which can connect to 9.3 Geodatabases but will not be able to open, edit or create Terrains and Network Datasets containing the before mentioned new functionality available with ArcGIS 9.3.

If you need to connect to your geodatabase using an earlier release than 9.2 SP5, do not upgrade the geodatabase. You will still be able to access and edit your Geodatabase using ArcGIS 9.3 with the following constraints:

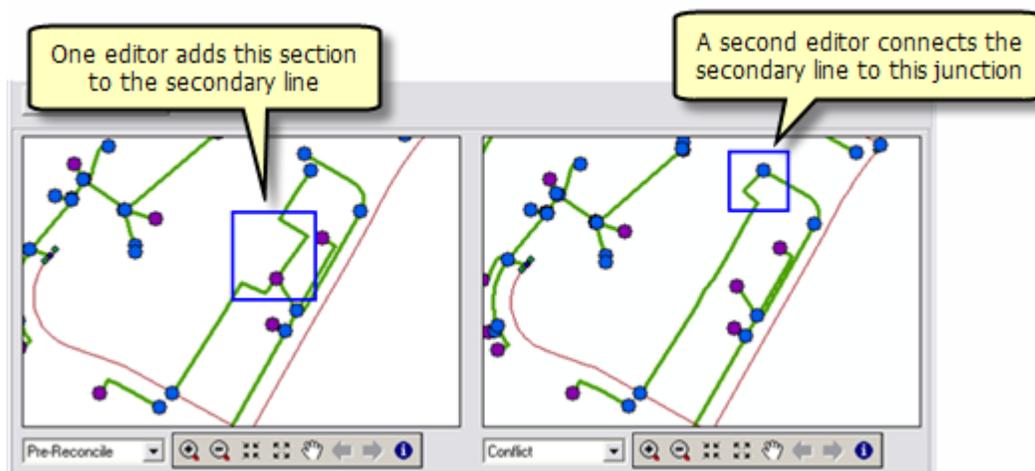
- ArcGIS 9.3 will prevent you from creating Terrains with the new Window Size pyramid in a 9.2 Geodatabase
- ArcGIS 9.3 will prevent you from creating a Network Dataset that uses the new Global Turn Delay evaluator in a 9.2 Geodatabase

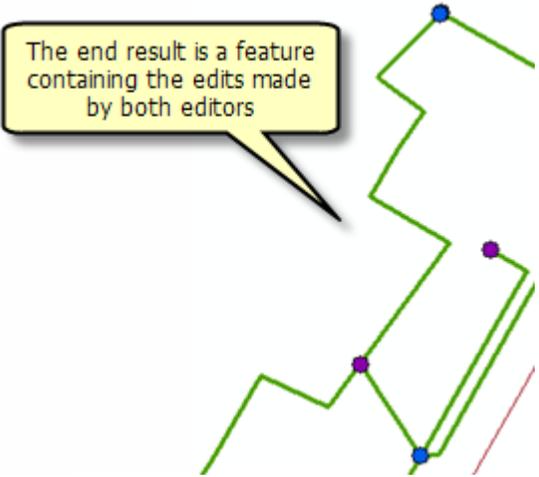
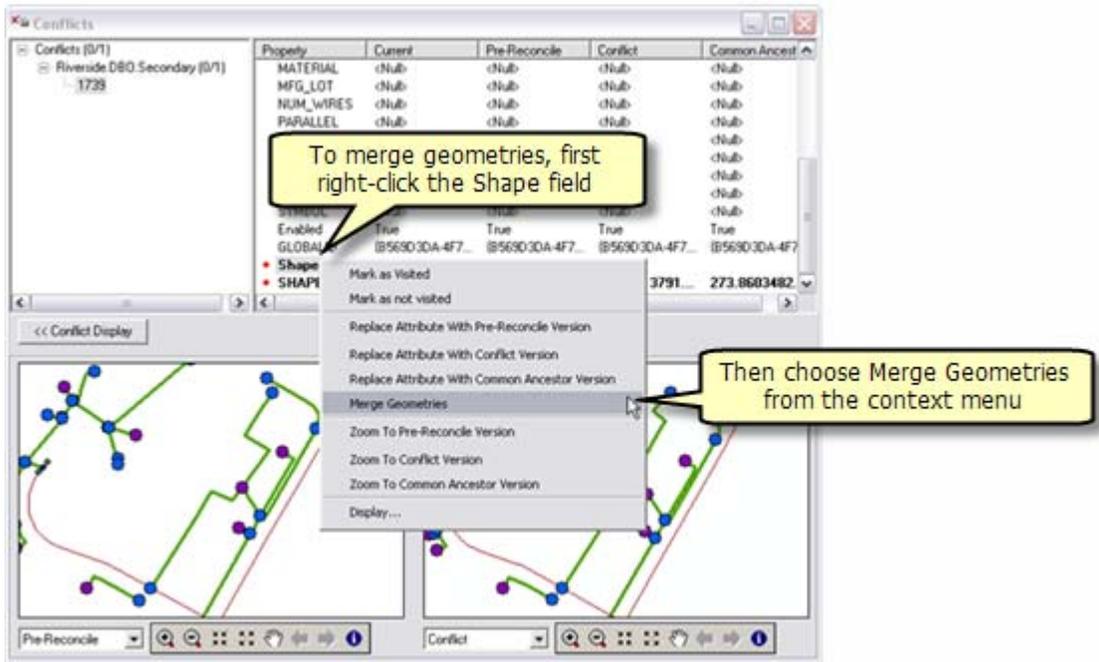
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## Versioning

### Interactive conflict resolution dialog

A new option available in the conflict dialog allows you to merge the geometries of separate versions if two editors have edited the same feature. The option to merge geometries is available when there is a conflict concerning the Shape field. If two editors both edit the geometry of the same feature, but do not edit the same area of that feature (as seen in the graphic below) then they have the option to resolve the conflict by merging geometries and accepting both edits. This improves the overall conflict management experience, especially for large polygon and polyline features such as water mains or coastlines, or when editing across administrative boundaries.





### Conflict and change detection management

A highly requested enhancement has been for a way to determine changes between a version and its ancestor, or another version, without having to do a reconcile or be in an edit session. With this in mind a new button has been added to the Versioning Toolbar called Version Changes which opens the Version Changes viewer.



When opening the Version Changes viewer you choose another version to compare changes with. The Version Changes viewer (shown in the graphic below) lists all inserts, updates, and deletes made to the version since the last time it and the version you chose were identical. It allows you to view and compare these changes in a similar fashion to the interactive Conflicts dialog box. You don't have to be in an edit session to open the Version Changes viewer and changes can be viewed before versions are reconciled.

The Version Changes viewer lists the total number of changes that have been made broken down by feature class, then further into inserts, updates, and deletes.

Property	dbo.DEFAULT	DBO.Riverside	Common Ancestor
OBJECTID	6622	6622	6622
AREA_	19200.81659994	19200.81659994	19200.81659994
PERIMETER	576.79076506	576.79076506	576.79076506
BLD_DISS_	7161	7161	7161
BLD_DISS_I	7161	7161	7161
<b>BLPYTYPE</b>	2	<b>1</b>	<b>1</b>
GLOBALID	(A07BE8AC-AF97-4...	(A07BE8AC-AF97-4...	(A07BE8AC-AF97-4...
Shape			8222084772
SHAPE.area			0834083934
SHAPE.len			

Use this dropdown list to toggle the display to show either of the two versions or their common ancestor.

These tools can be used to navigate and identify features within the display window.

## Replication

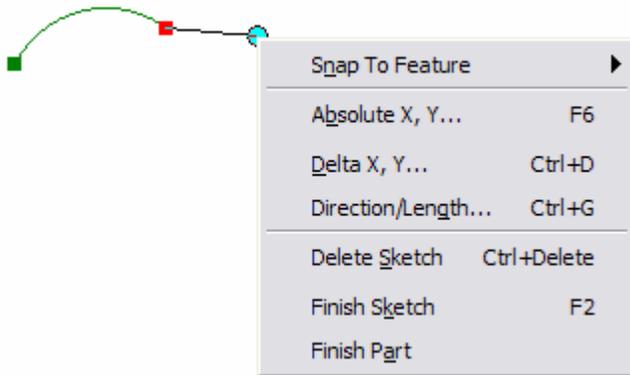
At 9.3 the one way geodatabase replication model has been extended to include file and personal geodatabases. Now when creating one way replicas, the destination may be an ArcSDE geodatabase, a file geodatabase, or a personal geodatabase.

This allows you to leverage one way replication implementations such as production-publication scenarios or those that require mobile users in the field. A broader range of scenarios can be accommodated with this model since the child replica doesn't need to be versioned or have SDE technology.

# Editing

## Editing and sketch tools

The context menu for all sketch construction tools on the Editor toolbar tool palette contains the Snap To Feature, Absolute X,Y, Delta X,Y, and Direction/Length commands. This enhancement allows you to place a point in the sketch using these commands without having to switch to the Sketch tool. The keyboard shortcuts used to invoke these commands are also available to all sketch tools.

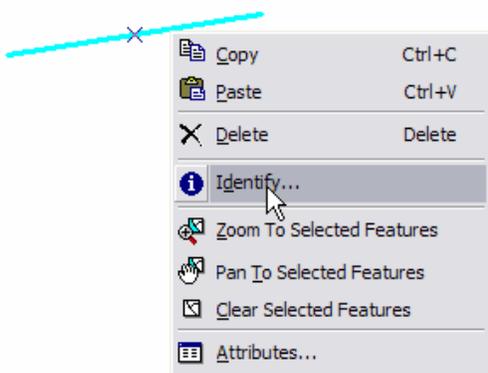


The Arc and Tangent sketch tools allow you to enter a fixed radius value when constructing a curve. You can press **R** to set the radius value, then press **Tab** to cycle through the possible curve solutions.

The Split tool on the Editor toolbar now provides feedback to indicate where a line will be split. As you move your pointer near the line, you'll see a marker on the line (shown in black in the graphic below) at the place where it will be split. In addition, your pointer must be within the snapping tolerance distance for the split to be performed. Previously, you could click anywhere on the screen to split a feature when the Split tool was active, possibly resulting in splitting the feature in the incorrect spot. The snapping tolerance is defined on the General tab of the Editing Options dialog box:



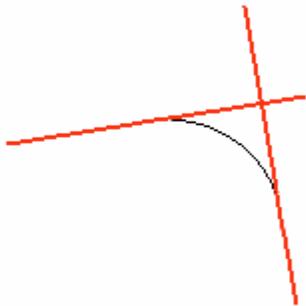
You can pan to selected features using the context menu for the Edit tool and in the Attributes dialog box. You can also identify any selected feature by right-clicking it with the Edit tool and clicking Identify:



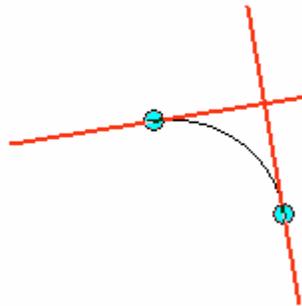
The Clip command on the Editor menu now allows you to clip polygon features that touch or are within a buffered distance of a selected feature. This command has been enhanced to use any selected feature, including a CAD feature, to clip your polygons. Previously, the selected feature had to be editable and in the same workspace as the features being clipped.

The Fillet tool on the Advanced Editing toolbar has been improved with better onscreen feedback, allowing you to better see and construct the fillet line. The Fillet tool is used to create a curved line that is tangent to two line features. In the graphics below, the black line is the new fillet curve to be created between the red lines

*Fillet tool at ArcGIS 9.2.*



*Fillet tool at ArcGIS 9.3*



The ability to enter a distance units abbreviation to specify units different from the map units has been added to more editing tools. For example, if your map units are meters, but you want to type a measurement in feet, simply type the ft abbreviation after the value: to enter 10 feet, type 10ft. In addition to the many tools and commands that already allow distance units abbreviations, you can now use them when:

- setting the snapping and stream tolerances on Editing Options dialog box > General tab
- typing a value for the radius using the Circle tool on the Advanced Editing toolbar (press the **R** key to type a radius)
- setting an offset value for the Advanced Editing toolbar's Smooth and Generalize commands

When constructing an edit sketch with the Sketch tool, the sketch's segment length, total length, direction, units, perimeter, and area (depending on the type of feature) are shown in map units in the status bar at the bottom of the ArcMap window. You need to hold down the **A** key to see the area when sketching a polygon, since area is not calculated automatically to maintain performance. Similar information is shown in the status bar now when creating features with the Circle and Rectangle tools on the Advanced Editing toolbar:

Length: 592.654 km, Direction: 204.4440, Perimeter: 3048.862 km, Area: 200729.272 sq km

When working in layout view, the onscreen feedback you see when you show a feature's vertices by pressing the **V** key or when you select or move features now appears at an appropriate size. In some cases, such as when you have a reference scale set and zoom the layout page, vertices or feedback lines may have appeared too large onscreen in previous releases.

## Topology

New keyboard shortcuts have been added to the Error Inspector dialog box. You can now navigate the list of errors and access commands on the context menu using just your keyboard. Below are the new shortcuts:

**Up and Down arrows:** Move up and down through the rows

**Z or Spacebar:** Zoom to the selected error

**P:** Pan to the selected error

**F:** Select the parent features causing the error

**D:** See a description of the topology rule

**X:** Mark the error as an exception

**E:** Mark the exception as an error.

The split topology error fix respects the split policies that have been set up for the feature class and assigns attributes accordingly.

You can now hold down **Ctrl** and click any check box to check or uncheck all the boxes in the Show Shared Features dialog box.

When you hover over a feature with the Topology Edit tool active, pressing **V** will now display its vertices. Seeing the vertices enables you to use snapping more effectively when editing topology.

The number of selected topology elements is displayed in the status bar when using the Topology Edit tool. This is particularly helpful if you are zoomed out but multiple selected topology elements appear visually as a single element at that scale:

Number of elements selected: 4

## Editing features with z-values

Z-values are maintained and assigned more logically when editing features in ArcMap. For example, extending a line will now extrapolate the z-value for the new vertex. In previous releases of ArcGIS, the z-value was assigned 0 by default. For more information on how ArcMap assigns z-values when editing, see the ArcGIS Desktop Help topic, "Editing features that have z-values."

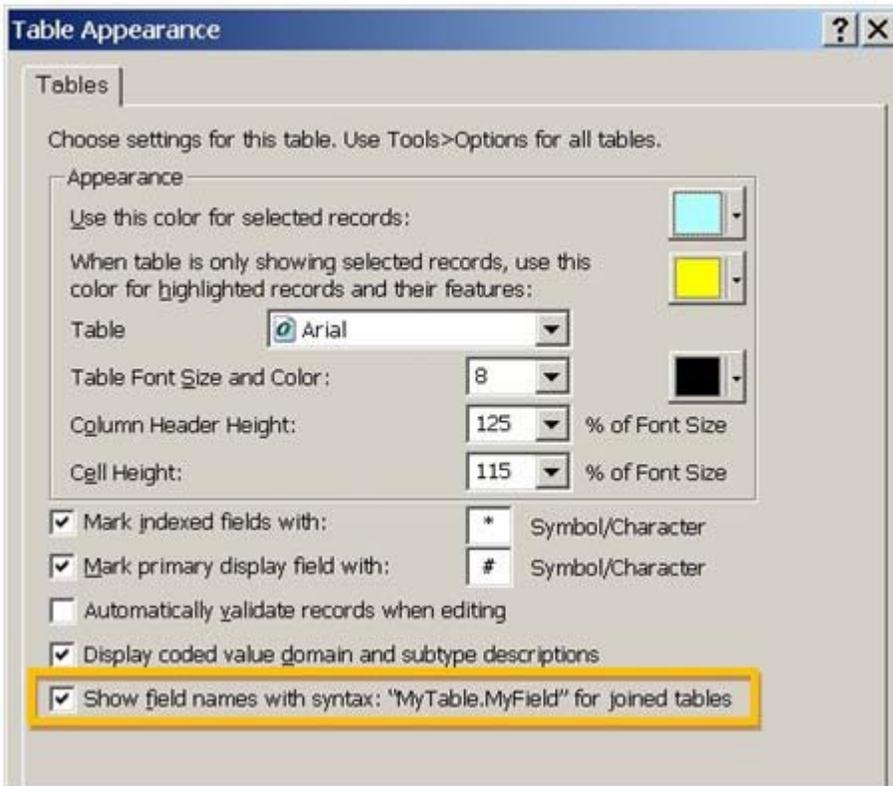
In addition to the out-of-the-box z-editing enhancements, developers can enable a z-editing experience in ArcMap that includes additional methods of assigning and manipulating z-values. This allows you to capture z-values directly from an elevation surface such as a TIN or terrain. This functionality is available by writing your own code or installing a developer sample from the ArcGIS Desktop SDK. To learn more, see <http://edn.esri.com>

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# Tables and attributes

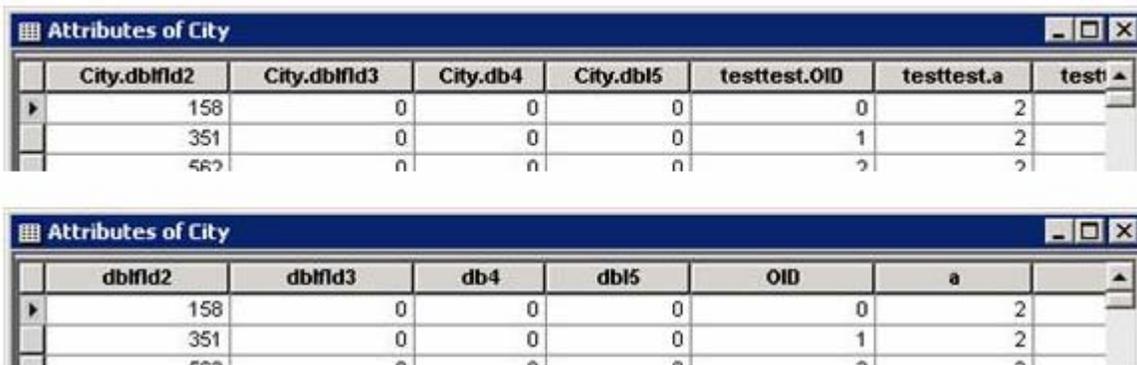
## Joined tables can now display Field Aliases or Database Field Names

■ You will now have the option to create a joined table that either displays the "qualified field names" or the field aliases in the table. Previously in ArcMap, a joined table always displayed fields with the Table Name as a prefix to the database field name. This option can be set in two different places: 1) In the Table Appearance dialog, which is accessed from the Options menu in the attribute table. 2) In the Tables tab, in the Options dialog accessed from the Tools > Options menu.



Using the setting in the Tools > Options dialog Tables tab defines how you want fields to be handled for all new tables you open in ArcMap.

So you can now decide how you want your fields to look, for example: **City.db4** or **db4**



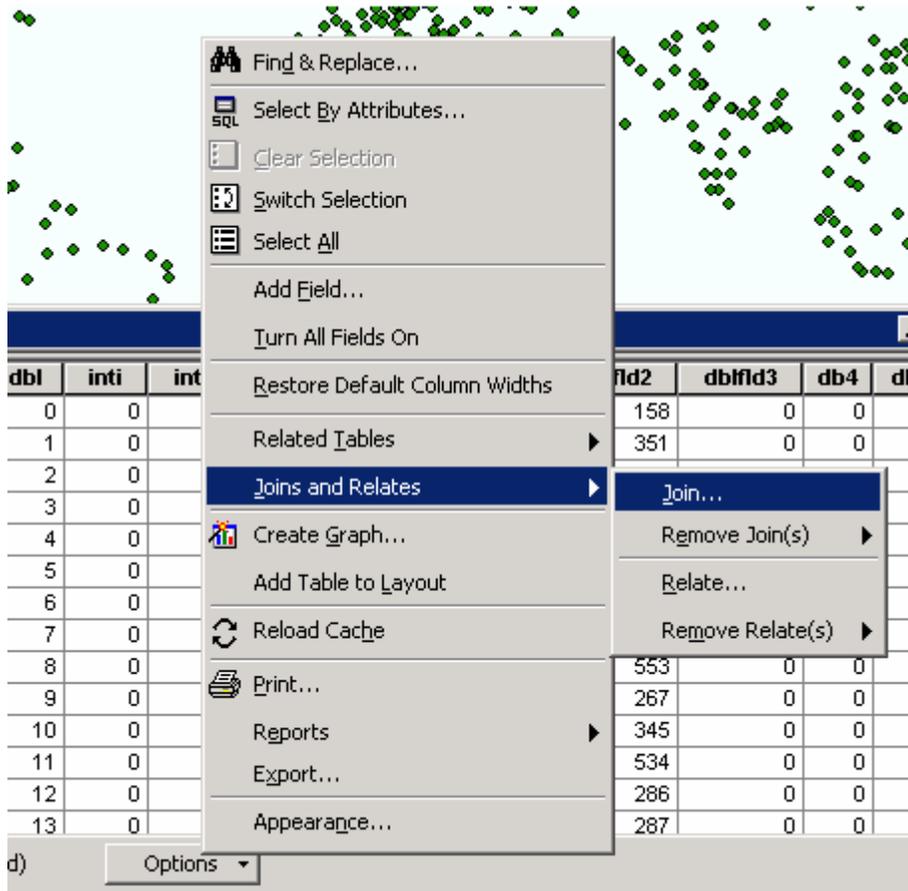
Use the **CTRL+Right-Click** on a Field Name to toggle between Field Names and Aliases in the Table. On the keyboard you can use - **CTRL+SHIFT+N**

■ Bugs fixed along with this enhancement:

- Field properties (alias, visibility, numeric settings) being dropped after a join is created or removed
- Field properties being dropped after creating or removing a Definition Query

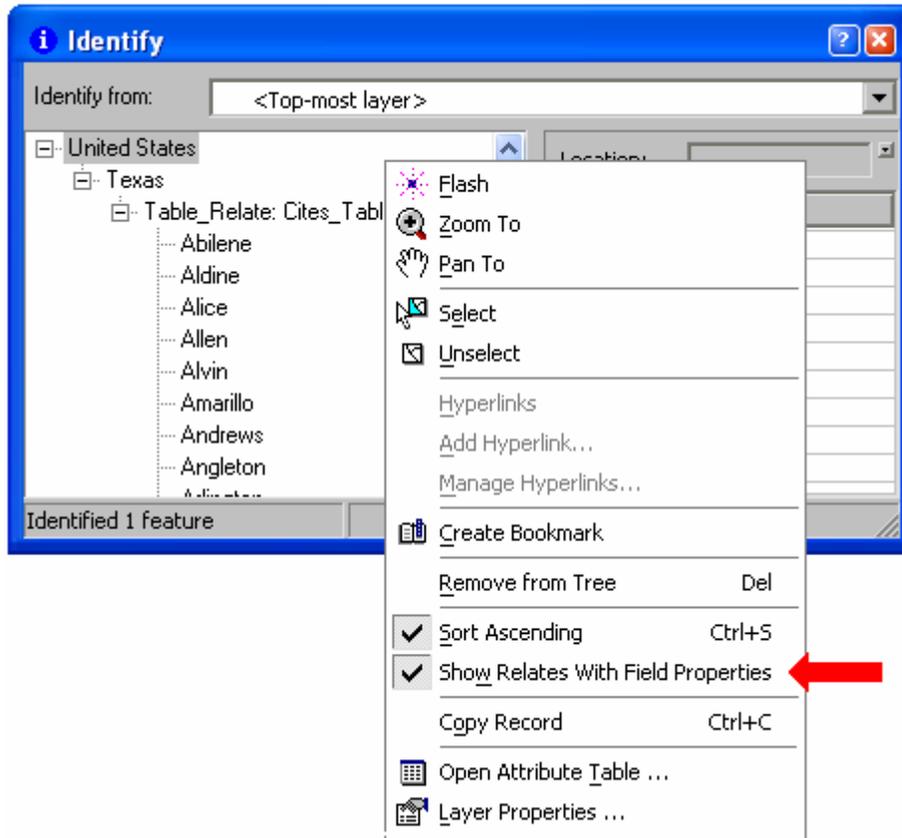
**Joins and Relates can now be created or removed within the Attribute Table**

- You can now create or remove a join from the Options menu in the Attribute Table.



## New option to respect field properties when accessing related records via the Identify dialog

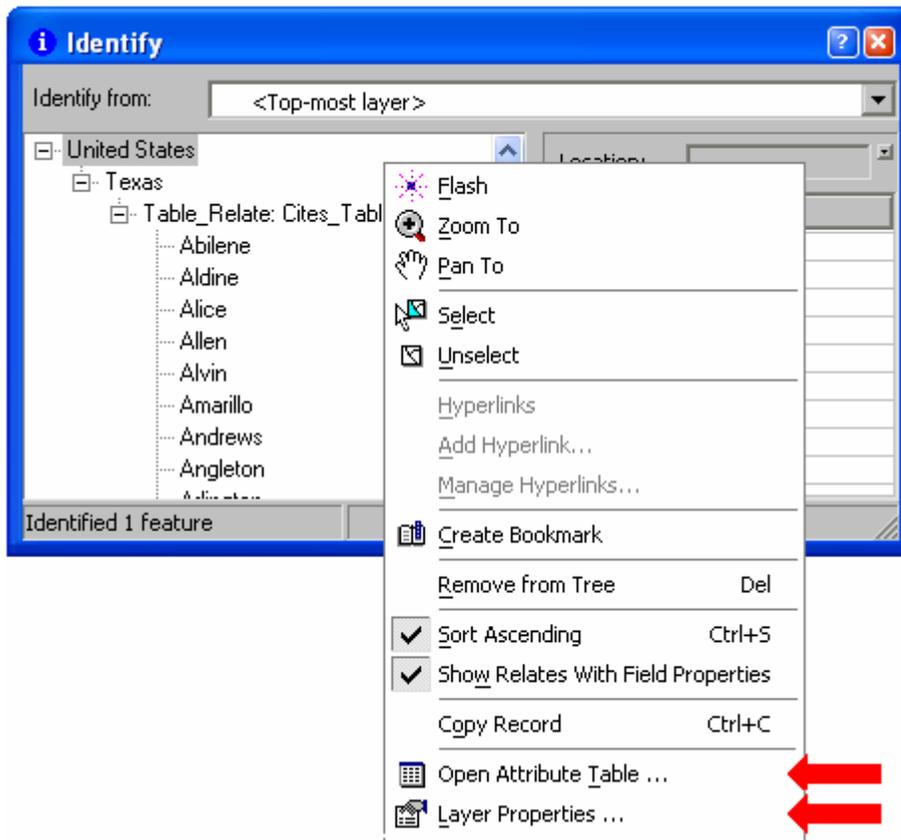
When you right-click an entry in the left hand side of the Identify dialog in ArcMap, ArcGlobe, ArcReader and Engine applications, you'll see a new checkable option that lets you choose whether or not the Identify dialog will show related data using the field properties (primary display field, field aliases, field visibility and number formatting) of the table or layer that represents that related data in your data frame. This is a long requested enhancement because previously you could not control how related data accessed in Identify is displayed. You can find the new option in the context menu you get if you right-click any entry in the tree on the left-hand side of the Identify dialog:



The new option is off by default, so users will see no difference between 9.2 and 9.3 unless they check this new option. The setting is stored in the registry for the application. If you access related data while this option is checked on, and the related data is not represented in your map by a table or a layer, the fields are listed in the usual way because there are no field properties available for Identify to use. If multiple layers represent the related data when the option is turned on, an entry appears in the Identify dialog's tree under the relate for each of these layers so you can choose which one to use to view the related data. Note: Definition queries in the table or layer providing the field properties are still not respected by the Identify dialog with this enhancement

## Open properties dialog and attribute table for layers directly from Identify dialog

■ When you have identified a feature in the Identify dialog you can now launch the properties dialog and attribute table of the layer it belongs to directly from the Identify window without having to go and find the layer it belongs to in the Table Of Contents:

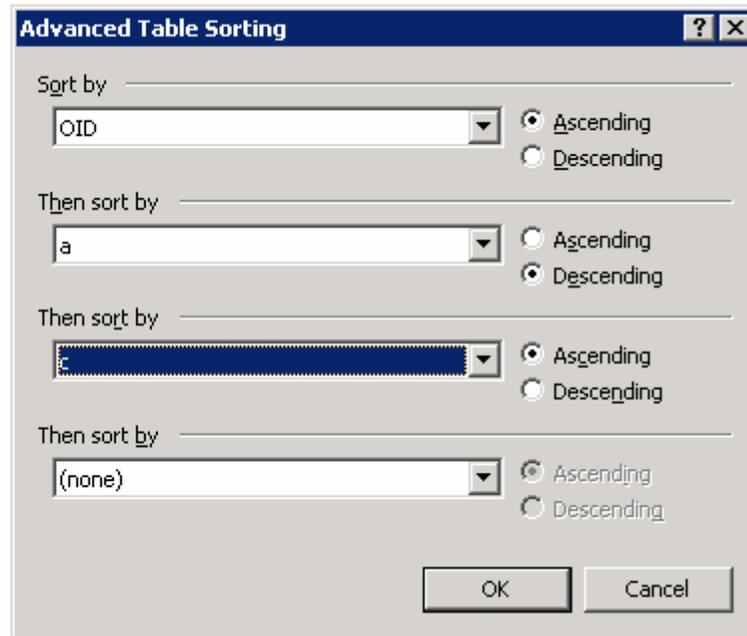
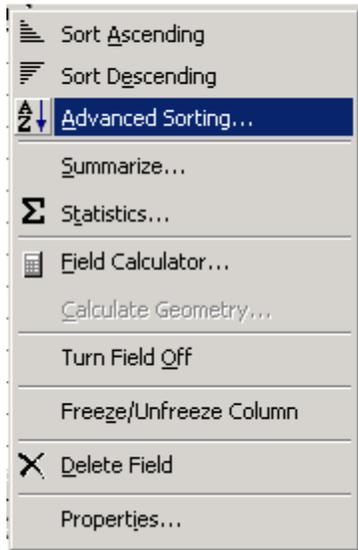


This can speed up your work when your map contains a large number of layers. For example, if you see a feature on the map that you would like to change the symbology, labeling or attribution for, you can simply identify it to find out what layer it belongs to, and then right-click the layer to open the layer properties dialog or attribute table in order to make any desired changes to the layer.

These commands are not available in ArcReader or Engine applications as there is no corresponding attribute table or layer properties control in those applications.

## Advanced sorting in Tables is now supported

■ A new Advanced Table Sorting dialog lets you designate sorting on up to 4 fields at once. To access this dialog, right-click any field in the table window and choose the new Advanced Sorting command:



You can unsort a table by using the advanced sorting dlg and select (none) for all the sorting criteria or you can press Shift-Ctrl-U which will also unsort the table. - the advanced sorting dialog will always show you the field names exactly as you see them in the table headings.

Shortcut to open this dialog: **SHIFT** + Double-click any field name in the table window.

## See properties of joins and relates

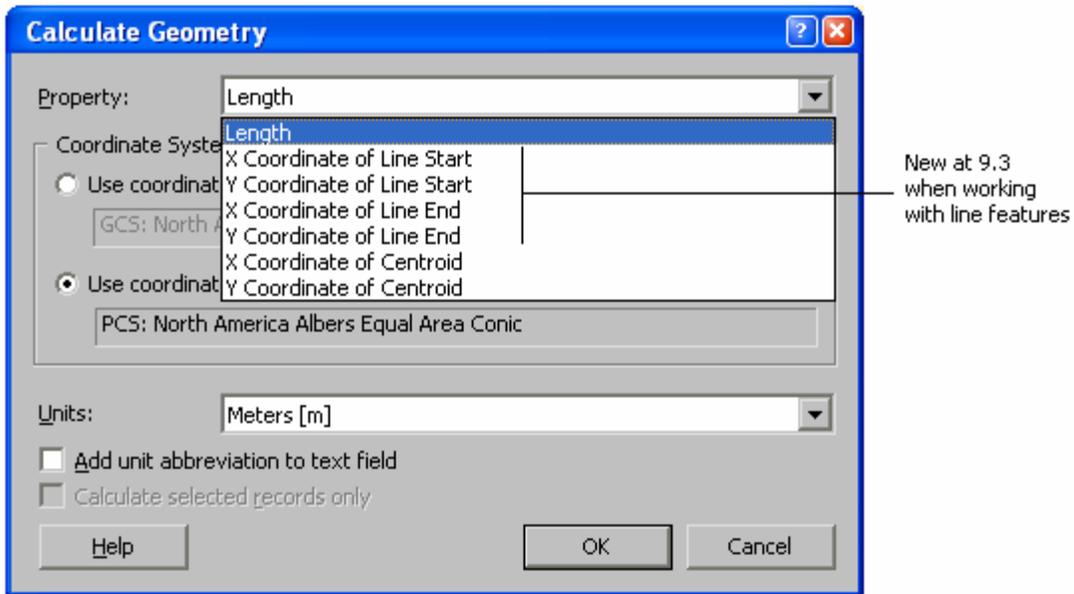
In the Joins and Relates tab in the layer and table properties dialogs, you can now review the properties of joins and relates, so it is easy to see the name, location and type of any source tables that are joined or related to your table. These properties are read-only.

## Sorting of tables is persisted

- ArcMap now remembers how you sort tables that you have opened, so that you don't have to re-sort them when you open them. Sorting a table window is persisted with the map document.
- Sorting is retained when you toggle between all and selected view.
- You can sort in selected view and then switch to all and all view is sorted accordingly as well.
- When selecting multiple columns in the table view and then select to sort ascending or descending then the selection order will be maintained. (not right to left order).

## Calculate Geometry dialog supports more properties

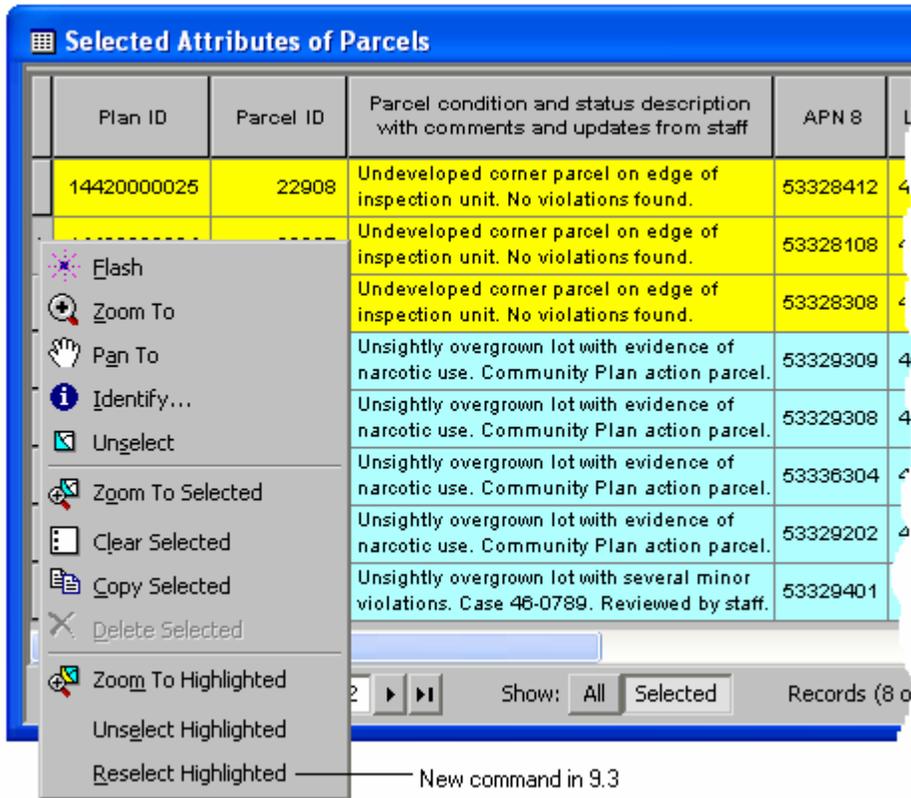
- When you are working with line features, the Calculate Geometry dialog now gives you the option of calculating the x,y coordinates of the start and end points of the lines.



To access the Calculate Geometry dialog, right-click a field in the table window.

## New Reselect Highlighted command

■ A new command called **Reselect Highlighted** has been added to the context menu you get if you click the grey space to the left of any row in the table window. This command becomes enabled when you are working in Show Selected mode. In that mode, Reselect Highlighted selects the records that are currently highlighted (i.e. shown in yellow in the table) and unselects all the other records. This enables you to refine the selected set by limiting it to the records you have highlighted. First highlight the records in the selection you want to keep. Then choose this command to reselect them. This command is disabled if you are not in Show Selected mode or if you are in Show Selected mode and no records are currently highlighted (yellow).



**Shortcut:** You can press **CTRL + SHIFT + R** to invoke this command. Press F1 when the table window is active to see all the available keyboard shortcuts.

**Tip:** Want to make your table wrap long field names and cell values around like in the screenshot above? In the table window, click the Options menu button, choose Table Appearance, and then set the Column Header Height and Cell Height to be, for example, 225%

## Field Properties

■ You can access the properties of a field in the table window by right-clicking it's name and choosing the Properties command added in 9.2. The Field Properties dialog is useful because it lets you define an alias for the field, set the field's number properties, etc without leaving the table window. The following new shortcuts have been introduced in 9.3 for that command so you can get to the Field Properties dialog more rapidly:

- ALT + Double-click field name**      Open Field Properties dialog for field you clicked.
- CTRL + SHIFT + P**                      Open Field Properties dialog for the selected field.

■ The following new shortcuts let you toggle between seeing field aliases or the underlying field names in the table window:

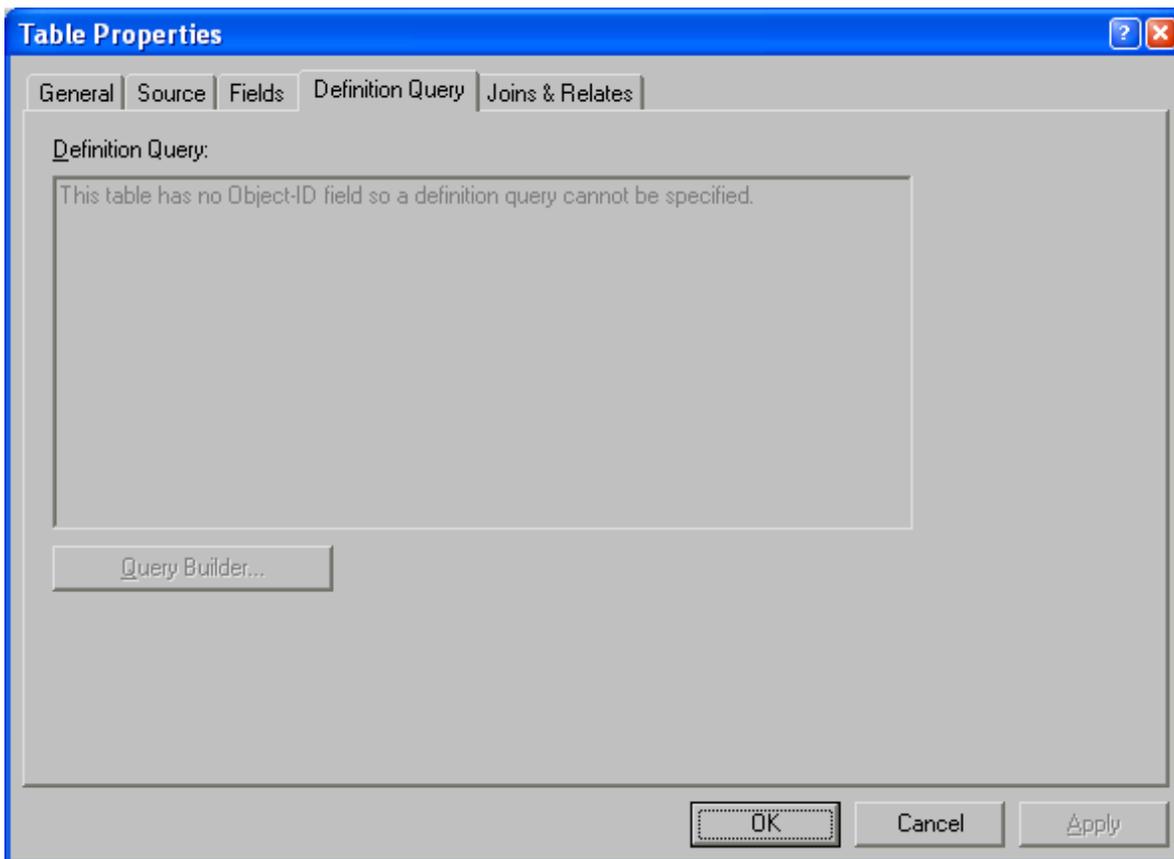
**CTRL + Right-click field name**  
**CTRL + SHIFT + N**

Toggle showing aliases on/off for all fields in the table  
Toggle showing aliases on/off for all fields in the table

**Tip:** To get a list of all the shortcuts available in the table window, click inside the window to give it keyboard focus and then press **F1**. To find out whether a particular command you access regularly via a menu in the table window has a shortcut, highlight the command in the menu and press **SHIFT + F1** to get context sensitive help about it. (You can also find a list of tips and shortcuts in the ArcGIS Desktop Help and at the end of this document).

### Easier to see when the functionality of table or event layer is restricted

■ The controls on the Definition Query tab of the Table Properties dialog and Layer Properties dialog are now disabled if you are working with a table or event layer (layer based on a table containing XY or route event data) where the tabular data source does not have an Object-ID (OID) field:



### Quickly bring up Fields Properties Dialog using shortcut – ALT+Right-Click on a Field Name

■ This allows you to quickly access the Field Properties Dialog used for changing aliases, field visibility, numeric settings, etc.

### Microsoft Excel 2007 worksheets are now directly supported in ArcGIS.

■ You can now directly access worksheets and Named Ranges defined in Excel 2007 in ArcMap or ArcCatalog. One particular advantage of this that users are excited about is that you are no longer limited to ~65,000 records as you were in Excel 2003. Excel 2007 worksheets can support 1,000,000 rows.

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# Raster data

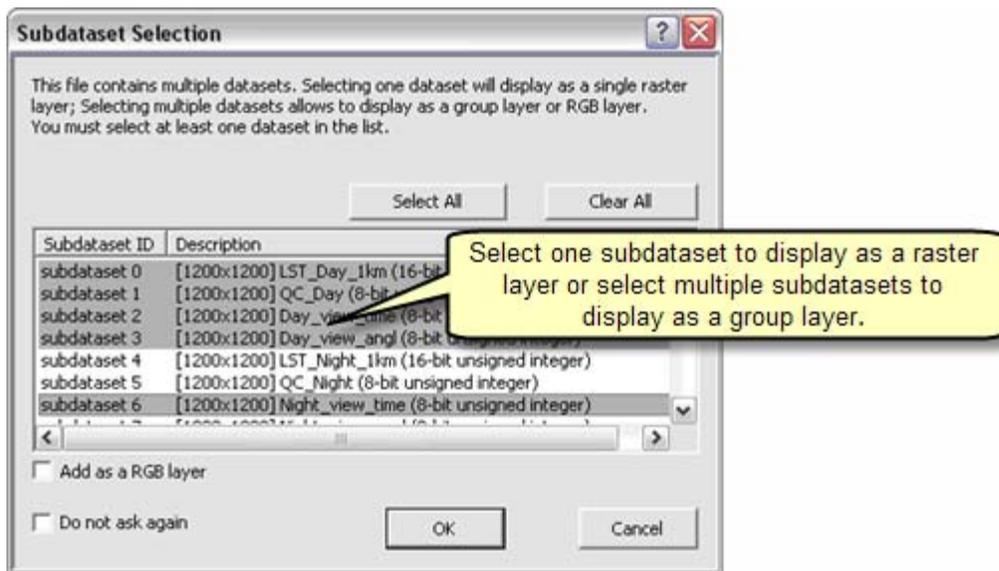
## Raster formats

- ArcGIS 9.3 supports NITF and HDF subdatasets

Hierarchical Data Format (HDF) and National Imagery Transmission Format (NITF) both have the capacity to store multiple images (subdatasets) within one file. These subdatasets represent images taken in different bands, or at different times and angles or photographs of objects.

ArcGIS 9.3 supports these formats and allows you to display the subdatasets and also extract subdatasets from the file to create standalone raster datasets.

When adding an HDF or NITF file that contains subdatasets into ArcMap, you will be prompted with the following dialog box:



From this dialog box you can choose to select one subdataset to display as a raster layer, or select multiple subdatasets to display as a group of raster layers.

A standalone raster dataset can be created from any of the subdatasets by adding it to the map and using the Export Data command.

The Extract Subdataset geoprocessing tool is also available as a method for creating standalone raster datasets from HDF or NITF subdatasets. This is useful for scripting or batch processing purposes.

- An NITF may also contain Computer Graphics Metafile (CGM), these GCM graphics will be added as graphics layers when the NITF raster dataset is added into ArcMap.

- ENVI format is supported

ArcGIS 9.3 now supports ENVI format. ENVI is read-only in ArcGIS, writing to ENVI format is available for developers only.

## Creating a raster mosaic from a raster catalog

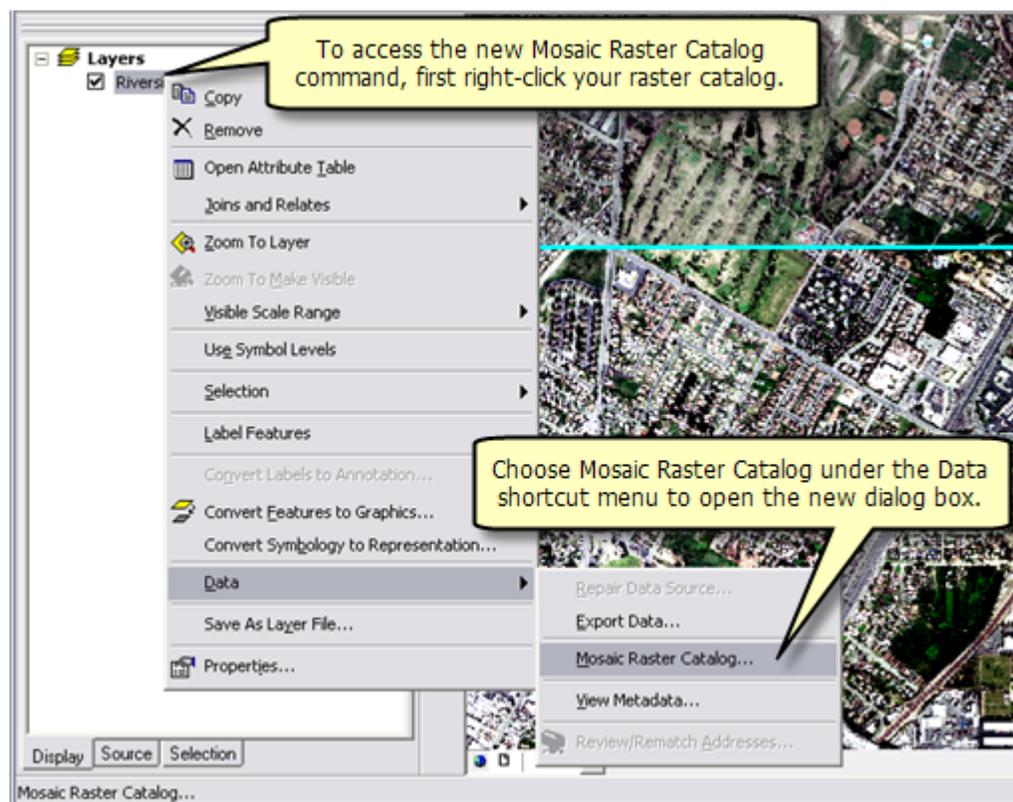
■ A new geoprocessing tool has been added to aid in creating raster mosaics. The Raster Catalog to Raster Dataset tool allows you to create a new raster dataset by mosaicking all or a selection of items from a raster catalog.

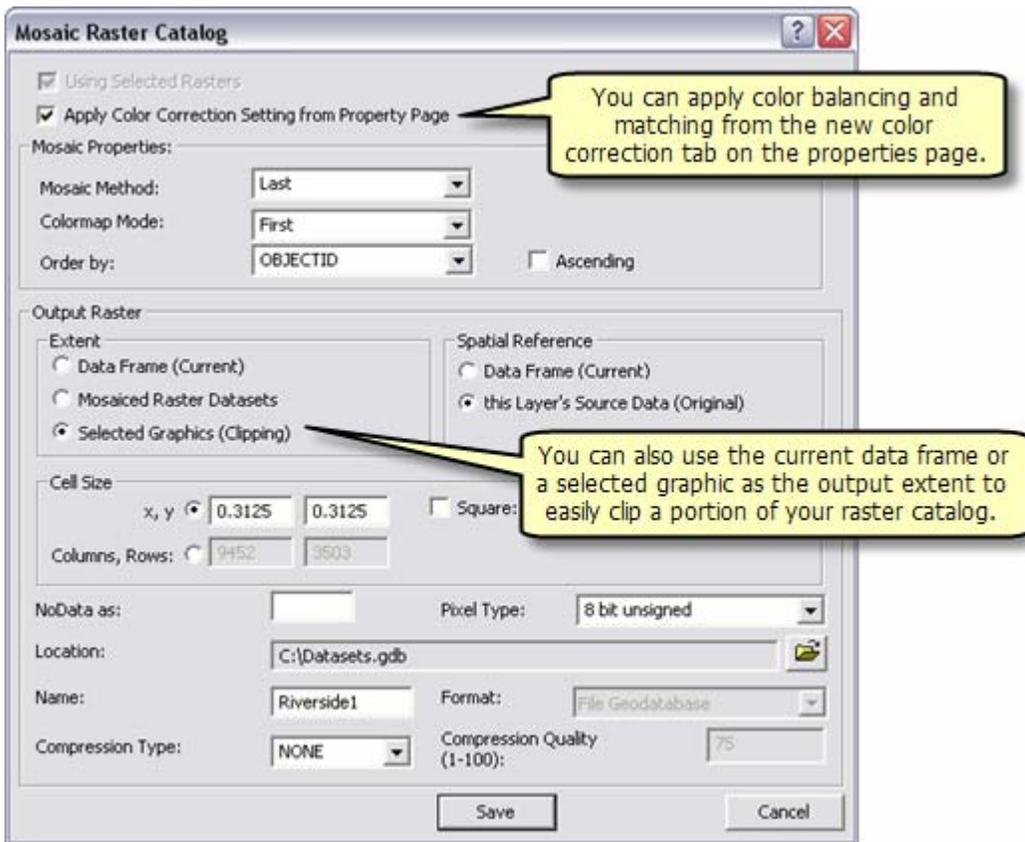
The new Raster Catalog to Raster Dataset tool also offers enhanced workflow for creating mosaics. For creating a file based raster mosaic, the recommended workflow is to first create an unmanaged raster catalog containing the rasters you wish to mosaic. Then use the Raster Catalog to Raster Dataset tool to mosaic that raster catalog to a new raster dataset. This workflow is more efficient than using the pre-existing Mosaic to New Raster tool.

The existing workflow is to create an empty raster dataset and then use the Workspace to Raster Dataset tool to fill that empty dataset with a mosaic. This is still the recommended method for creating a raster dataset in an ArcSDE or File Geodatabase if the inputs are raster datasets.

■ A new command has been added to the context menu of the raster catalog layer called Mosaic Raster Catalog. This command opens a dialog box similar to the Export Data dialog box, from which you choose mosaicking and output options to create a new raster dataset. The new dataset can be a mosaic of the entire raster catalog or of selected rasters.

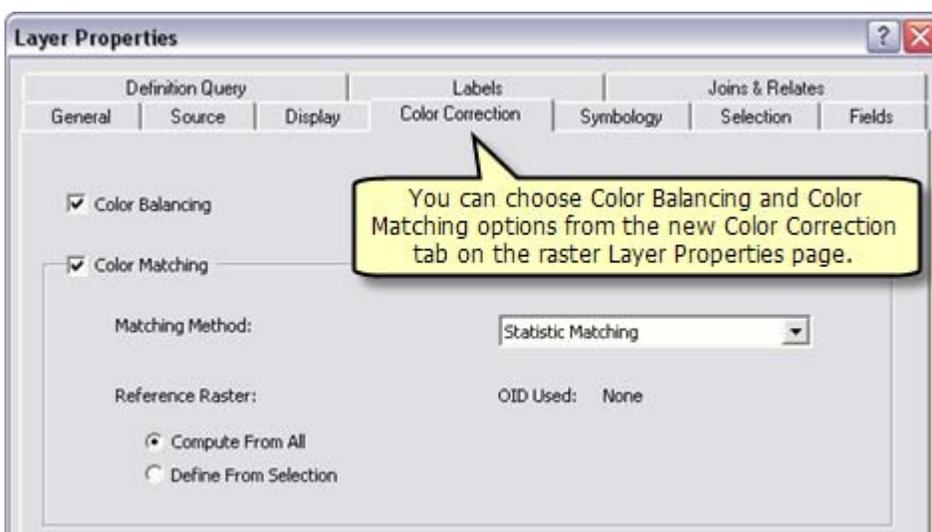
The dialog also supports clipping the output with the current data frame or a selected graphic, offering an easy method to clip a portion of a raster catalog.





## Image color balancing and matching

■ In order to create a seamless mosaic, ArcGIS 9.3 provides color balancing and color matching capabilities. A Color Correction tab has been added to the Properties page of the raster catalog layer. You can perform color balancing and color matching of the raster catalog on the fly to explore the color correction options and choose one that works best for your data. Once the color correction parameters are decided, you can mosaic images using the Mosaic Raster Catalog command from the raster catalog layer context menu, or the new Raster Catalog to Raster Dataset geoprocessing tool.

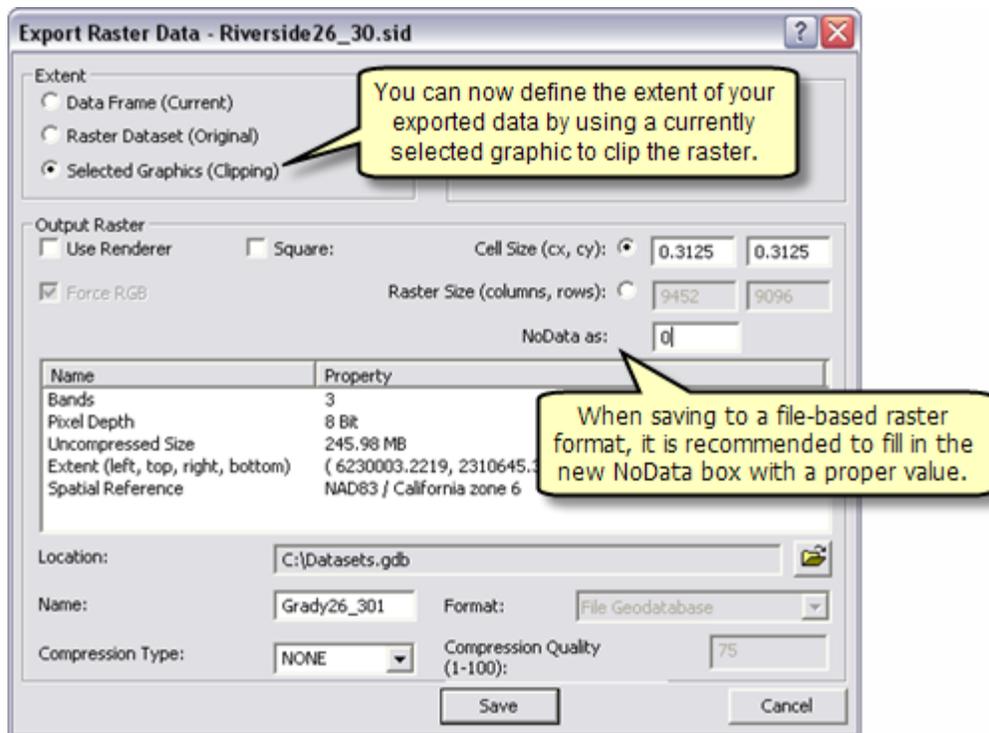


■ The Workspace to Raster Dataset tool and Mosaic tool have also been enhanced to include the new color matching options.

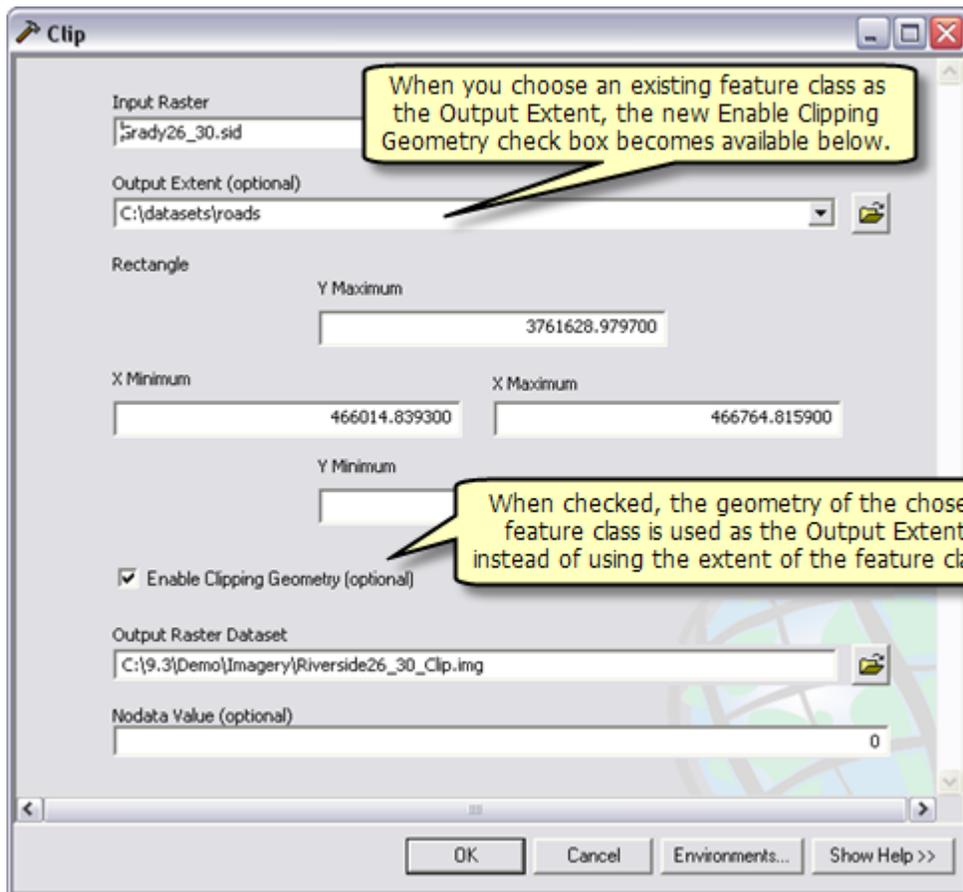
## Clipping rasters

■ A new option on the Export Raster Data dialog box allows you to define the extent of your exported data by using the currently selected graphic(s) to clip the raster. This is very convenient as you can draw any shape and use it as the extent for clipping a raster dataset.

■ Another new option on the Export Data dialog box is the addition of a NoData input box. When clipping graphics using an irregular shape, pixels outside of the clipping geometry will be filled with a NoData value. When saving to file-based raster datasets, it is recommended that you enter a proper NoData value.



■ The raster Clip tool has been enhanced with an Enable Clipping Geometry check box. This box becomes available when an existing feature class is chosen as the Output Extent. If the Enable Clipping Geometry box is checked, then the actual geometry of that feature class will be used to clip the raster instead of using the feature class's extent.

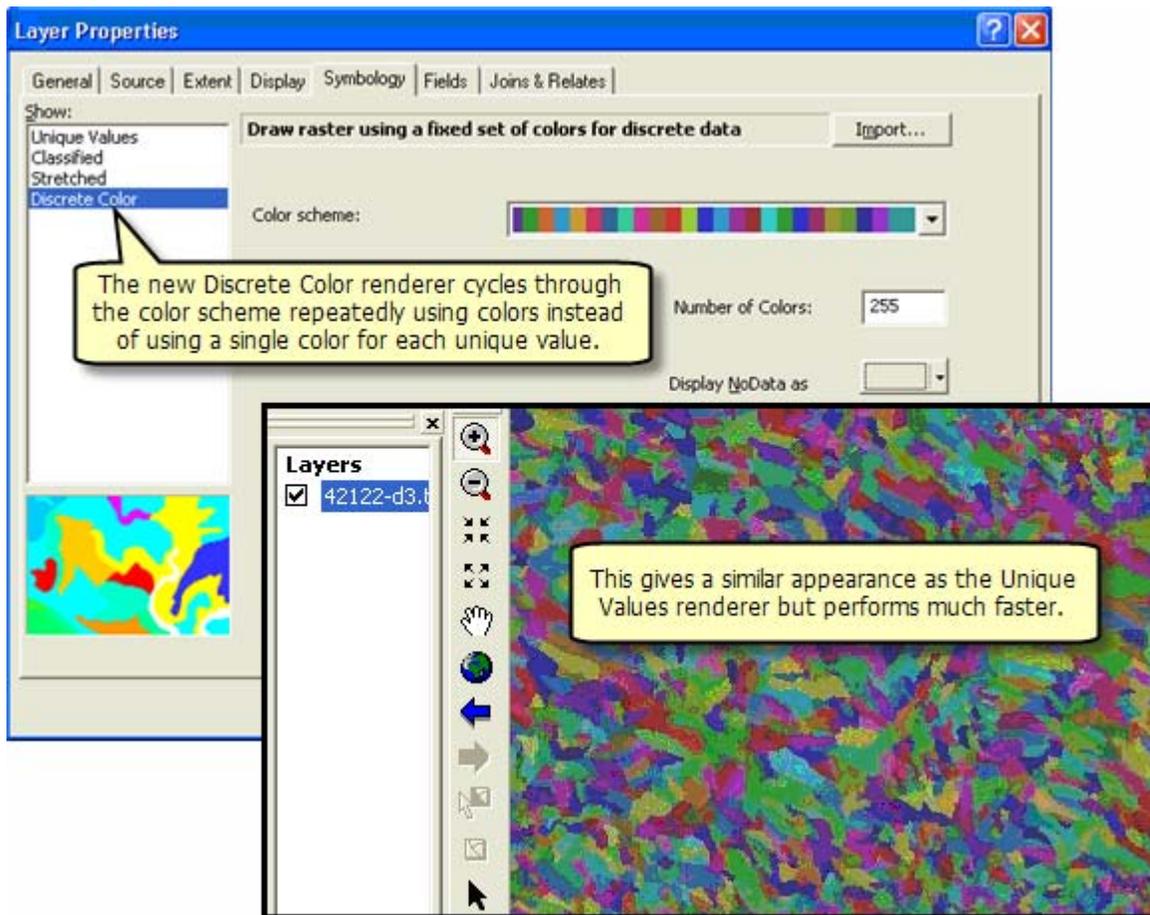


## Image server or WCS layer as raster inputs

- Raster Geoprocessing tools and Spatial Analyst tools now support an image service layer or a WCS service layer as a raster input.
- You can now export from an image service or a WCS service to a raster dataset using the Export Data dialog.

## Discrete Color renderer

A Discrete Color renderer has been added to the Symbology tab of the Layer Properties page. The discrete color renderer uses a set of colors to display any integer type of raster dataset. When using the discrete color renderer you can specify the number of colors you wish to use in the rendering as opposed to having the Unique Values renderer calculate the total number of unique values in the raster dataset. The discrete color renderer will repeatedly cycle through the selected color scheme for the amount of colors specified. Since the discrete color renderer uses a set of colors repetitively instead of a single color for each unique value, the raster will be displayed with a similar look as when using a unique value renderer, but will display much faster.



## New tools for unmanaged raster catalogs

For an unmanaged raster catalog, when referenced raster datasets are moved, the associated raster catalog items will become invalid because the links to the referenced raster datasets are broken. In order to repair the unmanaged raster catalog without reloading data, 9.3 provides two new geoprocessing tools:

The Export Unmanaged Raster Catalog Path tool will output the paths of the referenced raster dataset to a .dbf file. You can choose to export paths for all the raster catalog items or to export only those that have broken links.

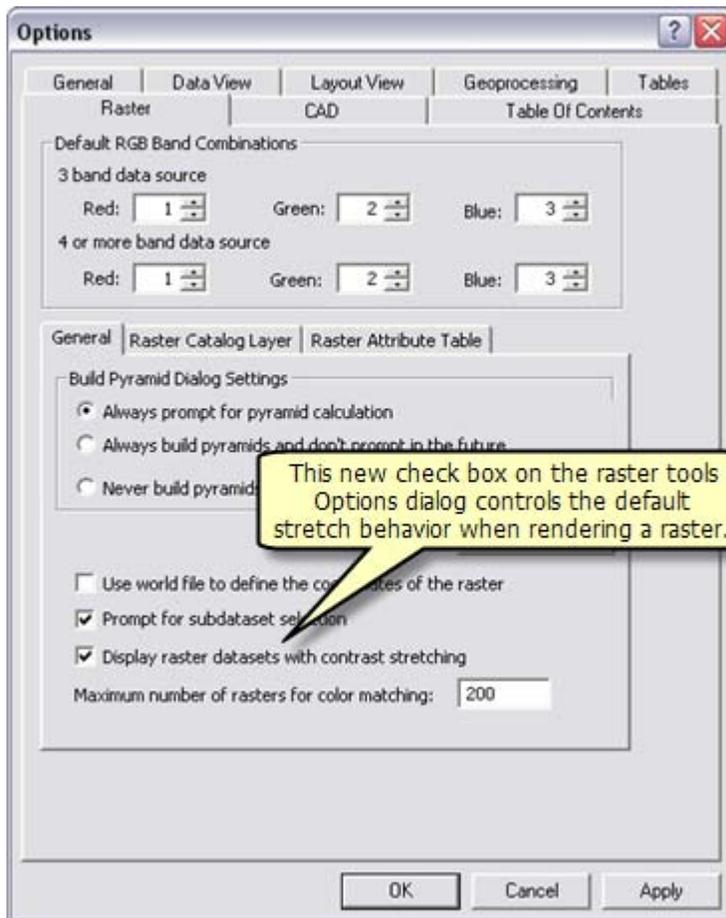
The Repair Unmanaged Raster Catalog Path tool allows you to update the path for the invalid raster catalog items or remove the invalid raster catalog items.

## Export Raster World File tool

■ A new tool called the Export Raster World File tool has been added to the raster toolbox with the purpose of exporting world files that can be used in non-ArcGIS applications. This tool will export a standard world file if the transformation in the raster dataset is a first order polynomial transformation, but since a world file cannot store a 2<sup>nd</sup> or 3<sup>rd</sup> order polynomial, or a non-polynomial transformation, the tool will instead export what is called an “approximate world file” signified by adding an x to the file extension. These approximate world files can be used in other non-ArcGIS applications by removing the x from the extension name.

## Other raster enhancements

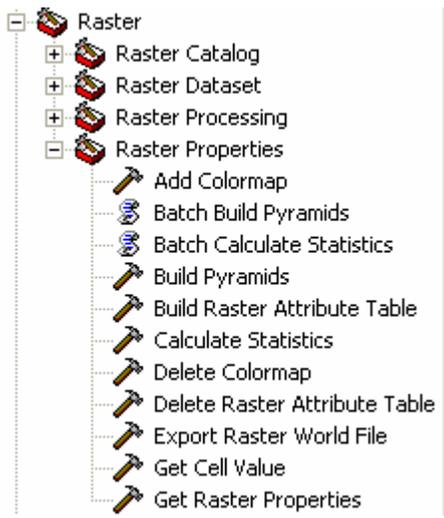
■ A check box has been added on the raster option page to control the default stretch behavior for the raster stretch renderer. The default is to have this box checked but it can be turned off if you do not want to use the standard deviation stretch as the default stretch type when displaying a raster.



■ A new dropdown menu has been added next to the Source Type property on the raster properties page in ArcCatalog. The menu is labeled Switch to and is used to change the data source type for rasters saved in a file-based format. For most file-based raster formats, the resampling method used in building pyramids is based on the data source type. If a raster dataset has only a few unique values, the nearest neighbor resampling method should be used to build pyramids. Therefore, if your dataset only has a few unique values it is recommended that you click the Switch to button to change the data source type to discrete before you build pyramids.

■ The Unique Values renderer now supports floating point data at ArcGIS 9.3. Since floating point raster datasets do not have a raster attribute table a dialog will prompt you to compute unique values when the Unique Values renderer is selected.

■ The raster toolset has been reorganized for easier access. It is now based on raster functionality.

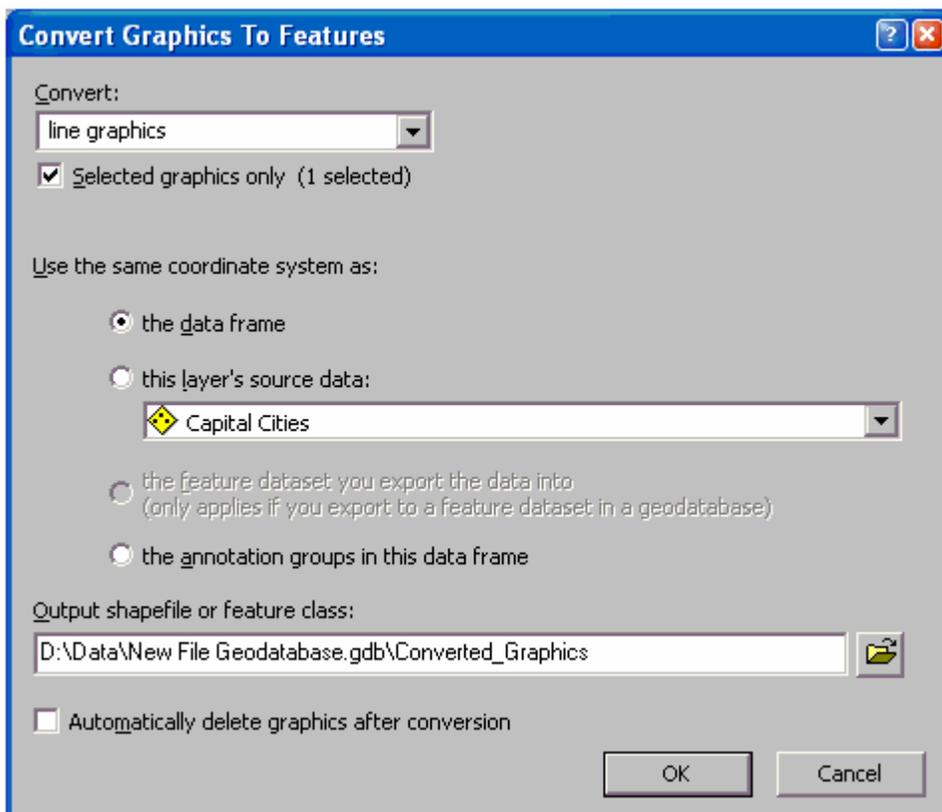


# Mapping

## Working with graphics

### New Convert Graphics To Features dialog makes it easy to create features without editing

■ New dialog lets you convert graphics drawn on your map into shapefiles or feature classes, making it easy to quickly create study areas, clipping extents, simple datasets, etc, without going to ArcCatalog. You can access this in the data frame context menu and the Drawing pulldown menu. The dialog lets you convert point, line, and polygon graphics drawn on your map into a new shapefile or feature class. Text graphic support is being added too so that annotation feature classes can be created from text.



An example workflow is adding specific xy point or address locations to a map with Go To XY or Find dialog, and then using Convert Graphics To Features to create a feature class containing these points, and then buffering this feature class. It supports all the graphic types you can draw with the tools in the graphics palette in the Draw toolbar, including circles, curved lines and freehand lines.

Convert Graphics To Features also supports 3D graphics, such as contour lines drawn on the map using the Contour tool in the 3D Analyst toolbar: If any of the graphics you convert are 3D, the output shapefile or feature class is automatically 3D (Z values are enabled).

1. Use drawing tool to draw a couple of polygons.

2. (Optionally) double-click each polygon to give it a name (type into the ElementName in the Size and Position tab in graphics properties)

3. With both polygons selected, choose Drawing > Convert Graphics To Features. Check the option to delete the graphics after conversion. Add the layer to the map.

4. Turn on labeling for the layer: the features are labelled with the names you specified. Open the attribute table. The graphics names you specified are in the Name field.

**Tip:** This also makes it really easy to quickly add transparent shapes to your map. We still don't support transparent graphics, but draw a graphic, use Convert Graphics To Features, then make the resulting layer transparent.

Convert Graphics To Features also makes it easy to create features from features you find:

1. Use the Find dialog Places tab or Addresses tab

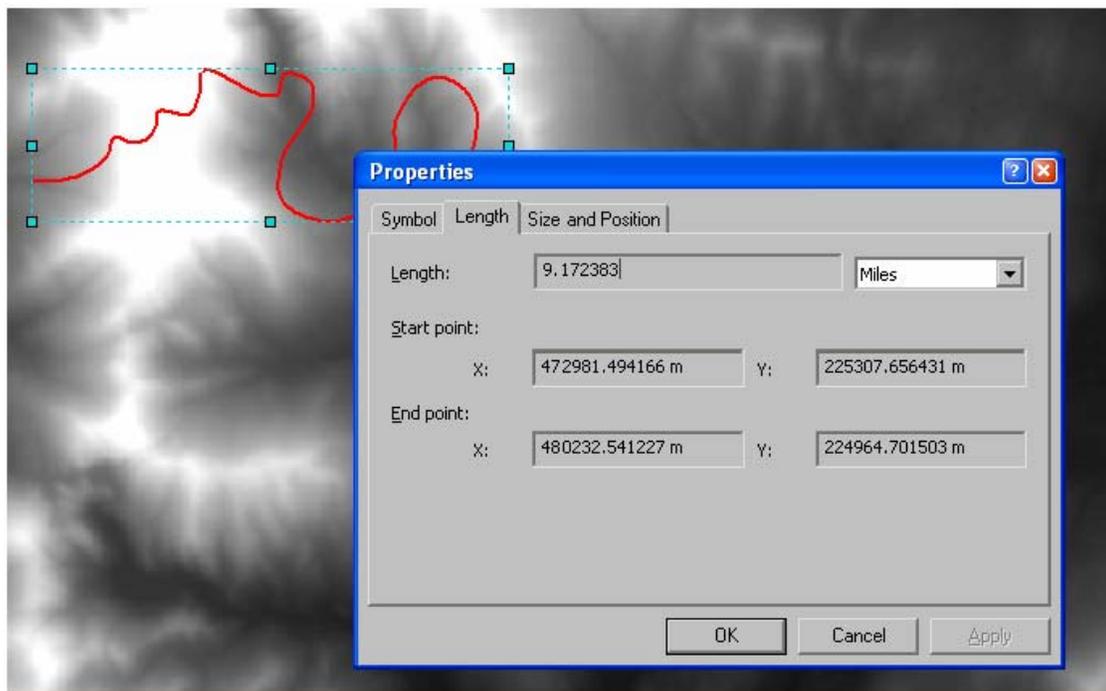
2. Right-click results and add some point graphics to your map

3. With the points selected, choose Drawing > Convert Graphics To Features. Check the option to delete the graphics after conversion. Add the layer to the map.

4. Turn on labeling for the layer: the point features are labelled with their places/addresses. Open the attribute table. The place/address names you specified are in the Name field.

## Easy to find the length of line graphics

■ When you draw a line graphic on a map, you can now get its length from its properties dialog in the units of your choice. This is supported for all line types (straight lines, curves, freehand). The new Length tab in the graphic properties dialog makes it easy to get the length of any line graphic that you've drawn on the map or that has been added to the map by a command (such as the Contour tool in the Spatial Analyst toolbar, Find Steepest Slope in the 3D Analyst toolbar, a route added with Find Route, etc). Like in the existing Area tab for polygon graphics, you can choose the units for the reported length. The Start and End points of the line are also listed in map units (or page units if you are working with a line drawn on the map layout).



■ When you draw a line graphic, the length of each segment is now displayed in the status bar in addition to the total length of the line.

■ If your data frame is unprojected, i.e. it is using a geographic coordinate system (GCS) rather than a projected coordinate system (PCS), the line lengths displayed in the status bar and in the new Length tab listed above is calculated in true geodesic distance on the spheroid. In other words, when your map is not projected, the length of line graphics, and the perimeter of polygon graphics are the correct length on the surface of the earth.

## Easy to find the coordinates of point graphics

■ You can now find the coordinates of any point graphic drawn on your map in the units of your choice by opening its properties dialog and looking in the new Location tab. The units you can choose include US National Grid (USNG) and Military Grid Reference System (MGRS).

If the point graphic is a 3D point, you will also see the height of the point shown in the Location tab.

## More use made of the name property of a graphic

■ In 9.2 we exposed the Element Name property of graphics in the Size and Position tab in the graphic properties dialog. At 9.3 we now take more advantage of this property to store names for graphics you draw on the map:

- If you use the Find dialog Places tab or Addresses tab to add a point to your map, the Element Name property of that point graphic is now automatically populated with the place name or address that you specified. In this way for example you can easily find out which address a particular point graphic represents after you added it to a map simply by opening the properties dialog of the point: The Element Name property of a graphic is automatically shown in the title bar of its properties dialog in addition to in its Size and Position tab.
- If you use the Go To XY dialog to add a point to your map at a particular coordinate location, the Element Name property of that point graphic is now automatically populated with the coordinates you entered, giving you a record of the exact coordinates that were specified.
- If you use the Contour tool on the Spatial Analyst toolbar or the 3D Analyst toolbar, the Element Name property of that point graphic is now automatically populated with the height of this contour. Similarly if you use the Interpolate Point tool on the 3D Analyst toolbar, the height of the resulting 3D point graphic is entered into its Element Name property.
- If you add places from the Tools > My Places dialog onto the map as graphics, the Element Name property of each of the resulting graphics is now automatically populated with the name of the place as it appeared in your My Places dialog.
- If you add a graphic from your map into the Tools > My Places dialog as a place, the name of that place is automatically obtained from the Element Name of the graphic. If the graphic's Element Name is not populated, the new place defaults to being called 'My Place'.

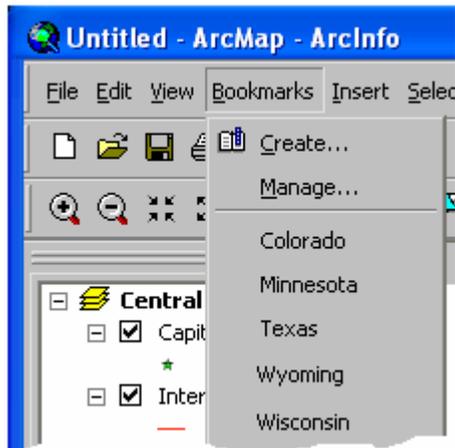
These additional uses of the name property for graphics are especially useful in these scenarios:

- When you use the new Convert Graphics To Features dialog (see above). When you convert graphics to features, the Element Name of each graphic is used to automatically populate a name field in the resulting shapefile or feature class.
- If you have added a point graphic to a map showing, say, a particular address, and you decide you would like to label this point with its address, you can simply open its properties dialog, copy its Element Name property, close the properties dialog, click with the Text tool and paste the text onto the map.

# Bookmarks

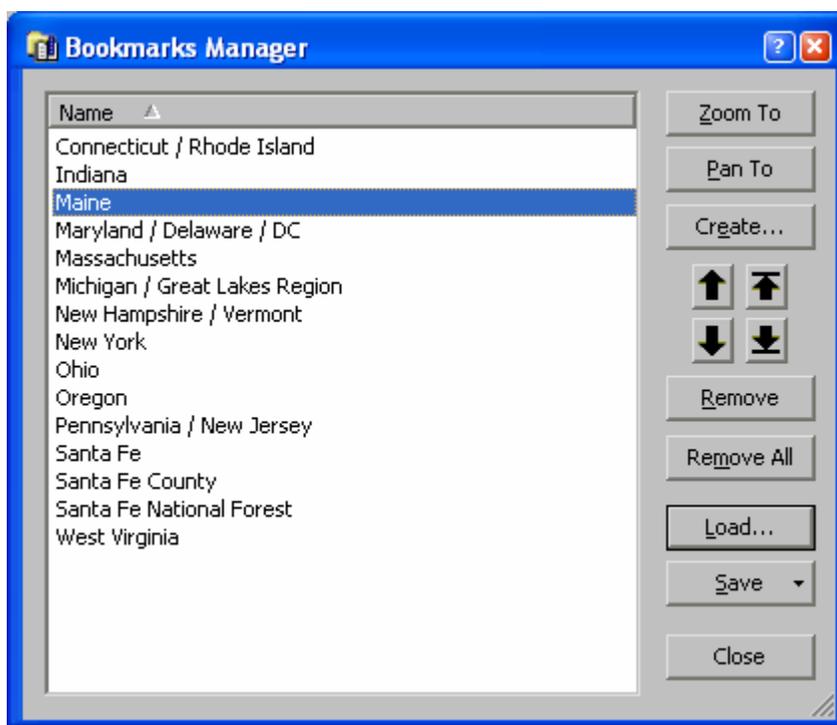
## Easier to access bookmarks

■ Previously, bookmarks were accessed via the Bookmarks pullright in the View pulldown menu. This pullright has been removed and turned into a Bookmarks pulldown menu, making it much easier and quicker to access bookmarks. This new Bookmarks pulldown menu is also in ArcGlobe, ArcScene and ArcReader.



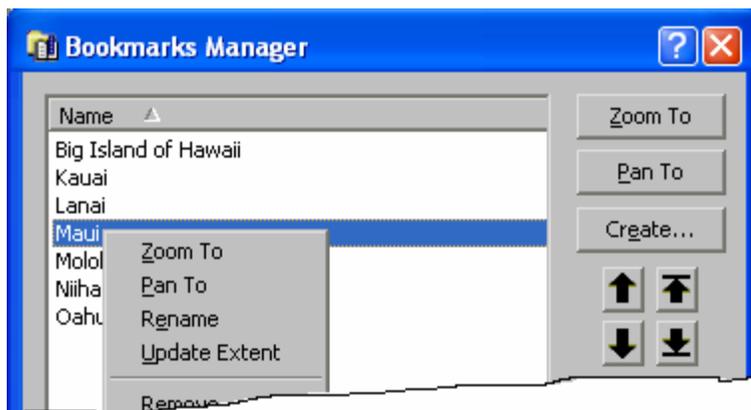
## Better bookmark management

■ The Bookmarks Manager dialog now lets you sort bookmarks and also manually reorder them. You can also import and export bookmarks to share them with other people, copy them between different data frames in the same map document, copy them between different ArcMap, ArcGlobe and ArcScene documents. You can also use the Bookmark Manager to pan to bookmarks (i.e. recenter the map without changing its scale).



■ The Bookmarks Manager is now 'non-modal', so you can keep it open while you work on your map to provide easy access to bookmarks. You can double-click a bookmark to zoom to it in the Bookmarks Manager.

■ In the Bookmarks Manager, you can right-click a bookmark and choose Update Extent to update its extent to match the current extent of your map. This makes it easy to



■ The file used for saving and loading bookmarks is the same file format used for saving and loading places in the Tools > My Places dialog. This makes it easy to copy bookmarks into the My Places dialog so that they are available irrespective of which map document you are using. The My Places dialog was introduced in 9.2 to enable you to access a useful set of spatial extents, locations, addresses, etc at any time irrespective of which document you are using. Unlike bookmarks, the places in the My Places dialog are stored centrally, not in the map document you are using. When you load bookmarks into the My Places dialog they become spatial extent places.

You can go the other way too: you can save one or more places from your My Places dialog and load them into the Bookmark Manager. For example, you may have created a set of places and now you want to add them into the map as bookmarks so that they can be used by the people you share the map document with. When you load line or polygon places into the Bookmark Manager, their envelope extent becomes the bookmark. When you load point places into the Bookmark Manager, an extent is automatically generated for the resulting bookmark.

**Tip:** This functionality makes it easy to create bookmarks from features. For example, you may have a number of counties in your map and want to create a bookmark for each county:

1. Select the county features in ArcMap using any selection method.
2. Open Tools > My Places and add the counties into the dialog by choosing Add From > Selected Features
3. If desired, rename the places that were added (their name defaults to their value for their primary display field).
4. Choose Save > Save Selected and save the places you just created to a file.
5. Choose Bookmarks > Manage and in the Bookmarks Manager dialog load the places in as bookmarks. Each county becomes a bookmark. You can sort or reorder the bookmarks in any way you like.

**Tip:** You can also use this functionality to add graphic rectangles to your map showing the location of bookmarks, which can also be converted into polygon features:

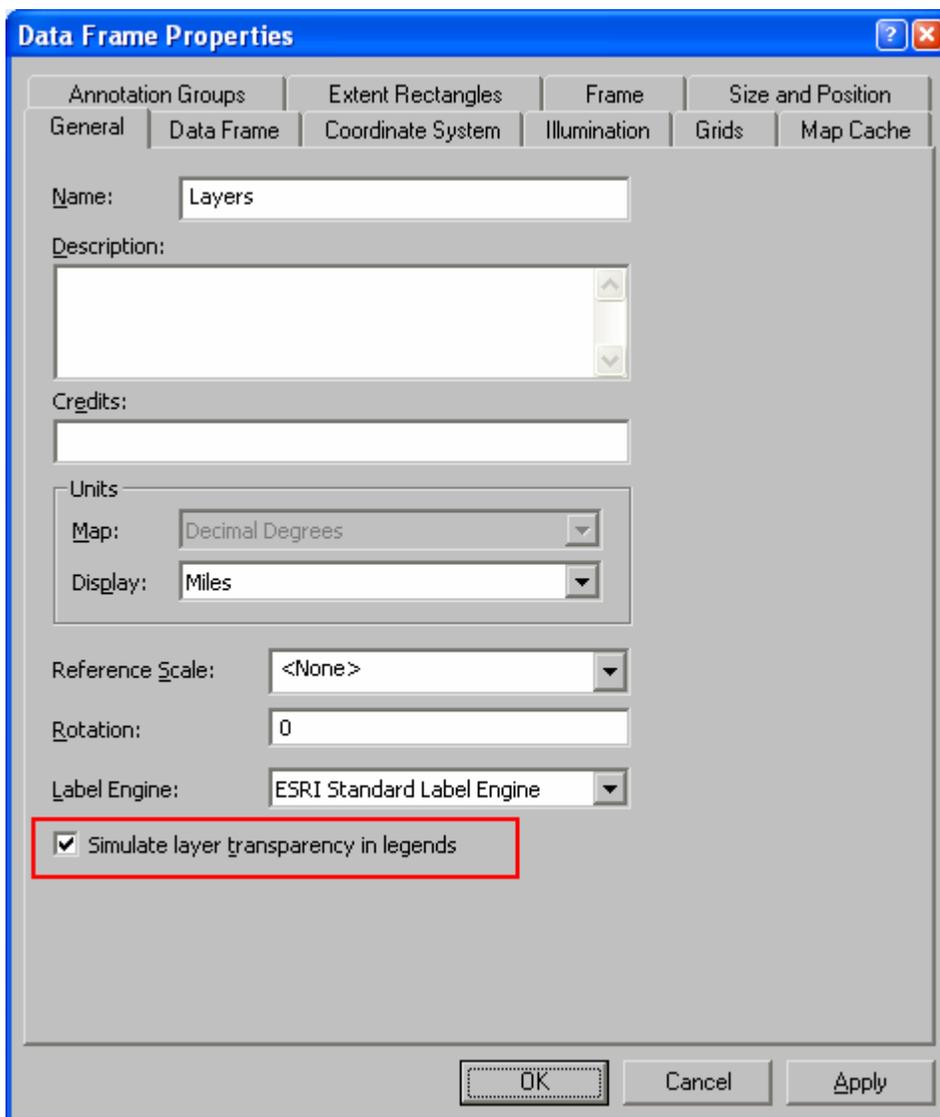
1. Choose Bookmarks > Manage and save the bookmarks you want to draw on the map to a file
2. Choose Tools > My Places and load the bookmarks in that you just saved.
3. In the My Places dialog, select the bookmarks and then choose Add To Map > As Graphics. They are drawn on your map using the current polygon symbology specified in Drawing > Default Symbol Properties.
4. To convert the graphics you have added to features, choose Drawing > Convert Graphics To Features

# Symbology

## Symbols in legends now automatically reflect layer transparency

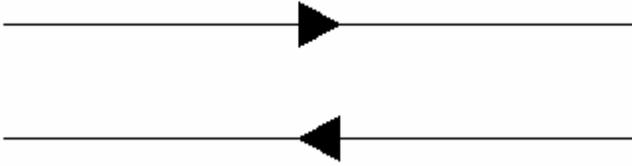
■ Symbols in legend on the map and in the Table Of Contents are automatically drawn with a lighter colors if you make the layer partially transparent, so they look more like the actual symbols drawn on the map.

This is a new setting in the Data Frame Properties dialog General tab. It is turned on by default for new data frames you create in 9.3. It is turned off for existing data frames (so the legends of your existing maps look the same until you manually choose to use this option):



## Advanced symbology and symbol editing with cartographic representations

■ Two new line symbols have been added to the ESRI style and serverstyle. They are: Arrow Right Middle and Arrow Left Middle:



The arrows will always be placed in the center of the line segment regardless of length, excluding those lines that are too short for the decoration. While you will not be able to change the position of the marker on the line, other common properties such as the marker symbol, marker color, marker angle, marker size, line color, line width and dash template can still be edited.

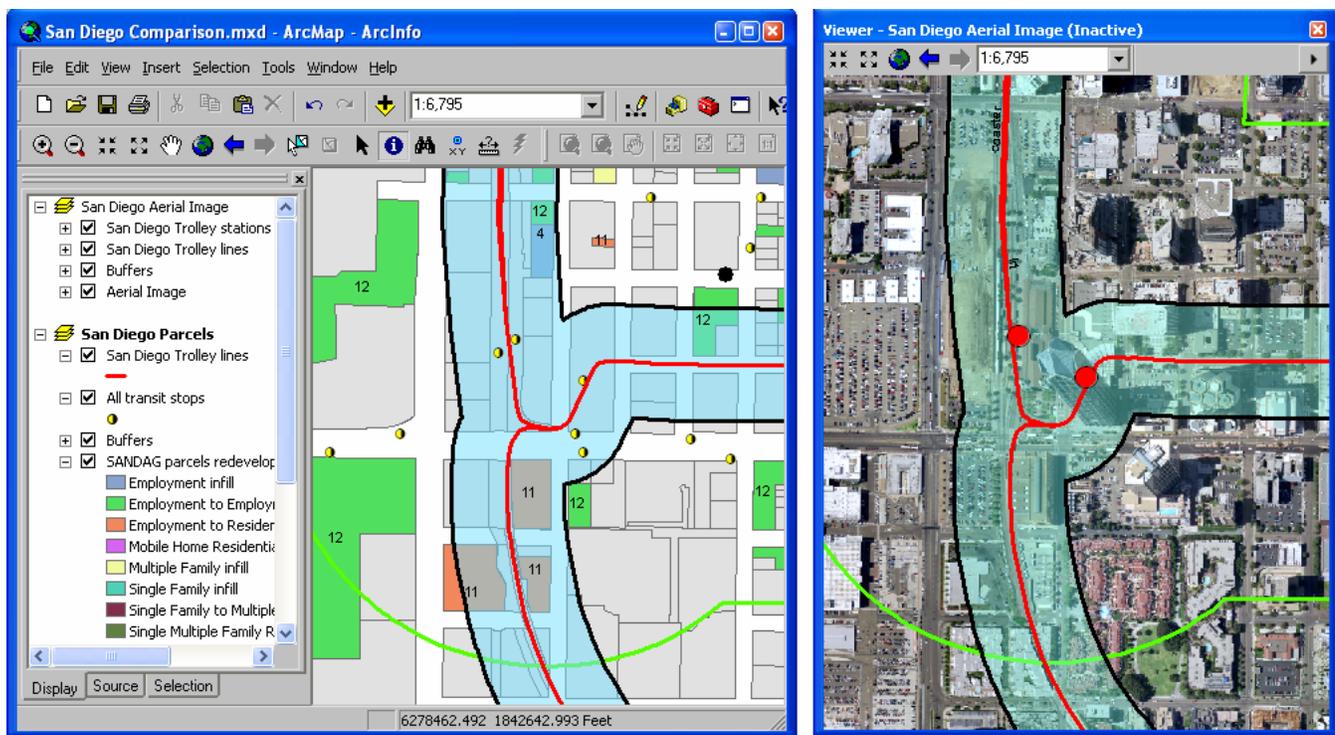
# Navigating and viewing maps

## Ability to use the ArcMap viewer window to work with multiple data frames

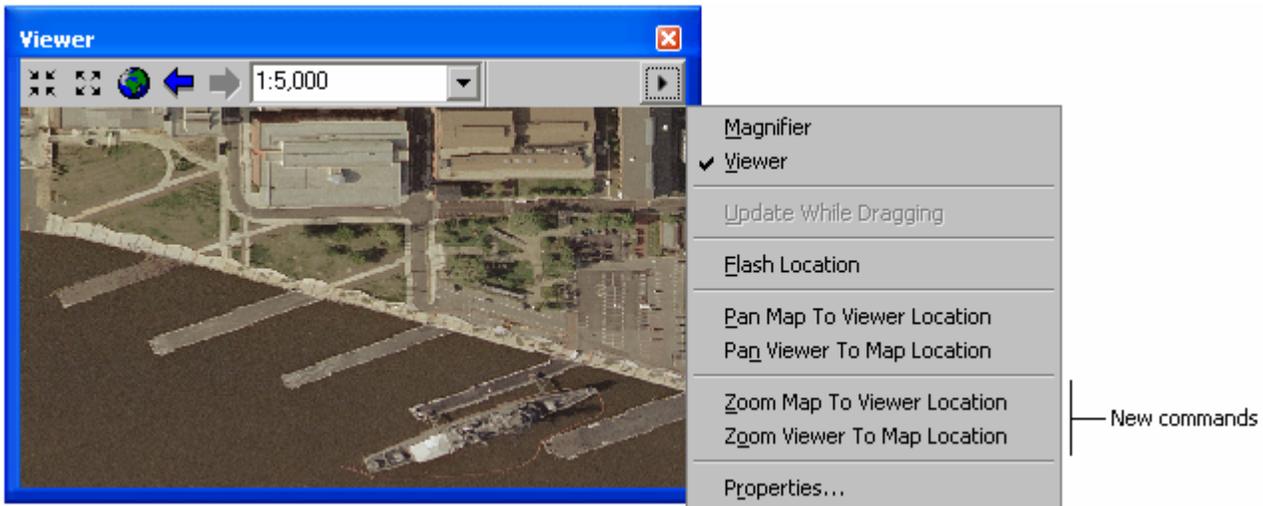
■ You can now work with multiple data frames side-by-side on-screen in the same map document. Previously, if your map document contained more than one data frame, the only way to work with the contents of multiple data frames simultaneously was to switch to Layout view and arrange the data frames on the layout page, or to open two or more map documents on screen. *(This enhancement was originally introduced in 9.2 Service Pack 2).*

The viewer window was introduced at 9.2 to enable you to work with one data frame at multiple scales. In the 9.2 release if you opened a viewer window and then activated a different data frame in your map document, the viewer window was automatically closed. We have now enhanced viewer windows so that you can use them to view inactive data frames. Now if you activate a different data frame while a viewer window is open, that viewer window remains on-screen, enabling you to work with multiple data frames side by side.

*In this example, a viewer window is being used to compare two data frames showing different data for the same area:*

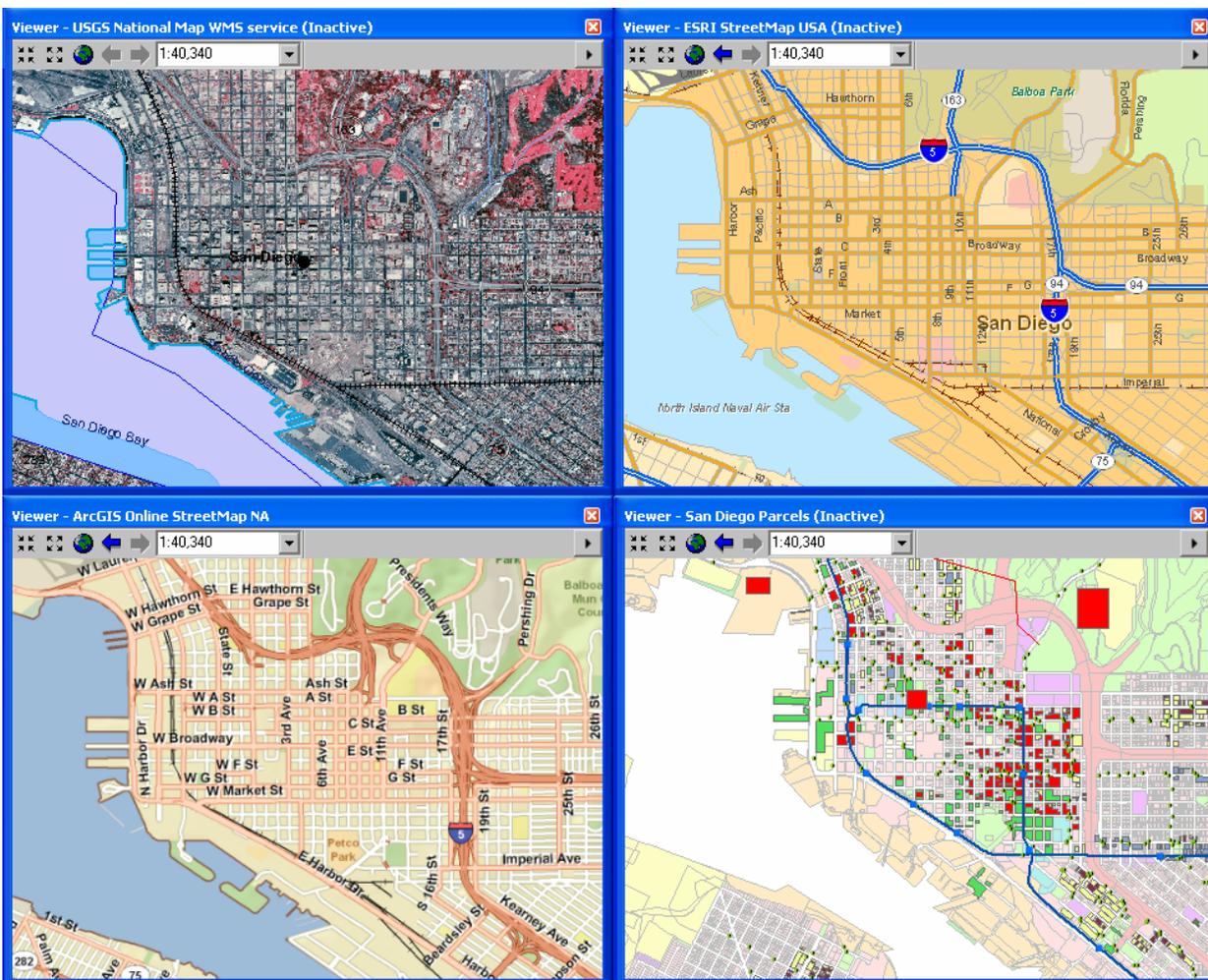


When you work with an inactive data frame in a viewer window, you can easily make the viewer show the same location that is currently displayed in the active data frame in the main ArcMap window. Similarly, you can update the location shown in the active data frame in the main ArcMap window to match the location shown in any of your viewer windows. Commands in the viewer window's menu let you pan or zoom the viewer or the main ArcMap window so that both displays show the same location:



There are some restrictions on which operations you can perform inside a viewer window that is displaying an inactive data frame. You can generally perform map navigation, query, and selection, but you can't edit graphics or features. If a tool can't be used on an inactive data frame displayed in a viewer window, the cursor will change when you hover over the viewer to show you that the tool is not available. There are no restrictions on the operations that can be performed inside a viewer window displaying the active data frame.

*In this example, four viewer windows have been arranged on-screen so that four different sources of street data for the same area can be compared. Each viewer window is showing the contents of one data frame in the map document:*



The ability to work with multiple data frames side-by-side in ArcMap can be useful for analysis, historical change assessment, data evaluation, and other applications where you want to be able to see different datasets for the same area side by side, as opposed to working with all the data in one data frame, or working with multiple map documents.

In the photo below, two different map services in separate data frames in a map document are being compared for the same location. A viewer window showing the inactive data frame has been maximized on the second monitor:



**Tip:** There are two shortcuts that make it easy to work with multiple data frames:

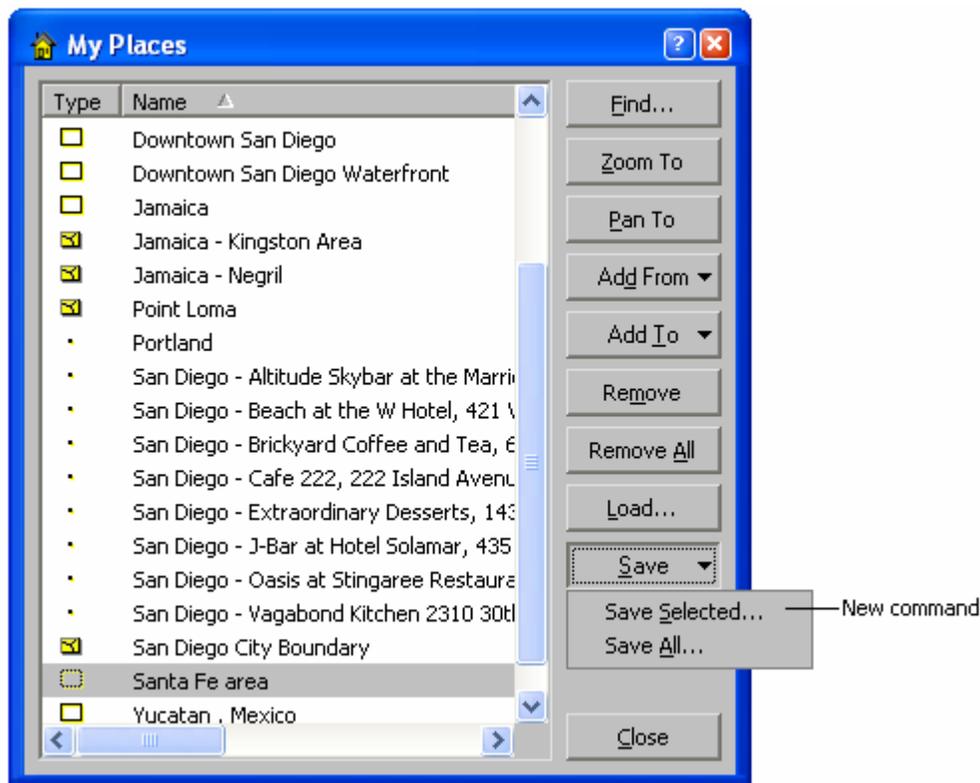
**CTRL + TAB** switches between the data frames making each one active in turn. (If you want to be able to do the same thing by pressing a button on-screen, add the Activate Next Data Frame command into any toolbar from the View category in the Tools > Customize dialog).

**ALT + click** on the name of a data frame in the Table Of Contents activates that data frame.

If you use the Schematics extension, you can use a viewer window to work with a schematic side-by-side with the geography it represents without having to work in Layout view. (► See the 'Schematics' section of this document).

## Easier to share places defined in the My Places dialog in ArcMap, ArcGlobe & ArcReader

■ In the dialog launched by the My Places command  in the Tools pulldown menu, you now have the option to save a subset of your places into a separate file. Starting with Service Pack 2, the Save button is now a menu button containing two commands, one for saving the currently selected places, and the other for saving all the places:



By using the option to save just the selected places, you can save a subset of places as a file you can share with others or move between different machines. You can load the file that is created into the new Bookmarks Manager dialog in 9.3 in order to turn extent places (places shown with yellow rectangle icon in the picture above) into bookmarks saved in your map document. When you load a places file into the Bookmarks Manager, any places in the file that are not extent places are skipped. Similarly, you can save bookmarks to a file from the Bookmarks Manager and load them into the My Places dialog so you can use them to navigate all your maps.

## Zoom To Layer command now respects definition queries

■ When you use the Zoom To Layer command on a layer containing a definition query, you now get taken to the actual extent of the data defined by that query. Previously Zoom To Layer didn't respect definition queries and always took you to the full extent of the layer.

Similarly, when you use the Zoom To Layer command on a selection layer, you now get taken to the extent of the data in that selection layer. Previously zooming to the extent of a selection layer took you to the full extent of the data source referenced by the layer and didn't take into account the subset of features represented by the layer. *(These enhancements were originally introduced in 9.2 Service Pack 4).*

**Tip:** In the Table Of Contents, hold down ALT and click on the name of any layer in the active data frame to zoom to that layer's extent. This was added in 9.2.

## Option to make rolling the mouse wheel in ArcMap scroll instead of zoom

■ By default, rolling the mouse wheel in ArcMap 9.2 zooms in and out. This behaviour makes it easy to zoom irrespective of which tool you are currently using. However, some users prefer the pre-9.2 behaviour where rolling the mouse wheel scrolls the map up and down. For example, some people were using ArcMap 9.1 with a mouse with a 'tilt' wheel that can be tilted from side to side in addition to being rolled forward and back, enabling them to pan in four directions. Using a tilt wheel mouse to pan doesn't work as expected in ArcMap at 9.2 because rolling the mouse wheel forward and back zooms instead of scrolling up and down. We have therefore introduced a new registry setting that you can specify to override the default mouse wheel behaviour introduced at 9.2:

```
HKEY_CURRENT_USER\Software\ESRI\ArcMap\Settings\MouseWheelScroll
```

Giving this DWORD registry key a value of 1 tells ArcMap to scroll the map when you roll the mouse wheel. When this registry setting has not been specified, or when it has a value of 0, rolling the mouse wheel will zoom in/out, the default behaviour at 9.2.

Behaviour involving single-clicking or holding down the mouse wheel is unaffected by this registry setting. So irrespective of the value of this registry setting, you can still drag with the mouse wheel held down to pan, drag and hold down CTRL to zoom to a box, single-click the mouse wheel to re-center, and CTRL+single-click to zoom in.

This registry settings is documented in the final section of the ArcGIS Desktop Advanced Settings Registry Keys.doc document in your arcgis/utilities folder. The final section of this document contains information about registry settings that are not set from inside the application's user interface or in the AdvancedArcMapSettings.exe program in the arcgis/utilities folder. *(This enhancement was originally introduced in 9.2 Service Pack 3).*

## Mutually exclusive viewing shortcut for layers

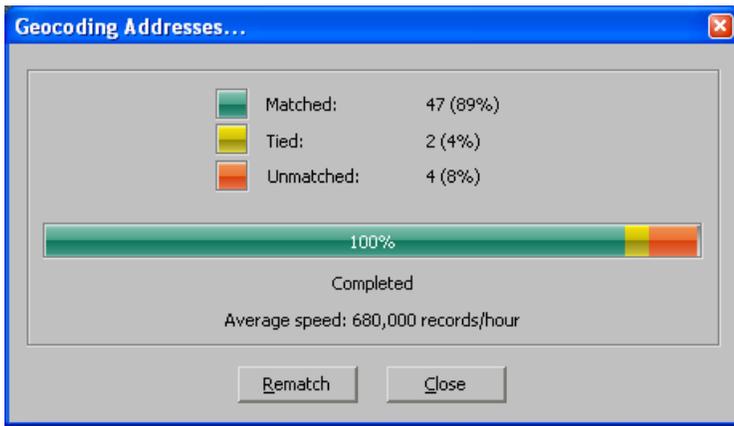
■ In the ArcMap Table Of Contents, if you hold down ALT and click on the check box next to a layer, that layer will be turned on (if it is not already on) and all the other layers at that level in the TOC hierarchy will be turned off. For example, you may be comparing a number of different data sources, such as different sources of imagery, to see which one best meets your needs. Great for demos and presentations too.

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# Geocoding

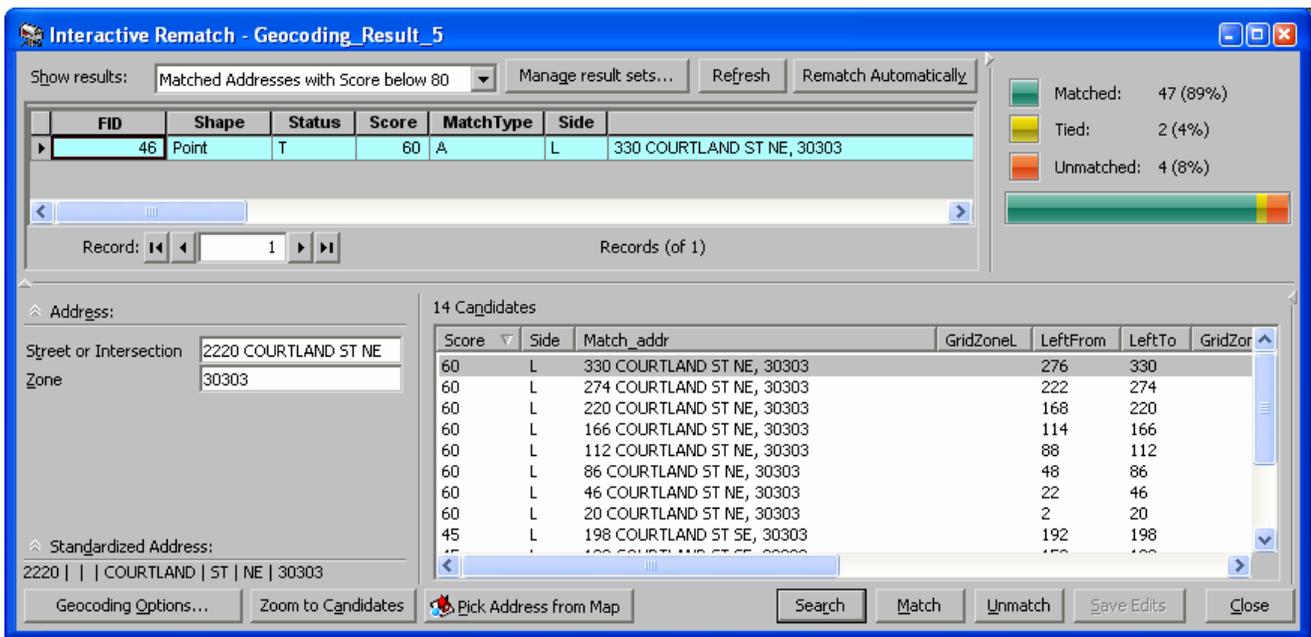
## Improved progress reporting when geocoding

■ When you geocode it is now easier to see the progress, and the new progress dialog also more clearly shows you the results:

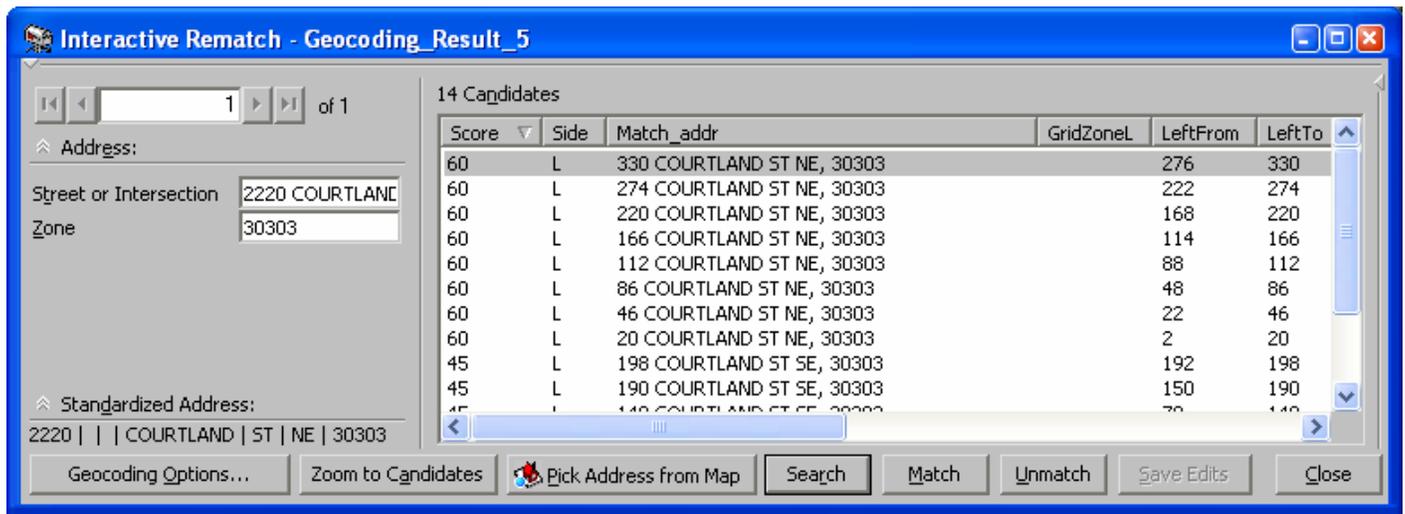


## New user interface for rematching geocoding results

■ The Rematch dialog has been completely reworked to make it easier to use. It is now a modeless dialog so you can keep working on the map while it is open. You can also hide/show different parts of the dialog to make it more compact. You can create and store your own result set definitions to filter which results are listed for rematching. A new Pick Address From Map tool on the dialog lets you click on the map to choose the address location directly:



In this example, the top portion of the window has been hidden. You can work through the addresses that will be rematched by using the controls in the top left hand corner:



## New reverse geocoding tool lets you click on map to get the address of a location

■ You can find the new  Address Inspector tool in the Tools > Customize dialog Commands tab in the Geocoding category. Once you've added this onto a toolbar, and selected it, you can hold down the left mouse button over any street location to see the address. Right-click with the tool to access additional options.

1. In Tools > Customize > Geocoding, add the Address Inspector tool into a toolbar in a map containing streets data and a local address locator.
2. Click the tool and then click on the map..Keep mouse button held down and move mouse to see addresses
3. Use the keys listed in the status bar to copy the current address, add a point/labelled point or call out for it.
4. If now do a Convert Graphics To Features, that address will automatically appear in the Name field of the output feature class as described earlier.



## StreetMap Premium Address Locators

You can geocode addresses using StreetMap Premium address locators that were created based on the RouteServer technology. The address locators are provided in the StreetMap Premium data set.

 rs_streets_cross_street_address.na	Locator
 rs_streets_street_address.na	Locator
 rs_streets_street_reverse.na	Locator
 rs_zipcentr_postcode.na	Locator

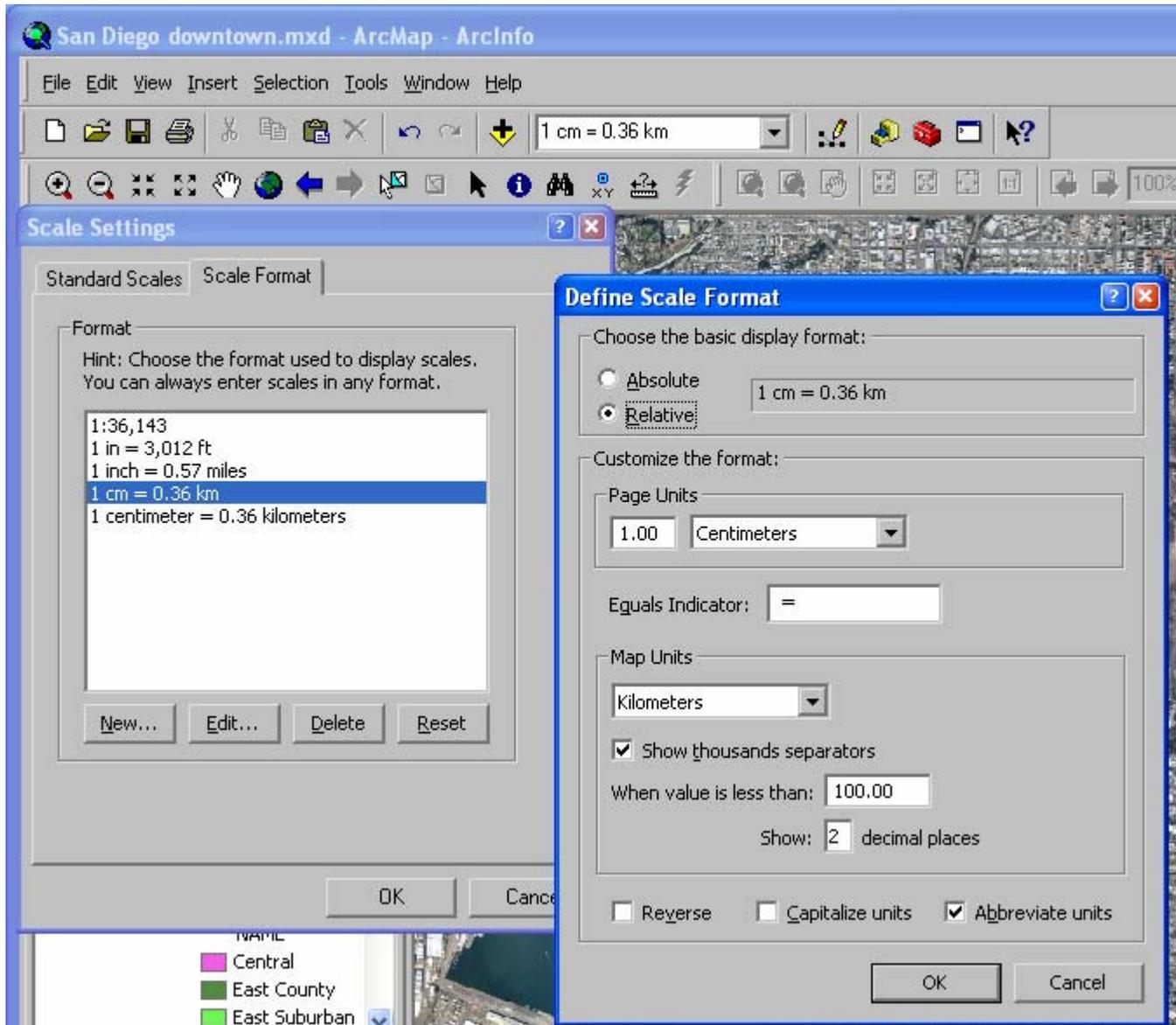
See <http://www.esri.com/data/streetmap/index.html> for more information about StreetMap Premium.

# Scale

## Full support for entering and displaying scale in relative format throughout ArcMap

At 9.2 we introduced the ability to specify scale in relative format (e.g. 1 inch = 100 miles). Relative scales entered into scale controls anywhere in the ArcMap user interface were automatically converted to the equivalent absolute scale. At 9.3 we have added the ability for ArcMap to report scales in relative format. You can now customize the scale control throughout the ArcMap user interface to use relative scale instead of absolute format.

Remember that you can enter scale in any format irrespective of what format the scale control is currently using. So you can still enter scales in relative format even if the scale control still uses absolute format.



■ In the scale text map element you can now specify the text used to separate the different sides of the scale text as a property of the element. Previously if you added scale text to your map in relative format, the separator text always said 'equals' and so if you wanted the text to say '1 inch = 100 miles' instead of '1 inch equals 100 miles' you had to convert the scale text element to graphics. In scale text, the separator used for both relative scales and absolute

scales can now be specified: the default separator is '=' for relative scales and ':' for absolute scales. We have also updated the default set of scale text styles so that most of them use the '=' separator.

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## Measuring

### Measure tool enhancements

■ In the Measure tool , the units that you choose for measuring distances and areas are now persisted between your sessions, so you no longer have to specify your preferred units whenever you use the tool in a new session. When you use the Measure tool it will default to the units that you used previously. This enhancement also applies to ArcReader and ArcGIS Engine applications that feature the Measure tool. *(This enhancement was originally introduced in 9.2 Service Pack 3).*

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## Labeling

### New Pause Labeling command

■ You can now temporarily turn labeling off with the new Pause Labeling command in the Labeling toolbar.

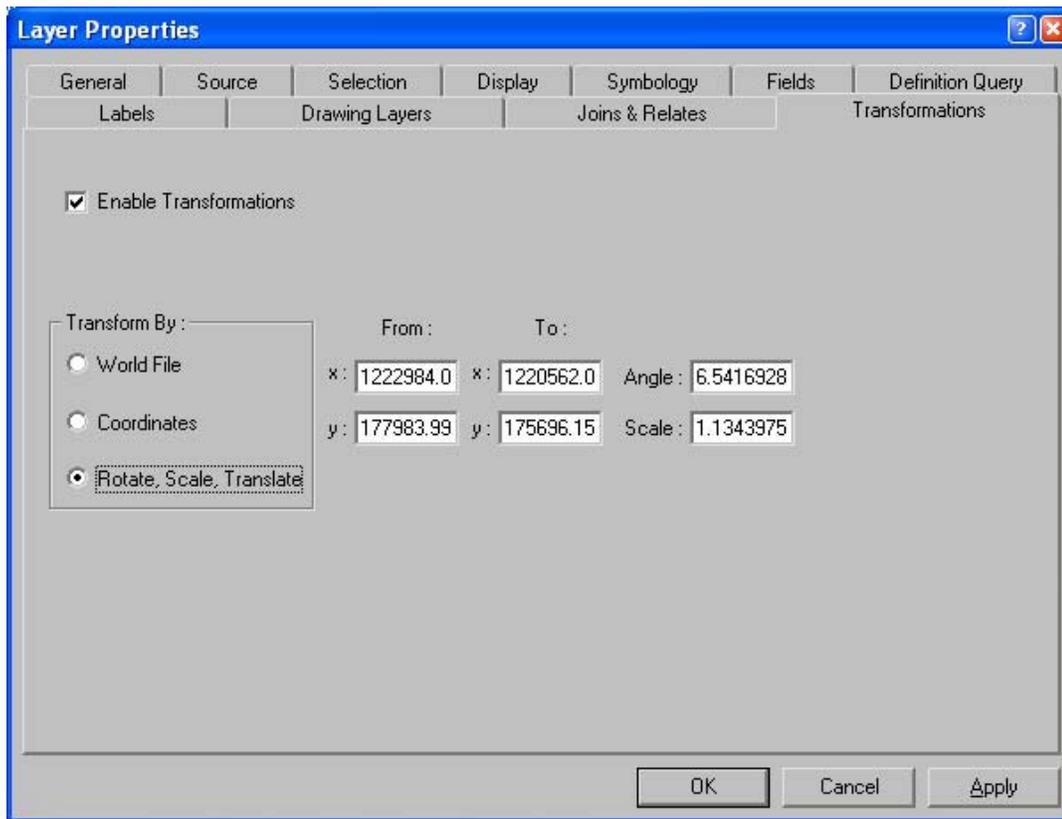
■ Labeling enhancements include new contour labeling options for complex maps such as geology, street address labeling, new polygon placement options, support for Asian language vertical text placement, and the ability to automatically place text within various parts of a polygon (i.e., offset from center, in a corner, etc.).

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## CAD data

### Transformations tab added back into CAD layer properties

■ The Transformations tab has been fully restored to the Layer Properties dialog for CAD feature class layers and CAD drawing layers. The tab was removed in 9.2 with the introduction of CAD support in the Georeferencing toolbar, but this made it hard to specify certain transformations like scaling by entering the parameters:



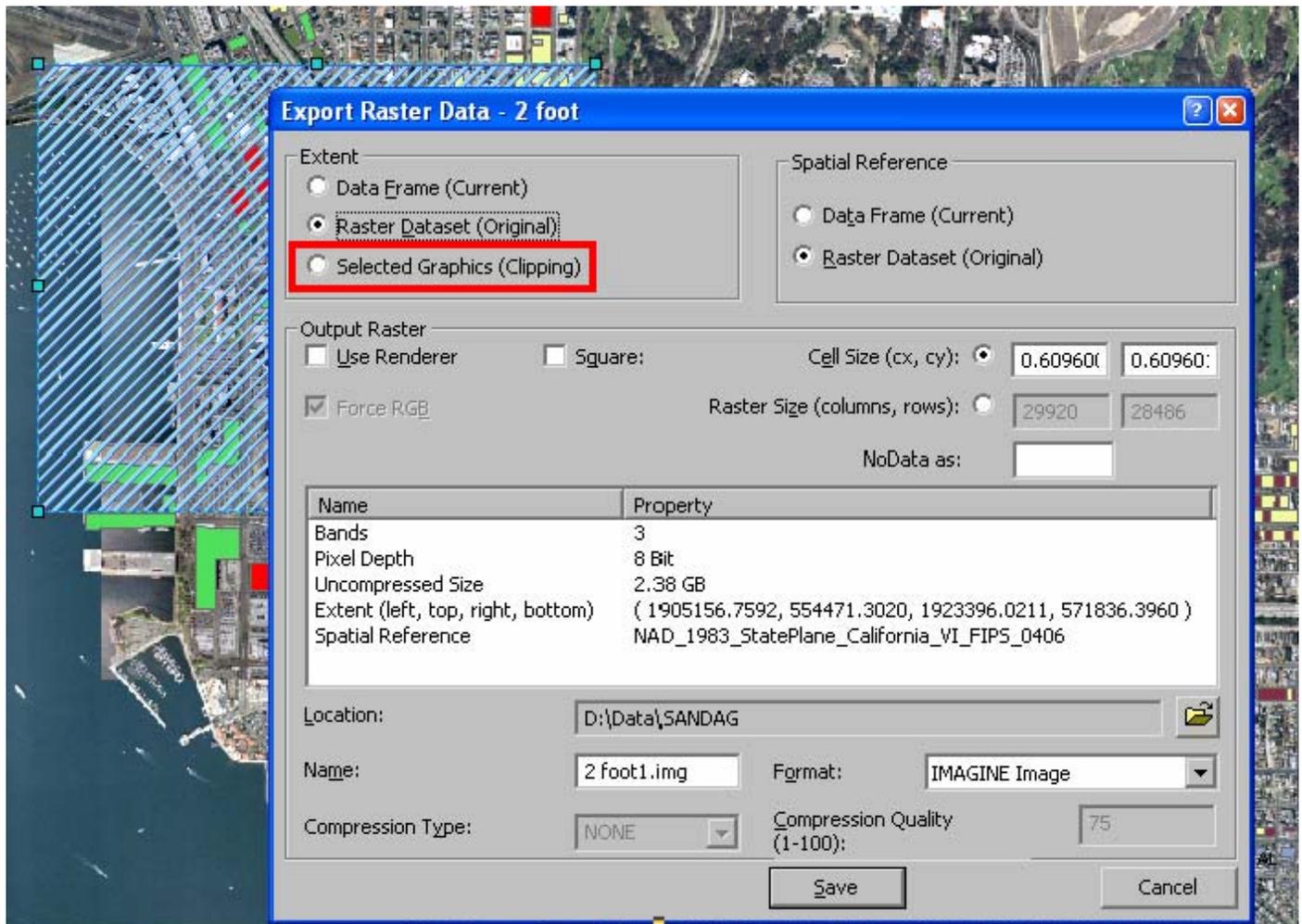
*(This Transformations tab was originally restored in 9.2 Service Pack 2).*

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## Raster data

### Easier to export raster data for specific area

■ When you use the Export Raster Data dialog in ArcMap, there's a new option been added recently that lets you clip the output to the extent of the currently selected graphic(s) in your map. This makes it much easier than before to clip out a part of a raster to a new raster because you can just draw a box on the map.



The GP Clip tool for rasters (Data Management>Raster toolset) has also been enhanced to add the option to clip the output raster to the extent of a particular layer in your map (and its selected features if any are selected). You can also choose to use the rectangular extent of those features as the clip or actually use the geometry of those features to clip out irregularly shaped rasters.

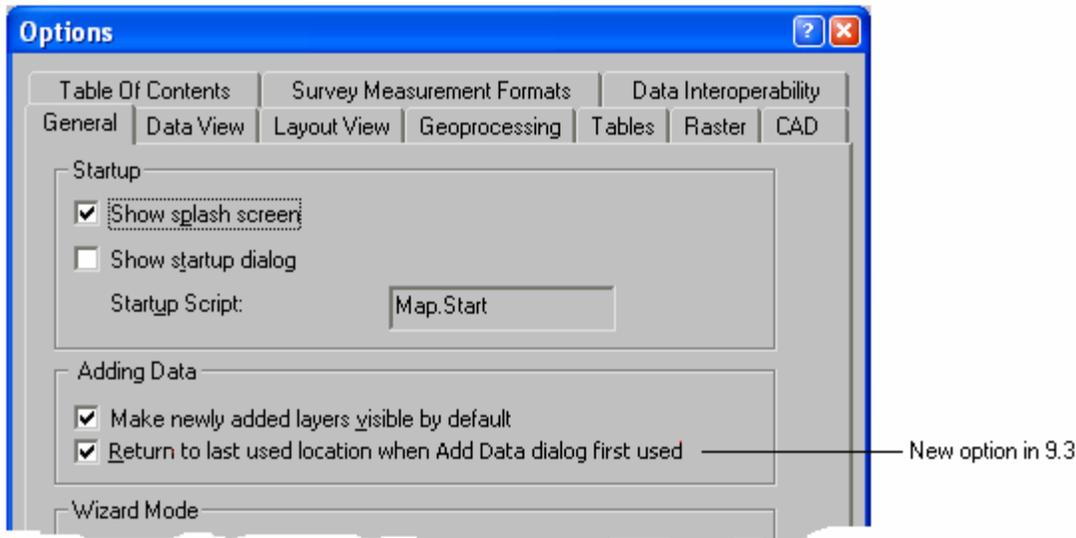
Both of these options support exporting irregular shaped rasters. They clip to the boundaries of any graphics or features used to define the area to export, and fill the outside pixels with nodata. When saving to file-based raster datasets, you will need to select a proper NoData value so it can be saved.

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## Adding data

### Speed up the Add Data dialog the first time you use it in a new session

■ When you use the Add Data command  in ArcMap for the first time in a new session, it automatically returns to the last location you added data from. A new option in the Tools > Options dialog General tab lets you control this behavior. By unchecking the new 'Return to last used location' option you can tell ArcMap that you don't want the Add Data command to default to the last used location. When this option is unchecked, the dialog will instead default to the top level of the ArcCatalog tree.



This improves the performance of the Add Data command because you don't have to wait while it reconnects to the network drive, database location or GIS Server that you accessed in your previous session. It is useful if you typically add data from a variety of different data locations, and are not likely to add data from the same location whenever you start ArcMap. Another example is that you may be about to give a presentation or demonstration using ArcMap with a map containing ArcSDE geodatabase data, and you want to make sure that if you press the Add Data button during the demo, you won't have to wait while the Add Data dialog reconnects to the ArcSDE geodatabase that you accessed when you created the demo.

This option doesn't affect the location that the Add Data dialog defaults to if you launch it from a geoprocessing tool when you are using the current workspace setting in your geoprocessing environment (Tools > Options dialog > Geoprocessing tab). If you have set the current workspace for geoprocessing, then the Add Data dialog will default to the location of that workspace the first time you use it in a new ArcMap session, irrespective of whether or not this option is checked. It also doesn't affect the location that the Catalog Browser dialog defaults to when you save or export data from ArcMap.

**Technical note for devs only:** the Add Data dialog uses the following key in the registry to determine the last used location: `HKEY_CURRENT_USER\Software\ESRI\ArcCatalog\Settings\LastBrowseLocation`. If you uncheck this new option, ArcMap will automatically erase the contents of the `LastBrowseLocation` key when it starts up, thus ensuring that the Add Data dialog will default to the top level of the Catalog tree the first time it is opened in the session. This option doesn't affect the locations that the Catalog Browser dialog returns to when you save data (the `LastSaveToLocation` registry key) or when you export data (the `LastExportLocation` registry key).

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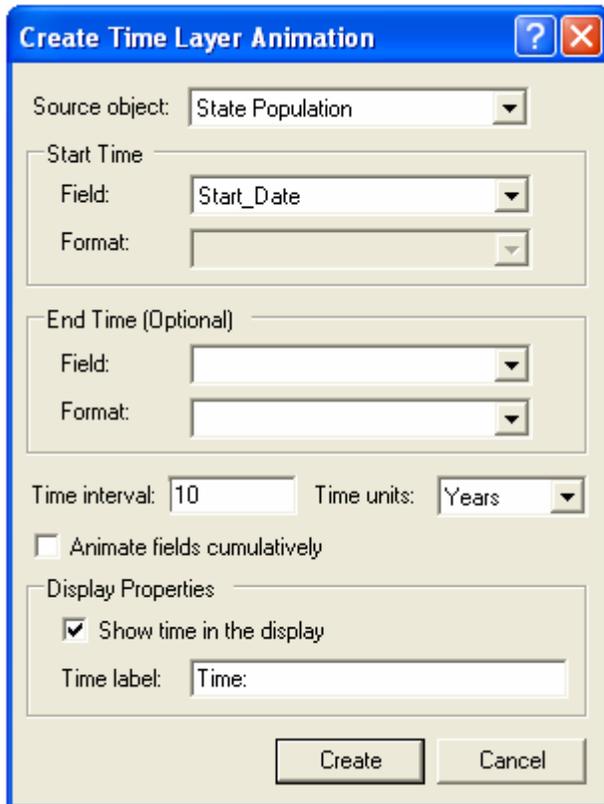
## ESRI 'Data & Maps'

- In the StreetMap USA data, the TIGER-based streets have been replaced with the Tele Atlas 2003 streets.

---

# Animation

■ New Create Time Layer Animation dialog added to make it easier to create temporal animation. The dialog basically takes an input layer or table, a field with time values and the interval and units to use to display time slices. It creates a time layer animation that can be played immediately via the Animation Controls dialog on the Animation toolbar.



---

# Other

## Option for setting the amount of densification for graticules

■ Graticule lines have vertices added every 1 degree by default to allow the lines to bend to better fit the curvature of the graticule. In some cases, such as large scale maps or precise data the amount of densification needs to be increased to better fit the graticule to the data. In 9.2 Service Pack 4, we have therefore introduced a new registry setting that you can specify to increase the amount of densification. You won't see this setting in the registry after installing the service pack. You have to create the registry setting manually yourself.

`HKEY_CURRENT_USER\Software\ESRI\ArcMap\Settings\Graticule\DensificationDistanceInDegrees`

Giving this REG\_SZ registry key a value of 0.1, for example, tells ArcMap to place vertices every 10<sup>th</sup> of a degree. Valid values are from 0.01 to 5. 0.01 means the graticule gets vertices placed every 100<sup>th</sup> of a degree and can seriously impact performance when working with a map that covers a large area, such as a world map. For this reason we recommend that you use finer levels of densification only when you can see on the map that the graticule doesn't quite line up with your data. When this registry setting has not been specified, or when it has a value of 1, graticules will appear the same as they do in 9.2. *(This enhancement was originally introduced in 9.2 Service Pack 4).*

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# Cartographic representations

## Editing

- WYSIWYG feedback for all representation editing tool operations
- Representation tool dialogs accept entry of multiple units of measurement
- Vertices of selected features are now larger in size
- Shortcut keys to switch between Representation tools
- Context menus in Marker Editor for size and shape of new features

## Display

- Option to control the display of rules in the Table of Contents
- Added new geometric effects: Move, Rotate, Scale, Wave, Tapered Polygon, Regular Polygon
- Added new marker placement style: On Vertices

## Geoprocessing

- New Disperse Markers tools: Spreads markers symbols apart if they are coincident or nearly coincident
- Set Representation Control Points At Intersect tool. You can now add a control point where coincident features share vertices

## Geodatabase

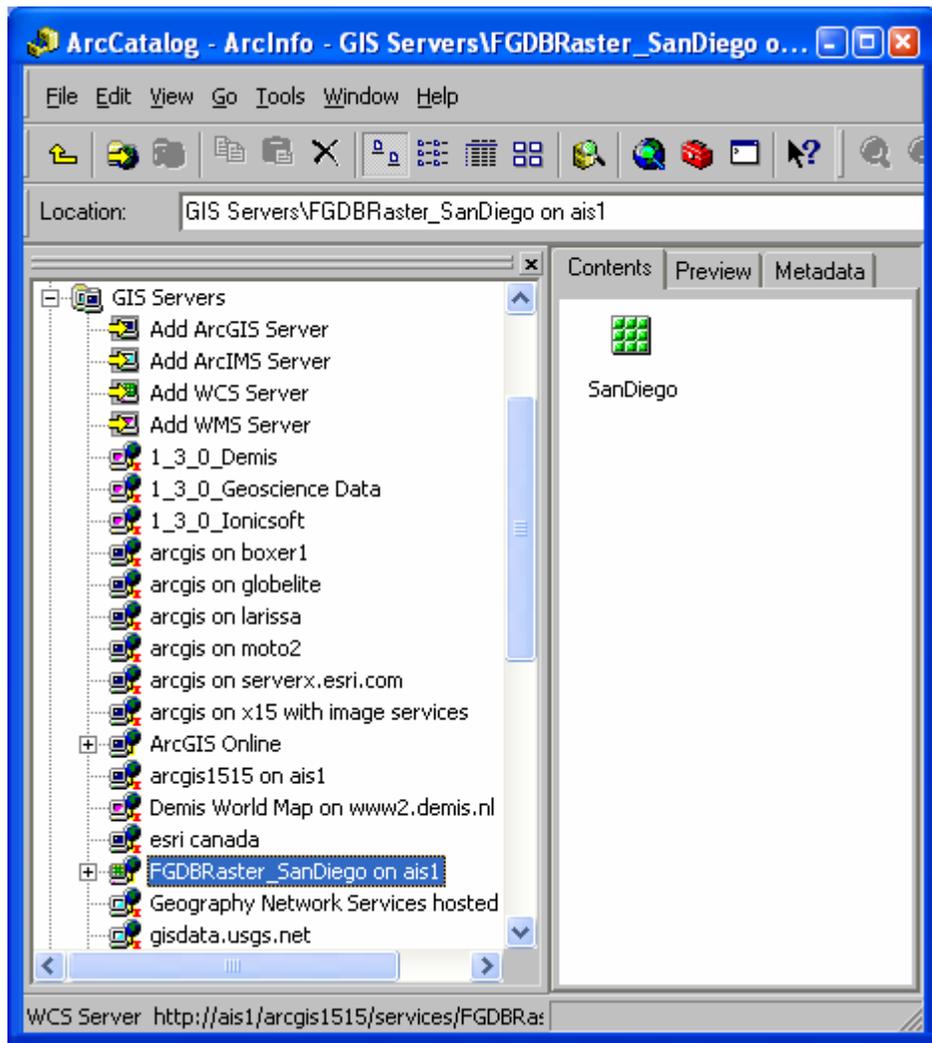
- Improved XML export of feature representations

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# Accessing GIS data on the web

## Support added for OGC WCS

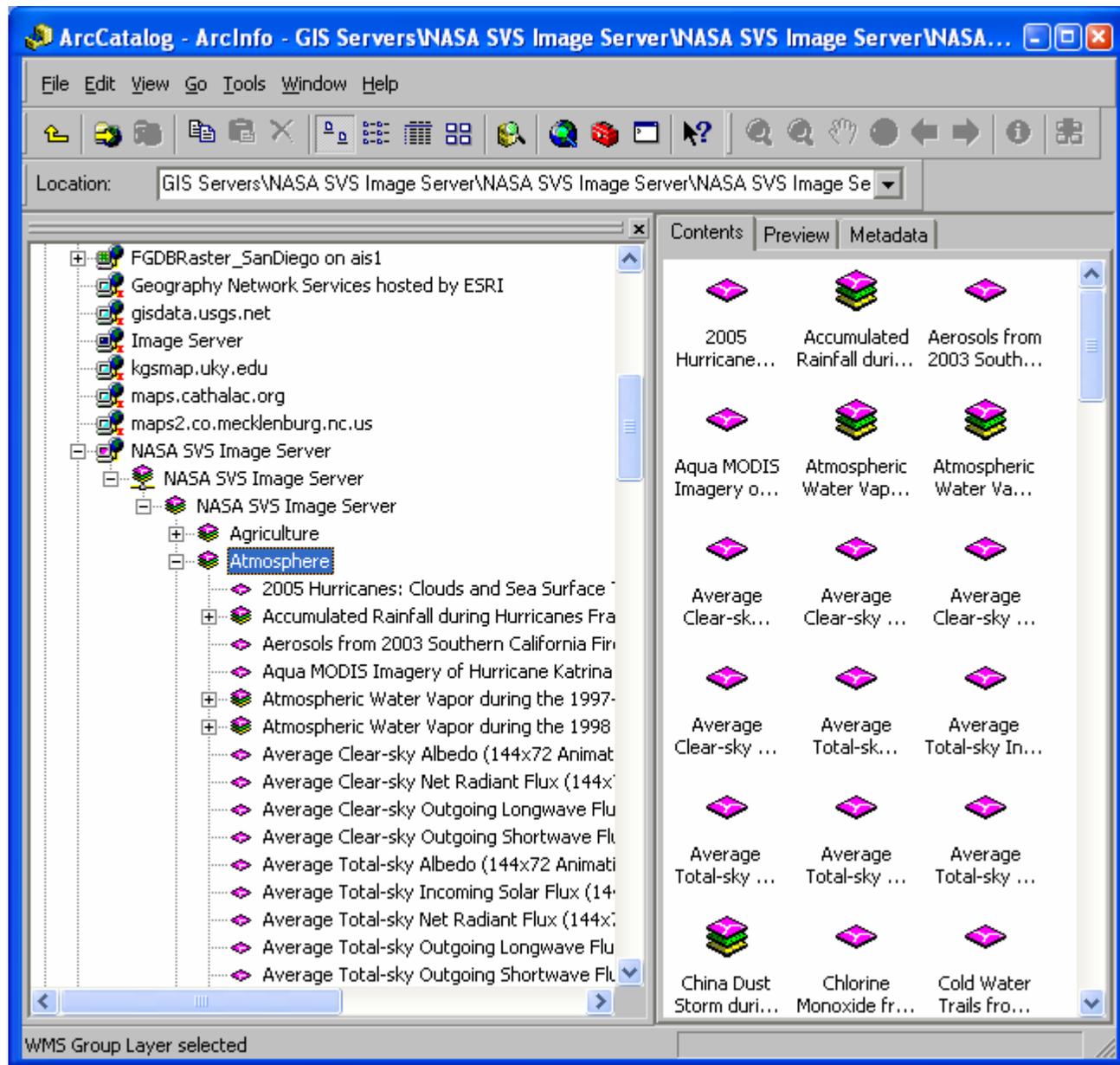
- The OGC WCS (Web Coverage Service) is a standard for distributing raster data collections on the Internet. An 'Add WCS Server' command has been added into the GIS Servers folder in ArcCatalog. WCS Server connections are shown with a light green server icon in ArcCatalog, and the service they contain, such as SanDiego in the example below is also shown with a green icon:



## Improved support for OGC WMS

- Support has been added for WMS 1.3.0.

- In ArcCatalog you can now expand WMS services to access the various layers and layer collections they contain. This makes it easier to work with WMS services with a large number of layers because you can drill down to the layer or layer collections you want to work with and drag them directly into your map or globes:



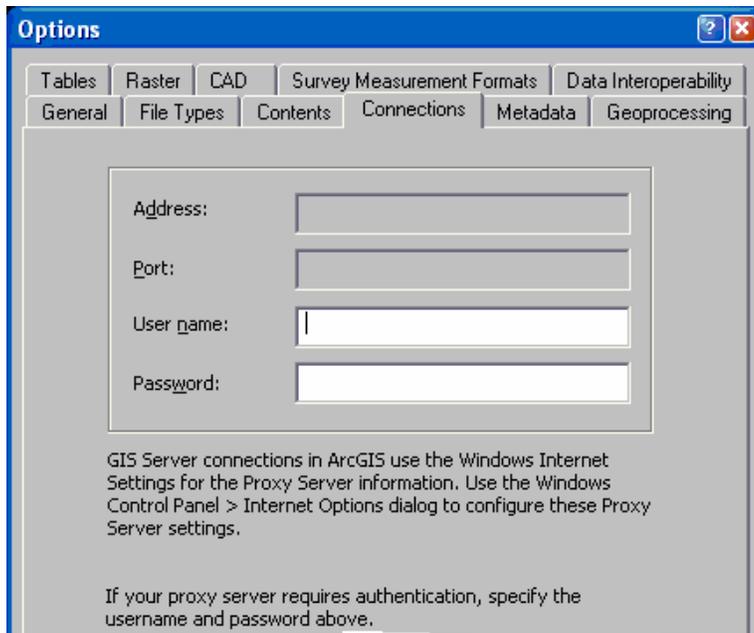
- A new command has been added into the WMS layer context menu in ArcMap that enables you to open the legend of any WMS service in a separate window.

- Support for WMS styled legends.

## Easier to specify proxy server information in ArcCatalog

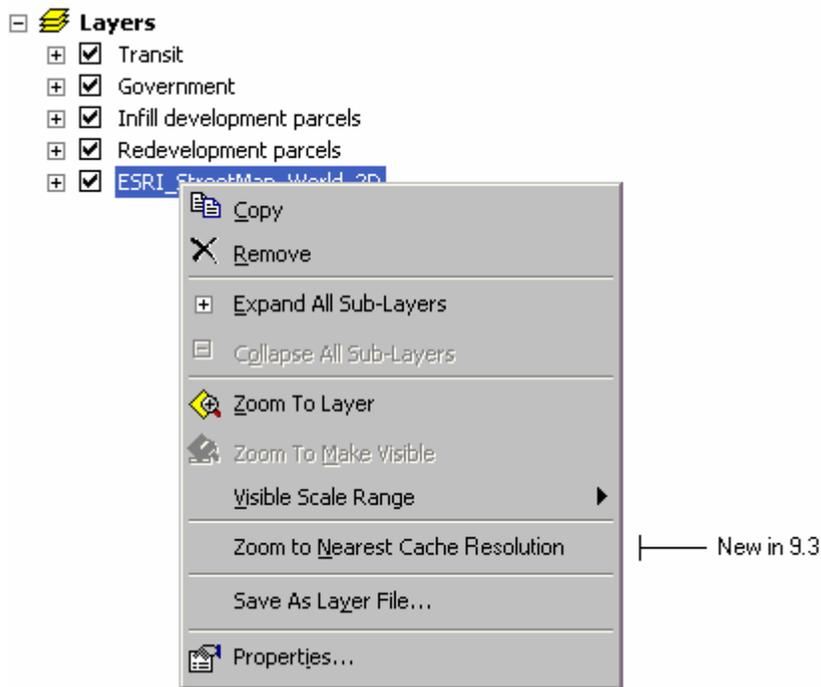
■ In 9.3 you simply use the Internet Options in the Windows Control Panel to specify proxy server and https/SSL connection information, and ArcCatalog automatically uses these settings for all your GIS Server connections.

The Tools > Options dialog Proxy Server tab has been renamed to be the Connections tab. You only need to enter information into the Connections tab if your proxy server requires authentication, in which case you simply specify the user name and password in those two fields in the tab. (*This enhancement was originally introduced in 9.2 Service Pack 2*).



## Working with ArcGIS Server map services

■ When you work with cached ArcGIS map services in ArcMap, it is now easier to zoom your map to one of the resolutions at which the service has been cached. The new Zoom To Nearest Cache Resolution in the context menu for a cached ArcGIS map service layer will automatically zoom to the cached resolution that is closest to your current scale. Cached map services are cached at different resolutions, defined on the server as a scale + a Dots Per Inch (DPI) setting. You can think of this command as letting you 'sharpen up' the appearance of a cached map service, if you are finding that it appears slightly blurred or fuzzy at your current map's scale. This command is disabled if you are working with an ArcGIS map service that has not been cached.



**Tip:** To see if the ArcGIS Server map service layer you are working with is cached or non-cached, you can go to the Layer Properties dialog Source tab for the layer and look at the 'Map Service Type' field in the data source details. You can also look at the properties of a service in ArcCatalog to see if it is cached or not before you add it into ArcMap.

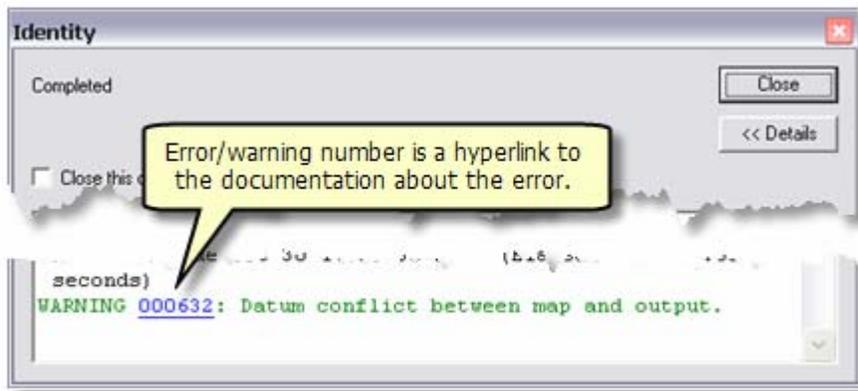
# Geoprocessing & analysis

## General improvements

- New "Start ModelBuilder" button on the Standard toolbar lets you open ModelBuilder without having to first create a model tool.



- All error and warning messages have been standardized and given a unique number. When a warning or error occurs, you will see this unique number and standardized text.



Each error is documented to give you insights into the cause of the error and possible solutions, as well as links to relevant documentation.

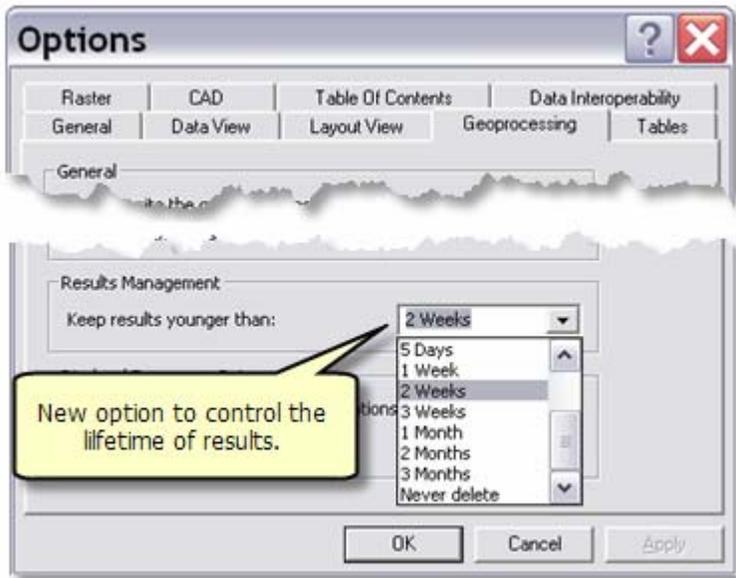
Error code:	000358: Invalid expression
Description:	The SQL expression used is invalid.
Solution:	<p>If building the expression using Query Builder, use the Verify button to confirm that the expression is valid. If Verify returns an error or cannot be used, recheck the expression and re-attempt.</p> <p>Structured Query Language (SQL) is a standard computer language for accessing and managing databases. SQL expressions are used in many parts of ArcGIS and its extensions to define a subset of data on which to perform some operation. For help in building a successful expression, see <a href="#">About building an SQL expression</a>.</p>

Error codes are documented with a description and a solution to help you avoid or deal with the problem.

- The progress dialog has been modified so that tools can indicate percentage complete.



- A new option for automatically controlling the lifespan of tool results is available on the Tools > Options dialog Geoprocessing tab of any ArcGIS application. Previously, results were always saved until you explicitly deleted or removed. This new option helps prevent the build-up of unneeded results, which caused desktop applications to take longer opening and closing.



The system default is to keep results that are younger than two weeks. A side effect of this is that results that are older than two weeks will be removed when any existing document is opened and then saved. If you have older results that you want to keep, you must change the default setting or copy your result into a model that can be saved. If you open a document containing results older than 2 weeks, the following pop-up message appears:

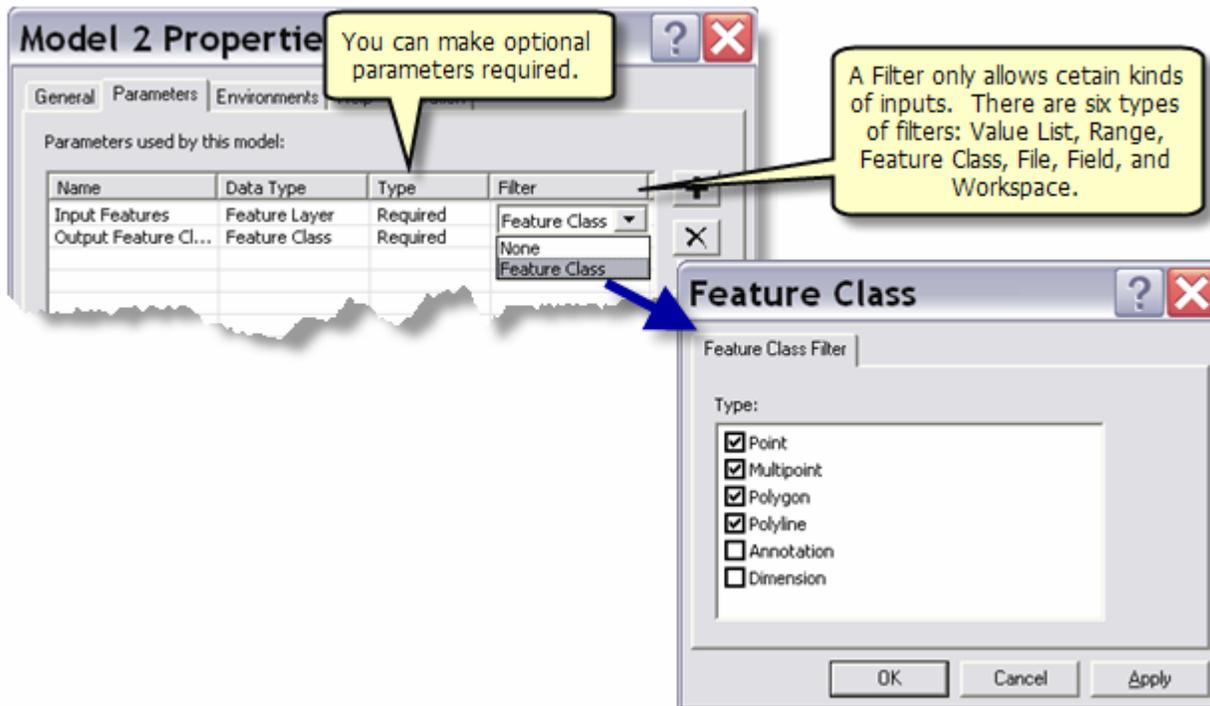


# Model and script tool improvements

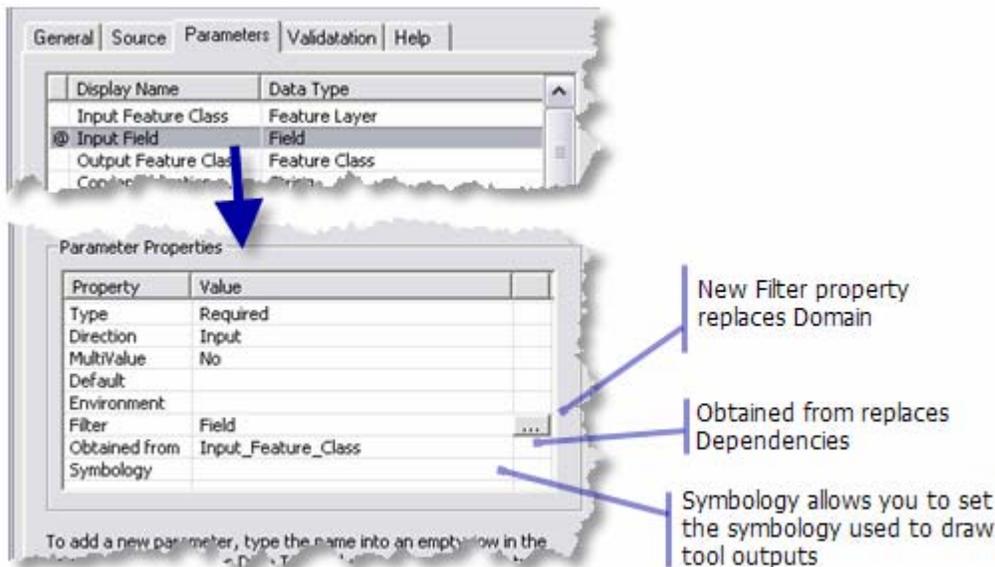
- Python script tools now have the option of running in-process. Running in-process makes your tools run significantly faster.



- You have more options for model and script tool parameters. For models, you can change optional parameters to required parameters and apply various filters for inputs and outputs.

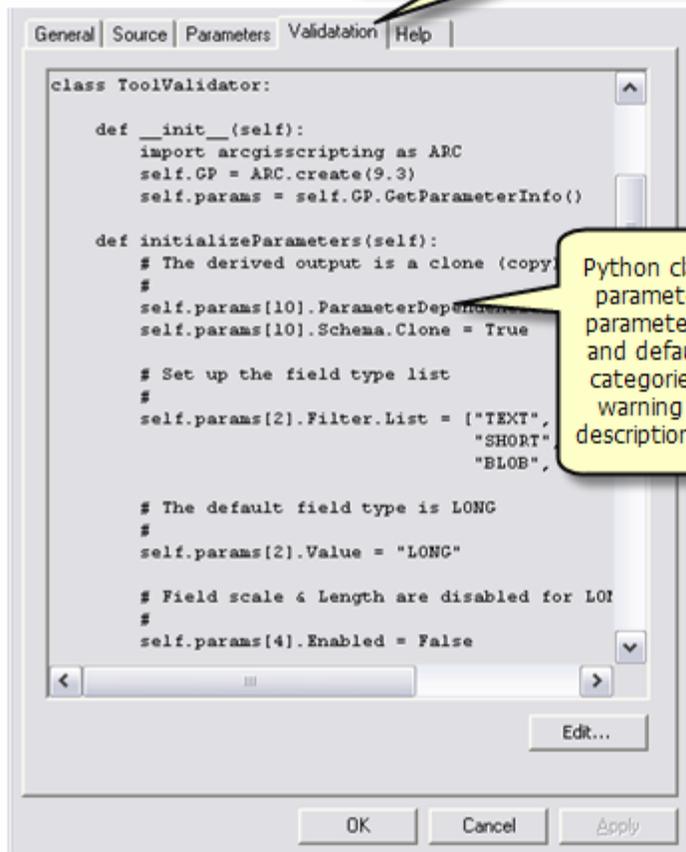


For scripts, you can also apply various filters and set symbology for output features.



- Script tools can contain custom validation code. Validation code allows your tool to behave just like a system tool by providing you ways to:
  - Enable or disable parameters based on values contained in other parameters.
  - Dynamically update a parameter filter.
  - Dynamically update default values for parameters.
  - Customize warning and error messages.
  - Put parameters in categories.
  - Update the description of output datasets for use in ModelBuilder.

Script tools now have a Validation tab.



Python class with methods to validate parameters. You can enable/disable parameters, dynamically update filters and default values, put parameters in categories, provide custom error and warning messages, and update the description of outputs for ModelBuilder.

- Within Python, you now have better access to Python data structures. The arcgisscripting method now takes a version number argument that tells geoprocessing to return lists instead of enumerators, as illustrated below.

<pre> &gt;&gt;&gt; gp = arcgisscripting.create() &gt;&gt;&gt; fcs = gp.listfeatureclasses() &gt;&gt;&gt; print fcs &gt;&gt;&gt; fc = fcs.next() &gt;&gt;&gt; while fc: &gt;&gt;&gt;     print fc &gt;&gt;&gt;     fc = fcs.next()     </pre>	<pre> &gt;&gt;&gt; gp = arcgisscripting.create(9.3) &gt;&gt;&gt; fcs = gp.listfeatureclasses() &gt;&gt;&gt; print fcs &gt;&gt;&gt; for fc in fcs: &gt;&gt;&gt;     print fc     </pre>
--	--

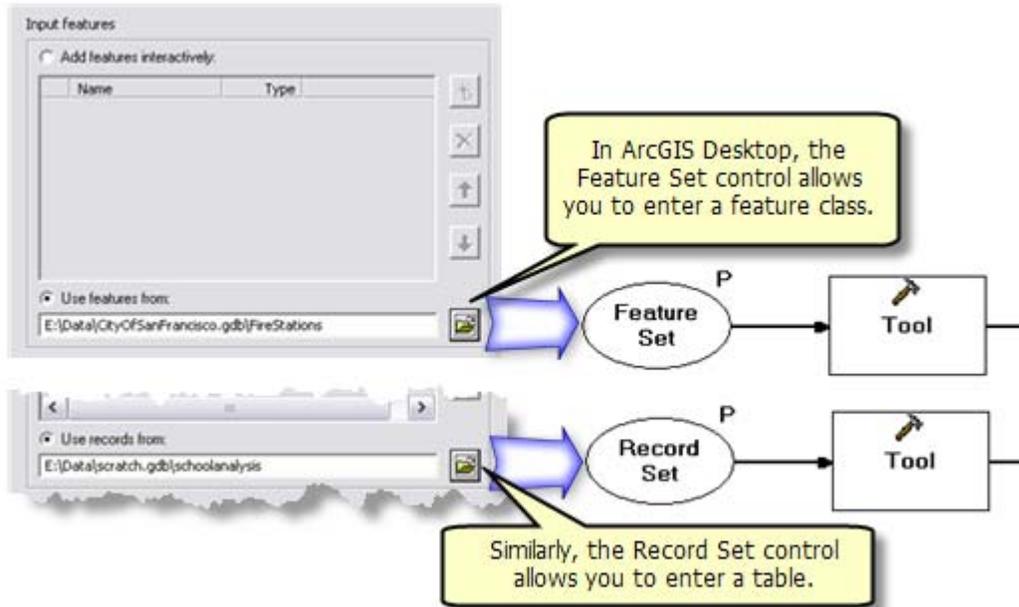
<pre> &lt;geoprocessing list object ...&gt; counties.shp roads.shp     </pre>	<pre> ['counties.shp', 'roads.shp'] counties.shp roads.shp     </pre>
---	---

- You can access the new tool progress dialog to show percent complete.
- Within your script, you have access to the new repository of error codes and messages.
- NumPy (Numerical Python) is included in the ArcGIS install.
- Tools return a result object.

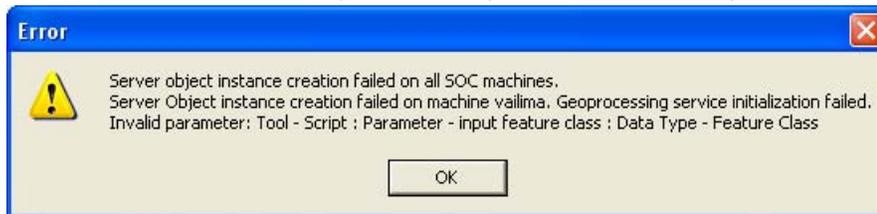
---

# Server enhancements

- The Feature Set and Record Set data types now accept a feature class and table, as illustrated below



- Better error checking when publishing a geoprocessing service. At 9.2, toolboxes published even if they had errors. At 9.3, toolboxes will not publish if they contain errors and you'll receive an error message, as illustrated below.



- Improved performance.
- Raster rendering information for geoprocessing service raster result.

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# New and enhanced tools

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## General

- Several key tools including Near, Summary Statistics, Combine, Fill, and Buffer have been enhanced to improve performance and expanded capabilities.
- Summary Statistics now has multiple case fields
- ModelBuilder supports TIN layer symbology
- Calculate Field now supports unit conversion
- Feature & record set controls include dataset input

- Buffer tool improvements
    - More robust implementation using the topology engine to clean-up offsets
    - Support of geodesic buffers
  - Contour tool for Spatial Analyst
  - Toolbox Save As 9.2
  - New time animation wizard
- 

## Spatial Statistics

- New Regression Analysis Tools
    - Geographically Weighted Regression
    - Ordinary Least Squares Regression
  - New Make Spatial Weights Matrix tool
  - New scatter-plot matrix graph
- 

## Proximity Analysis

- Improved Near tool
    - Additional feature types (point, line & polygon) and multiple Near feature classes
  - New Generate Near Table tool – allows you to find nearest features in a set of feature classes.
  - Improved Spatial Join tool
    - New option for joining to the closest feature
- 

## 3D Analysis

- Enhancement of analysis tools to work with terrains
  - New pyramid type for terrains
  - New Point Info tool
  - New 3D Geometry COM operators
- 

## Geostatistical and Spatial Analyst

- Contour tool for Spatial Analyst
- Geostatistical Simulation
- Performance improvements for
  - Fill
  - Combine
  - Moving Window Kriging

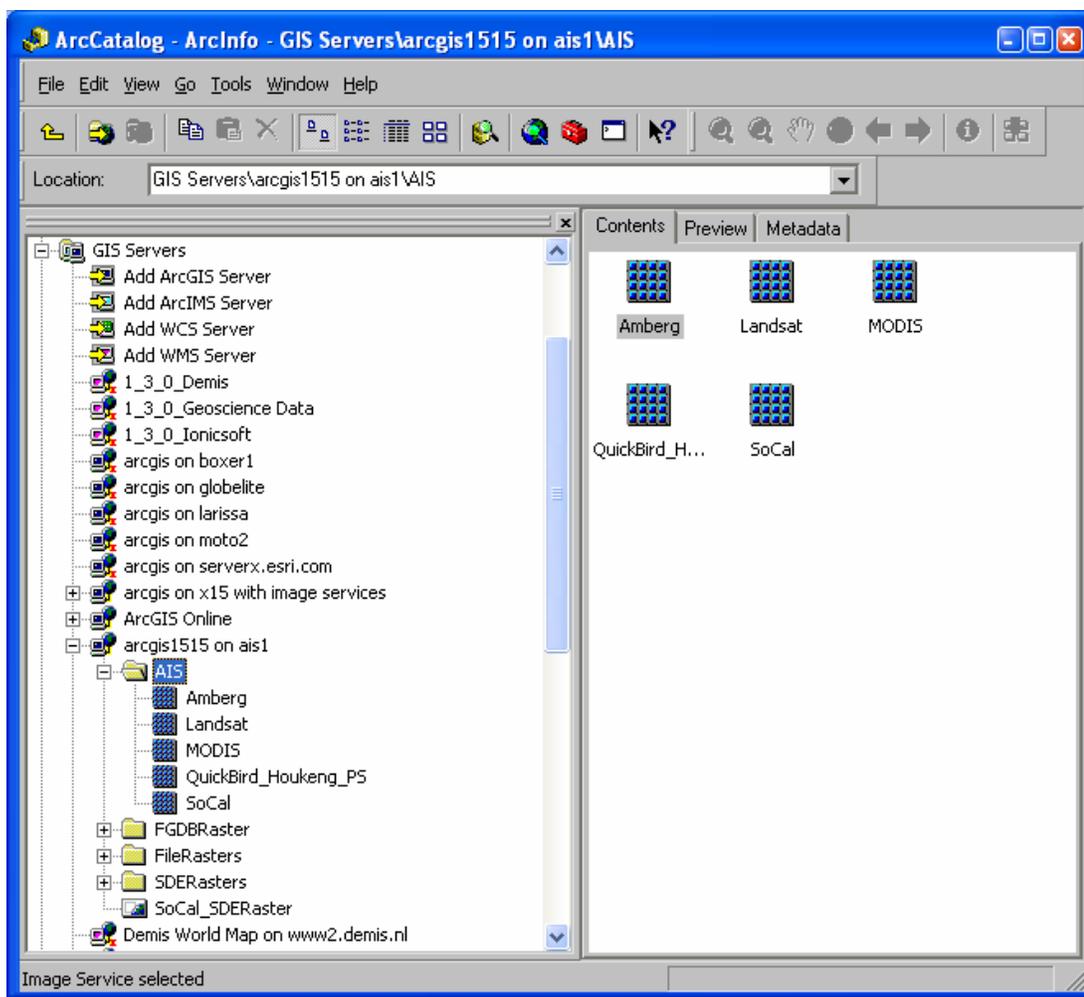
# Putting GIS on the Web

## ArcGIS Image Server integrated into ArcGIS Server

■ The ArcGIS Image Server product has been integrated into ArcGIS Server. ArcGIS Image Server enables organizations to serve large raster data collections as ArcGIS image services. Unlike raster data served as dynamic or cached ArcGIS map services, which you can think of as being snapshots of raster data displayed on the source map being served, image services contain the complete raster data content and so they can be manipulated by client applications to perform image processing and analysis.

If you want to serve raster data with the fastest possible draw time, for example to serve your imagery to web clients, then creating cached map services continues to be the best solution. However, if you want to serve your raster data so that it can be image-processed on-the-fly by client programs to create any number of different displays and analytical renderings of the raster data, then you should use an ArcGIS image service.

In this example, an ArcGIS Server containing ArcGIS image services has been accessed in ArcCatalog. Image services are shown with a blue icon:



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# Improved documentation

■ ArcGIS Server 9.2 was released with comparatively basic documentation, particularly for developers. Since the release of ArcGIS Server 9.2, our goal has been to incrementally release more help content. We have been making a large number of improvements and additions to the ArcGIS Server help, and continue to add new topics every week. When you install a service pack, it updates your local ArcGIS Server documentation with the new content. But be sure to check the documentation resources online to get the very latest material.

- For a sampling of the key topics that have been added to the ArcGIS Server documentation since 9.2, see this ESRI KnowledgeBase article:

<http://support.esri.com/index.cfm?fa=knowledgebase.documentation.viewDoc&PID=66&MetalD=1294>

- ArcGIS Server Help Online at: <http://support.esri.com/index.cfm?fa=knowledgebase.webHelp.agServer>

- The developer documentation and examples for customizing ArcGIS Server with both .NET and Java on the ESRI Developer Network (EDN) website:

Start page for .NET developers:

[http://edndoc.esri.com/arcobjects/9.2/NET\\_Server\\_Doc/developer/getting\\_started.htm](http://edndoc.esri.com/arcobjects/9.2/NET_Server_Doc/developer/getting_started.htm)

Start page for Java developers:

[http://edndoc.esri.com/arcobjects/9.2/Java/java/server/getting\\_started\\_oview.htm](http://edndoc.esri.com/arcobjects/9.2/Java/java/server/getting_started_oview.htm)

- Check out the new ArcGIS Server Development blog. It includes tips and best practices that will help you become more effective using and customizing ArcGIS Server: <http://blogs.esri.com/Dev/blogs/arcgisserver>
- We have also enhanced the topics on how to publish ArcGIS services using ArcCatalog and ArcMap in the ArcGIS Desktop Help Online: <http://webhelp.esri.com/arcgisdesktop/9.2/index.cfm?TopicName=welcome> under the 'GIS Servers and services' section.

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# Caching services

## Support for caching maps in PNG8, PNG32 and JPG formats

■ 9.2 Service Pack 1 introduced the option to create your map cache in PNG8, PNG32, and JPG formats in addition to the default format of PNG24. You can select the image format for your cache when you generate it in ArcCatalog. Use the Cache Tile Format dropdown when you fill out the caching tool's parameters.

Since Internet Explorer 6 has limitations relating to displaying PNG24 transparency, PNG8 may now be a better option for caching overlay features such as boundaries and roads. The JPG format is a good way to greatly reduce the size of your base map caches, especially if they contain raster imagery. The smaller cache tile size has more than a storage benefit; the tiles load faster inside Web applications, providing for a more seamless navigation experience.

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# ArcGIS Server for the Microsoft .NET framework

## Improved support for blending cached services

■ Prior to 9.2 Service Pack 2, overlaying two cached map services in the .NET Web ADF required that both caches be created with the exact same tiling scheme. Starting with 9.2 Service Pack 2, the criteria is less rigid: caches can be overlaid if they have the same coordinate system, tile size, and tile origin. All scale levels do not need to match, although it's a good idea to match as many as possible. Also, cached map services included in the Web Mapping Application are automatically disabled in the Table Of Contents if they have not been cached at the scale at which you are currently viewing your map. For details about what's required to overlay two caches, see the topic 'Overlaying map caches in the .NET Web ADF' in the ArcGIS Server Online Help. For details about what's required to overlay two caches, see the topic 'Overlaying map caches in the .NET Web ADF' in the ArcGIS Server Online Help.

## The Editor task can now edit pooled resources

■ 9.2 Service Pack 2 contains the option to edit pooled resources inside the Editor task. When you use pooled services, your server can support a larger number of concurrent users because the server does not have to create a dedicated service instance for each user during his or her application session. Instead, users can share service instances from a pool. When you configure the Editor Task, the Web ADF will determine if you are using a pooled or non-pooled service and will provide the appropriate options for configuring the task. Pooled editing is for non-versioned geodatabases. Your edits are committed directly to the geodatabase.

## The Editor task can now be customized

■ When the Editor task was released at version 9.2 of the Web ADF for the .NET Framework, a common question was "How can I customize the Editor task?". Service Pack 2 provides an answer to this question. You can now customize the Editor task with custom tools and Editor Panels and more events have been added that allow you to hook into the Editor task. The ArcGIS Server Developer Help contains instructions to get you started with customizing the task: [http://edndoc.esri.com/arcobjects/9.2/NET\\_Server\\_Doc/developer/ADF/control\\_editortask.htm](http://edndoc.esri.com/arcobjects/9.2/NET_Server_Doc/developer/ADF/control_editortask.htm)

## Other ArcGIS Server enhancements

■ 9.2 Service Pack 1 also added:

- Full support for Internet Explorer 7.
- Improved performance for ArcWeb Services, ArcGIS Services, and the display of task results.

■ 9.2 Service Pack 2 also added:

- Client side JavaScript is now supported by the Java Web ADF.
- Improved support for Microsoft Visual Web Express.
- Support for Web ADF application deployment inside WebSphere 6.1 on UNIX platforms.

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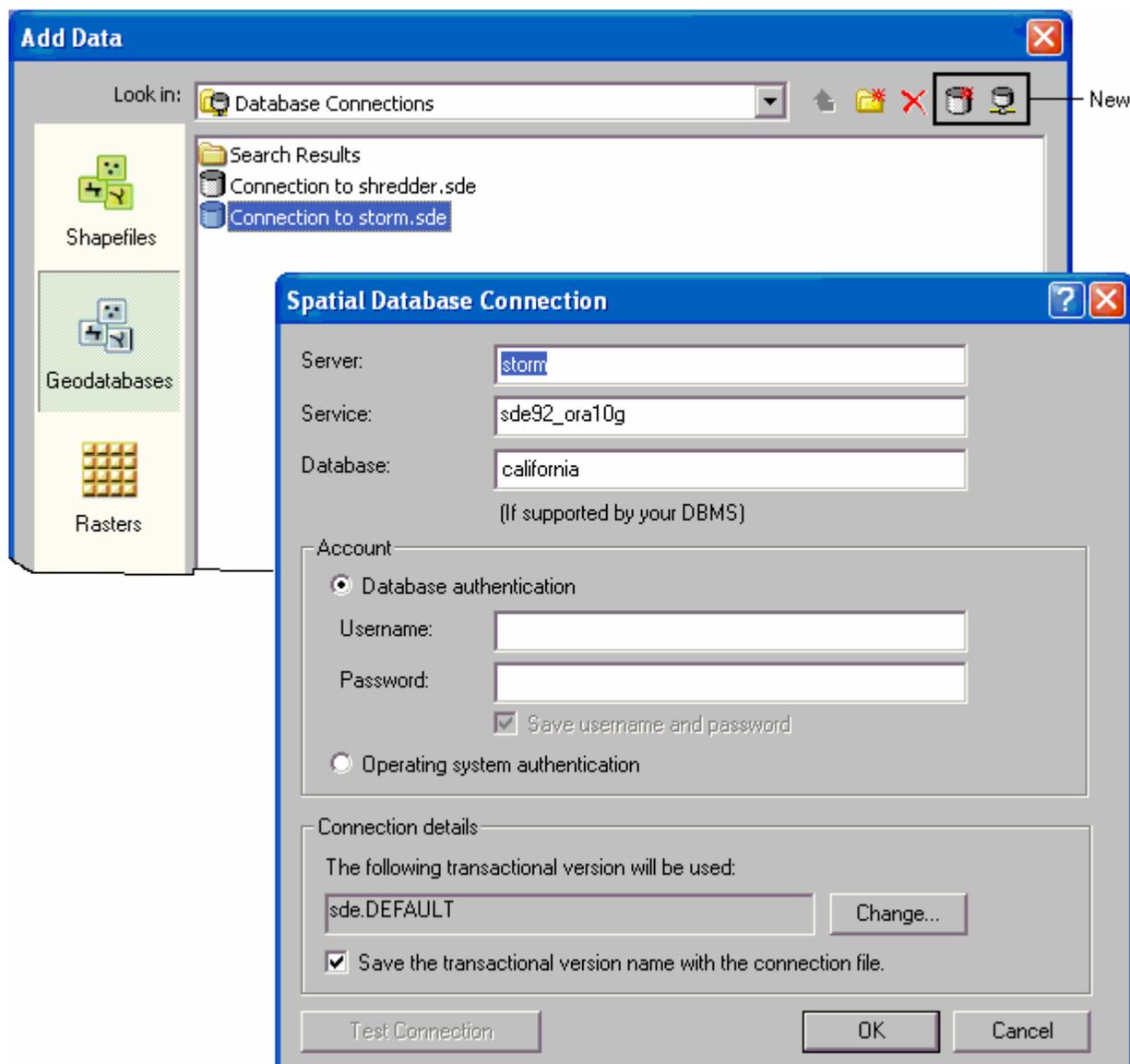
# Mobile GIS

# Application development

## ArcGIS Engine Developer kit

### Engine's Add Data dialog now supports ArcSDE geodatabases

■ Starting with 9.2 Service Pack 2, the Add Data dialog in ArcGIS Engine supports connections to ArcSDE geodatabases. This enables users of your ArcGIS Engine applications to connect to any ArcSDE geodatabase (including Personal ArcSDE, Workgroup ArcSDE and Enterprise ArcSDE) to access data. With the Geodatabases tab on the left hand side of the Add Data dialog selected, choose the 'Database Connections' folder from the dropdown list and the two new buttons on the dialog will become enabled, the first for making an ArcSDE connection, the other for editing the properties of an existing connection. The dialog that appears to let you make a connection is the same one that Desktop users see when they make a connection to ArcSDE in ArcCatalog:



## Improved dynamic display capabilities

■ The dynamic display capabilities added in 9.2 have been considerably enhanced in 9.3, starting at Service Pack 3. With these enhancements, pan, zoom, and roaming are much smoother. Dynamic display is only available via ArcGIS Engine, which is part of the ESRI Developer Network (EDN). It can be used and configured using ArcObjects by developers on all supported ArcGIS Engine development environments, including ArcMap and the MapControl.

■ At 9.3 dynamic display has been further improved with better display caching:

- Background tiles loading thread
- Reused during dynamic sessions (activate and deactivate)
- Reused between dynamic sessions (Layer files and Map documents)
- Generate before use
- Invalidate areas
- Tiles compression format
- Layer drawing characteristics

It now also supports feature selection, adds new continuous zoom/pan and roam tools, and has enhanced performance.

*For updated information on implementing dynamic display, along with sample code, see the ESRI Developer Network (EDN) SDK documentation and look under Building solutions with ArcGIS Engine using .NET > Working with ArcGIS Components > Mapping and Visualization > Working with the map display > Dynamic Display.*

## Personal ArcSDE included in ArcGIS Engine Developer Kit

■ ArcGIS Engine 9.3 includes the SQL Server 2005 Express installation and the ArcSDE Personal geodatabase Post Installation wizard. This allows Engine developers to use Personal ArcSDE geodatabases as a data source.

Personal ArcSDE was introduced in ArcGIS Desktop at 9.2 and is included free with ArcEditor and ArcInfo licenses. Personal ArcSDE allows you to set up and administer your own ArcSDE database server and create multi-user geodatabases. Personal ArcSDE supports all the advanced features found in ArcSDE such as versioning, archival history, multi-generational replication, and advanced dataset-level security. Personal ArcSDE uses the free SQL Server Express DBMS, so no additional software or database administration expertise is required. All database administration is performed using a new set of dialogs in ArcCatalog.

Personal ArcSDE database servers support up to 4 concurrent users, 1 of who can edit the data at any time. Use Personal ArcSDE to try out ArcSDE if you've not used it before. Or put it to work immediately on your small team projects or to start on projects that will eventually be moved up to Workgroup ArcSDE and Enterprise ArcSDE. As with all ArcSDE geodatabases, ArcView users can view but not edit Personal ArcSDE geodatabases

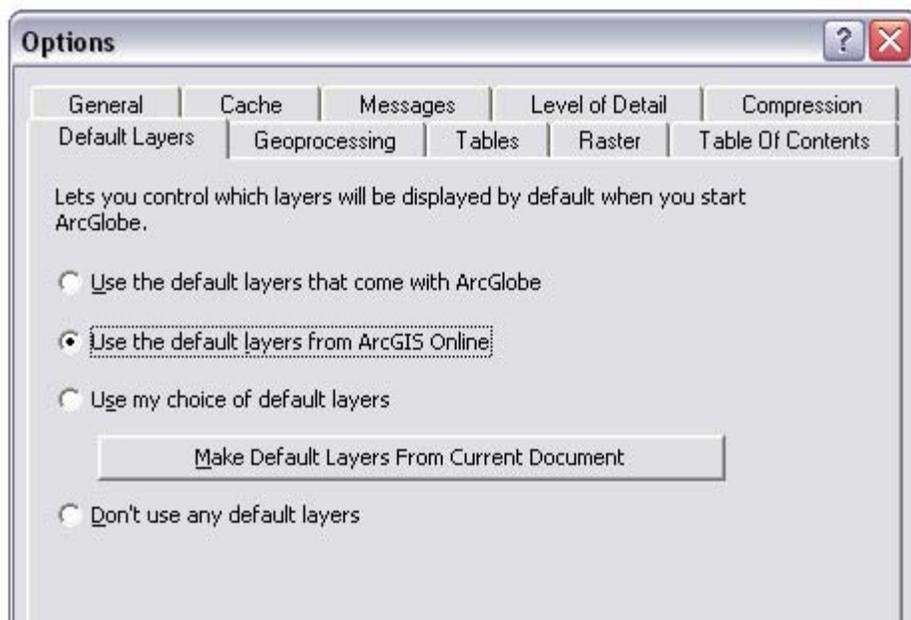
# Extensions

## 3D Analyst (includes ArcGlobe and ArcScene)

### ArcGlobe

#### Ability to consume online content as the default layers in ArcGlobe

- Content similar to that provided in ArcGIS Explorer



#### Stars, Halo and Fog as background display in ArcGlobe

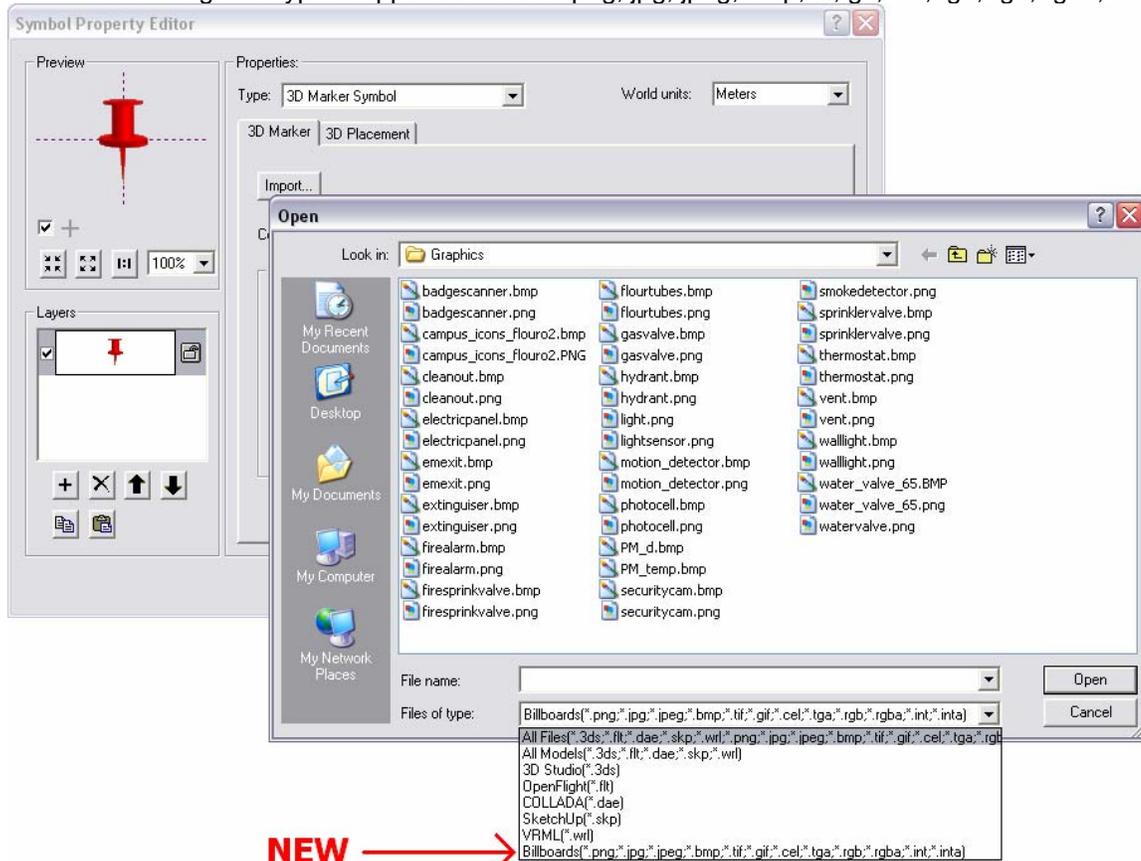


## Improved Pan functionality that works like ArcGIS Explorer

- The Globe Pan tool (exposed as a standalone tool, or through the middle-mouse button of the standard Navigate tool) will now keep the observer position the same elevation as the camera moves. This is the same experience as in ArcGIS Explorer.
- Improvements were also made with gesturing, so that if animated rotations are enabled then the user can 'throw' the view and 'drift' across the Globe as though flying. Again, this is the same experience as ArcGIS Explorer

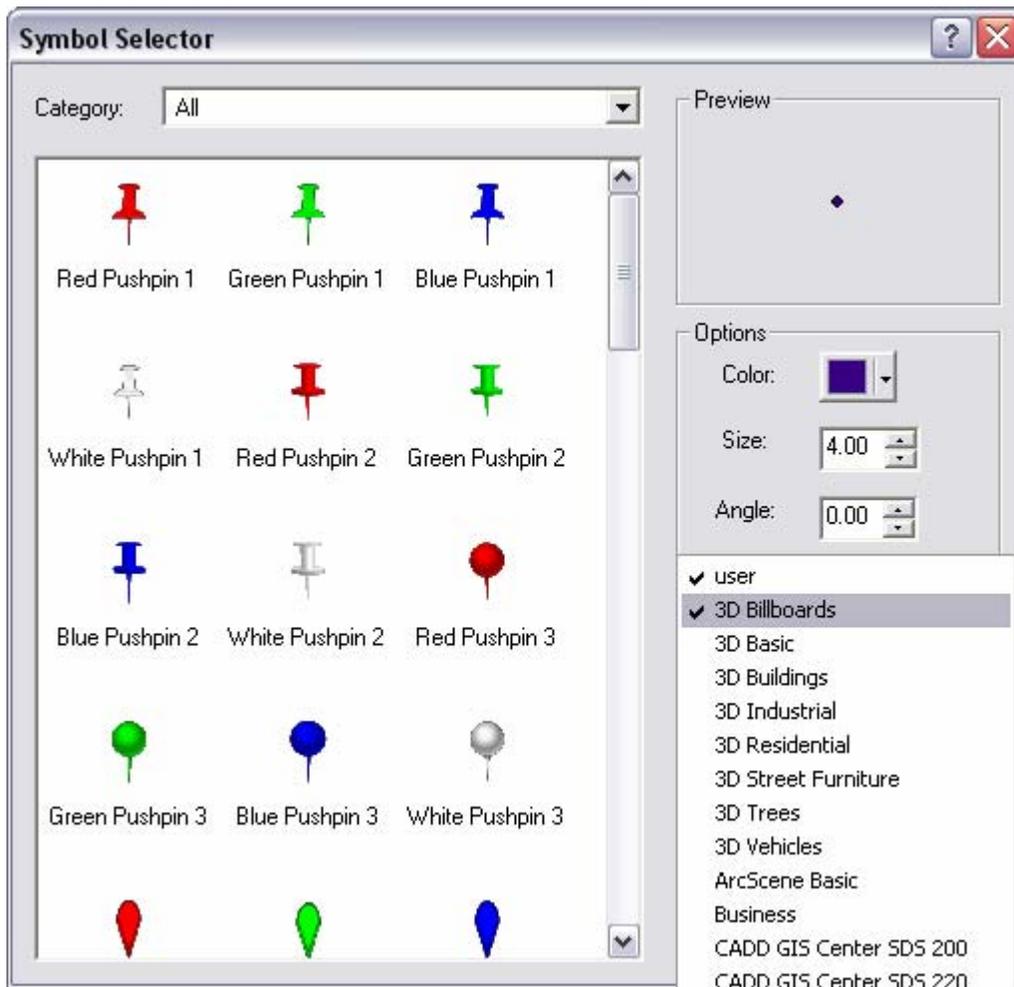
## Ability to use images as billboarded marker symbols (ArcGlobe and ArcScene)

- 3D Marker symbols can now directly consume an image file as a symbol.
- The image is added as a texture on to a flat piece of geometry and is added as a 3D Marker symbol.
- The image file types supported include: png, jpg, jpeg, bmp, tif, gif, cel, tga, rgb, rgba, int, and inta.



## New marker-based '3D Billboards' style (for use in ArcGlobe and ArcScene)

- A set of PNG-based images to use as point symbology
- Particularly effective for large point feature classes

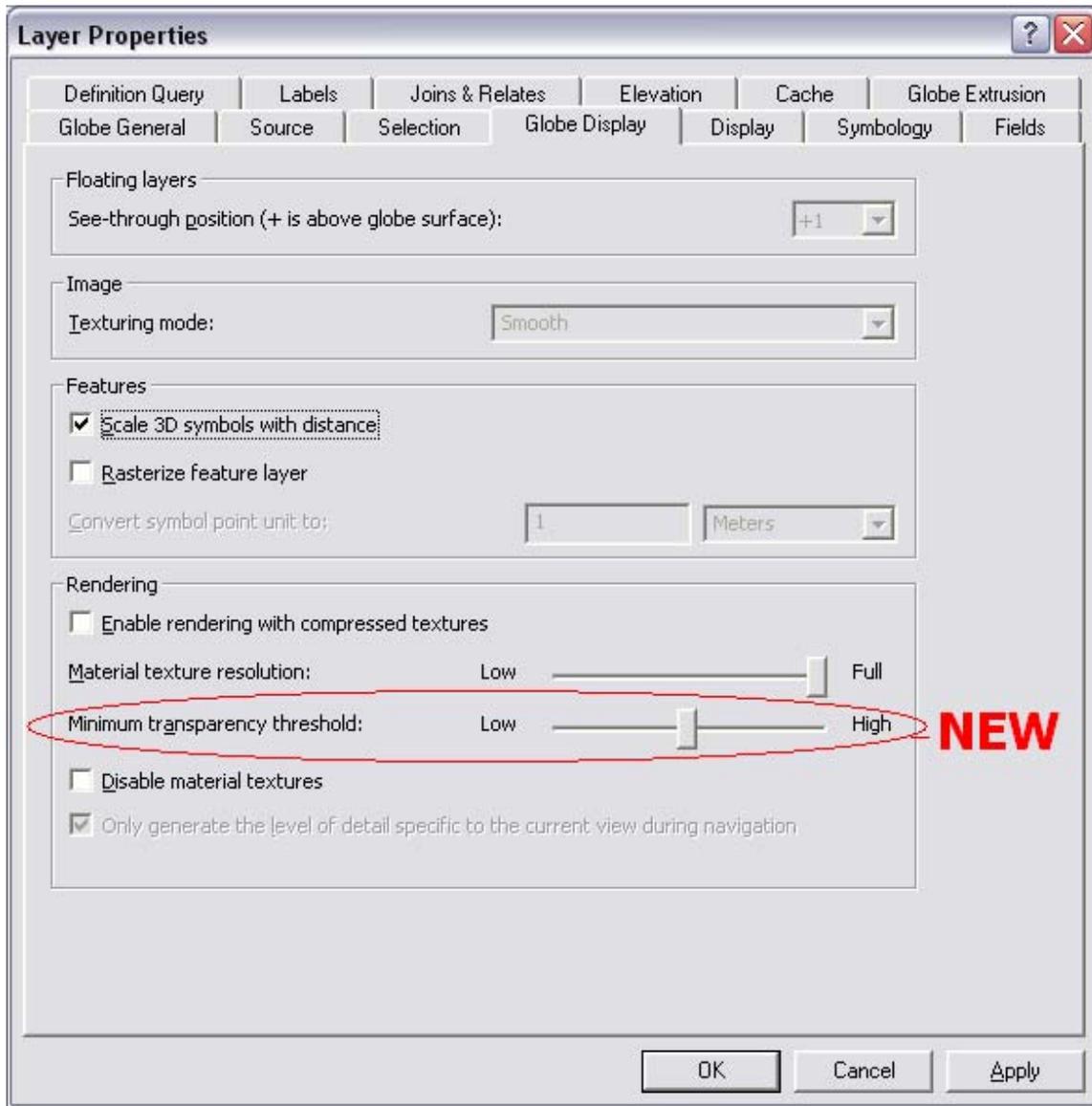


### New tutorial on building realistic 3D views (eg: virtual cities)

- A tutorial that follows a standard workflow for creating a realistic 3D view using symbology and display options available with ArcGlobe and ArcScene.

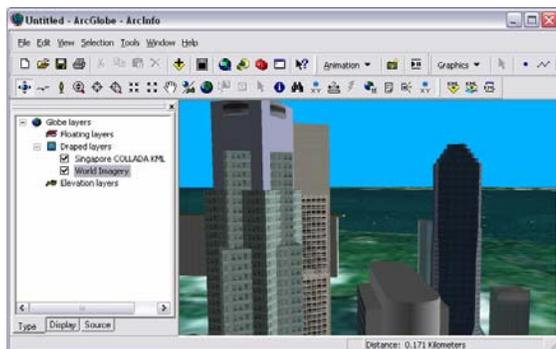
### Display improvements in ArcGlobe

- General improvements to stability and performance, particularly elevation layers
- Improvements for handling data that crosses the date line and the north/south 45 latitudes
- Support for multiple caches for raster catalogs, to better support time animations for overlapping data
- Minimum transparency threshold manipulation for textured 3D objects with partial transparency
  - o Sometimes seen as 'halos', particularly around tree symbols

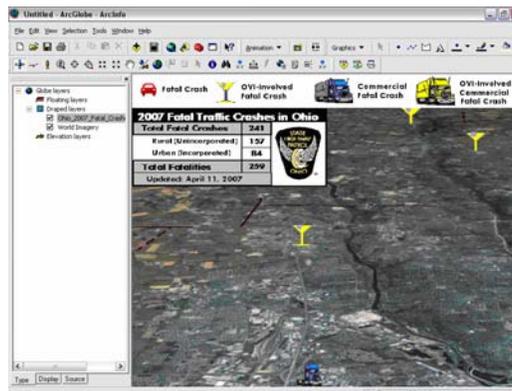


### KML improvements in ArcGlobe

- Many improvements in display and tags supported
  - o Improved support for KML 2.0 and 2.1 tags
- COLLADA support (in KML, symbology and import)
- Screen Overlays
- KML Network Links auto-refresh behavior (for navigation and duration)
- 



Textured COLLADA



Screen Overlays

## Globe Graphics improvements

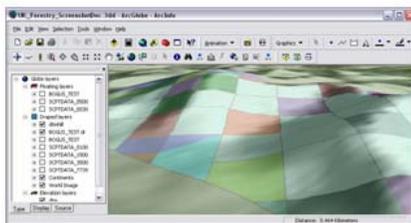
- Improved access to setting default graphic properties
- Auto-calculated sizes for adding text elements (based on distance)
- Ability to pin graphics to the Globe surface
- Addition of draped and billboarded text graphics



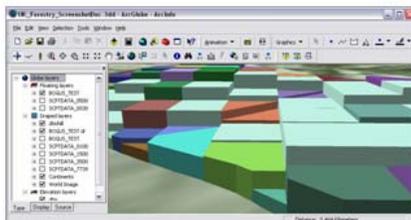
The 3 options for text elements (3D, draped and billboarded)

## New perimeter-based extrusion option for lines / polygons (ArcGlobe and ArcScene)

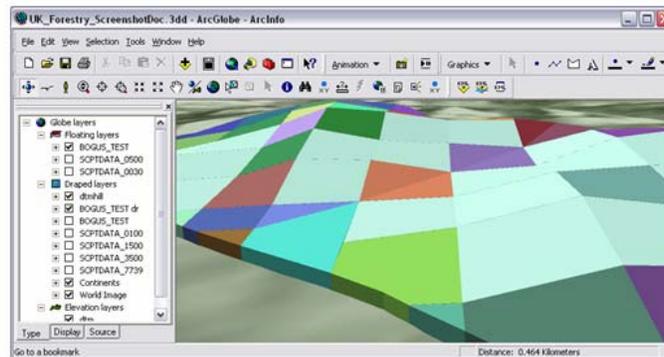
- *Description:* ArcGIS 3D Analyst now supports a new perimeter-based extrusion option for polygons, where the exterior of the polygon is extruded on a per-vertex basis, creating an exterior wall that is stitched together such that it follows the elevation (or z-aware profile) of the perimeter. The top of the extruded polygon is then calculated using opposing vertices, creating a best-fit top that does not necessarily match the underlying elevation surface for the interior of the polygon. This extrusion option is also available for polylines, and is supported in both ArcGlobe and ArcScene.
- The option is exposed as the 'adding it to each feature's base height' item in the 'Apply extrusion by:' combobox on the Globe Extrusion tab of the Layer Properties dialog.



*Draped polygons*



*Building extrusion option*



*New extrusion option*

## Other UI enhancements in ArcGlobe

- **Bookmarks in ArcGlobe and ArcScene** - Similar to ArcMap, there is a new Bookmarks menu in ArcGlobe and ArcScene. Besides this, the Bookmarks Manager dialog is modeless and allows the user to create and

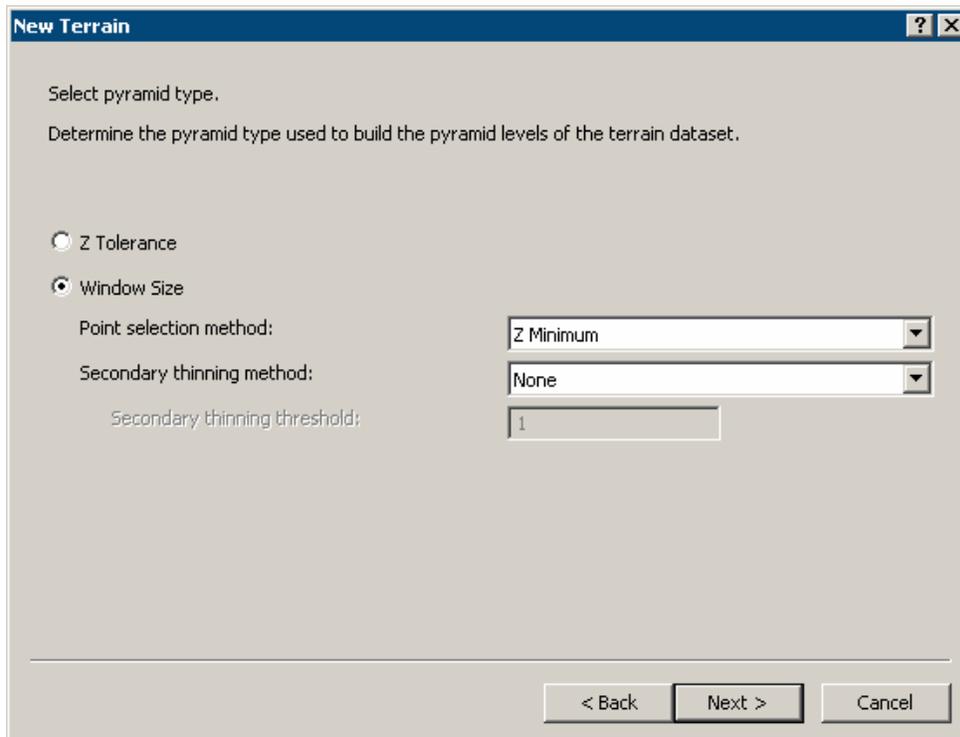
manage bookmarks while interacting with the 3D scene. The users can also save and load bookmarks from the disk.

- **Location of Cache of a layer added to ArcGlobe** - The location of the cache of a layer added to ArcGlobe is now exposed on the Cache tab of Globe Layer Properties dialog. Making the user's aware of the cache location will allow them to manage the cache better.

### 3D Analyst functionality

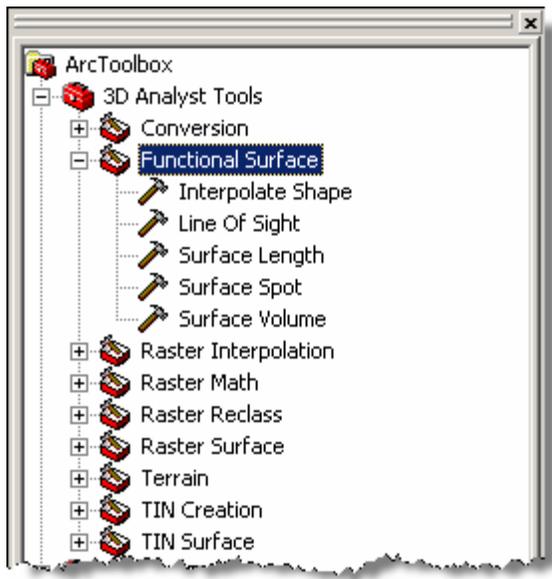
The terrain dataset supports a new pyramid type called **Window Size**.

- The window size pyramid type thins point data for each pyramid level by partitioning the data into equal areas (windows) and selecting just one or two points from each window as representatives of the surface. Point selection is based on one of the following: point with the minimum z-value, point with the maximum z-value, both the z minimum and maximum, or the point closest to the mean z-value.
- Building a terrain with the Window Size pyramid type is 5 to 10 times faster than the Z Tolerance based pyramid type.
- In addition to the performance gain the window size pyramid type is more effective at dealing with all/first return lidar data (i.e., tree canopy, vegetation, buildings, etc.). The Z Tolerance pyramid type works best with bare earth data.
- The Z Tolerance pyramiding algorithm was the individual pyramid type available at ArcGIS 9.2, allowing ArcGIS to handle mass amounts of clean bare earth data extremely well. In this latest release, ArcGIS utilizes a Window Size pyramiding algorithm to generate surfaces that include features such as buildings and vegetation.
- A new window has been added to the Terrain Wizard in order to specify the appropriate pyramid type for terrain datasets.



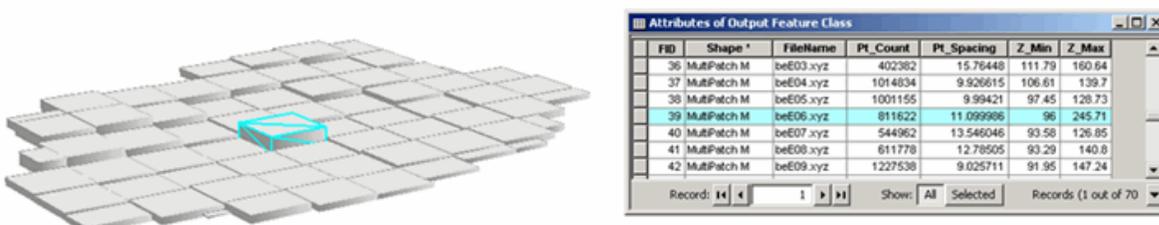
The Interpolate Shape and Line Of Sight functional surface geoprocessing tools now support terrain datasets as an input surface.

- Previously these geoprocessing tools would perform such analysis on only either a raster or TIN surface. At ArcGIS 9.3, these tools now have the capability to use a terrain datasets as an input surface.



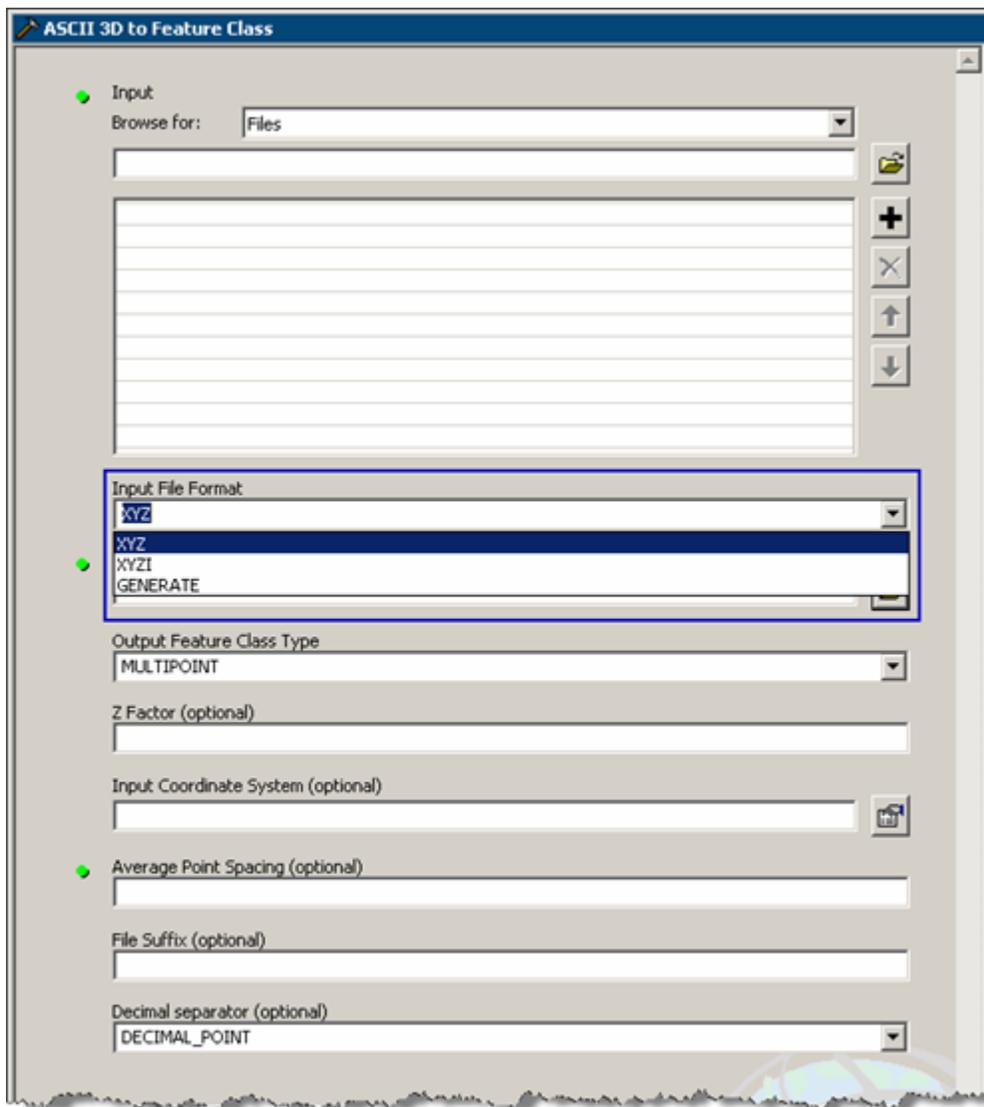
A new Point File Information geoprocessing tool scans folders of 3D point files and writes out an polygon feature class containing one record in the attribute table for each 3D file present in the selected folders.

- Folders containing LAS and/or ASCII files can be used to generate a polygon feature class. The feature class includes a bounding box extent as a polygon or 3D multipatch for each 3D file encountered,
- The attribute table contains valuable statistical information for each 3D point file found. The statistical information provided includes: the file name, the number of points, the estimated point spacing, and z minimum and z maximum for each file.
- The point file information tool allows users to get an overall understanding of each 3D point file for QA/QC purposes before loading the 3D point files into the geodatabase.
- The average point spacing of a 3D point dataset is the basis for the tiling scheme of a terrain dataset. Previously, users would have to rely primarily on a vendors descriptions of the dataset. Now users can use the point file information tool to confirm the average point spacing of the data prior to building a terrain dataset.
- The point file information tool can be found in the 3D Analyst toolbox, under Conversion, and then in the From File toolset.



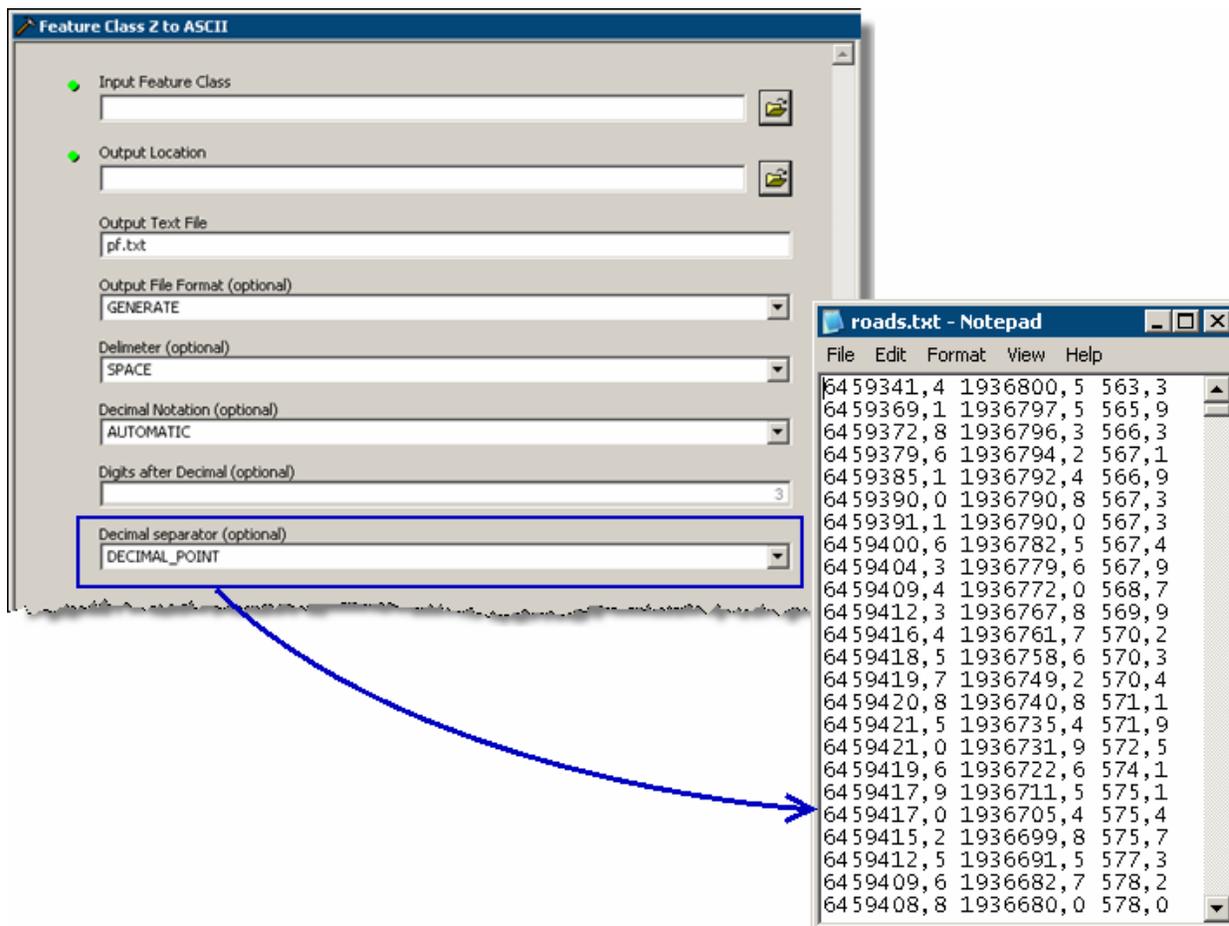
The Lidar intensity attribute commonly contained within ASCII lidar files is now supported. This new functionality is focused on importing ASCII lidar data into the geodatabase using the ASCII 3D To Feature Class geoprocessing tool.

- XYZI format (I represents the lidar intensity) is a new Input File Format found on the ASCII 3D To Feature Class geoprocessing tool.
- The lidar intensity attribute is automatically stored as BLOB attributes and accessed only through Arc Objects.



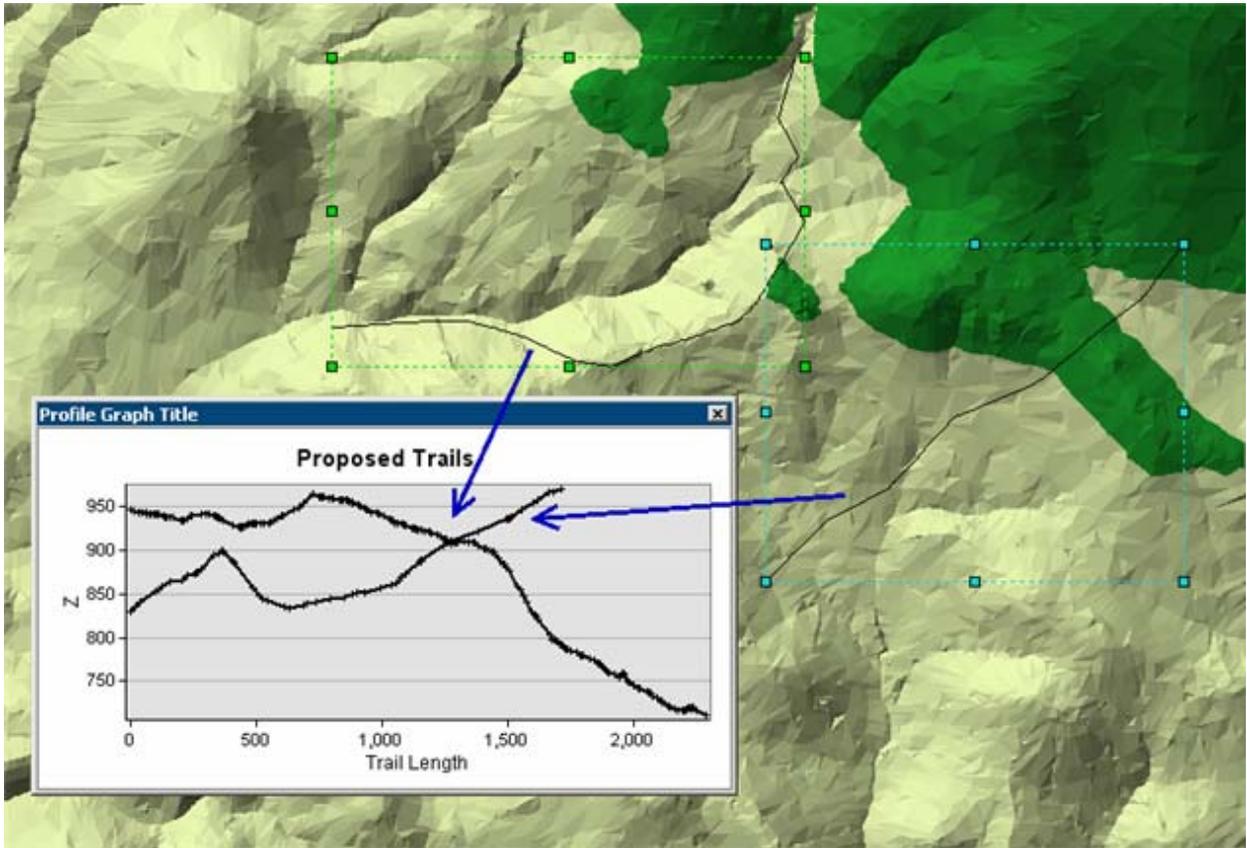
**Decimal delimiter (‘.’ or ‘,’) in a text file can now be declared in the ASCII 3D To Feature Class and Feature Class Z to ASCII geoprocessing tools.**

- This enhancement is a significant change for international users. Previously users requiring a comma delimiter in text files would have to convert the text file to a decimal delimiter



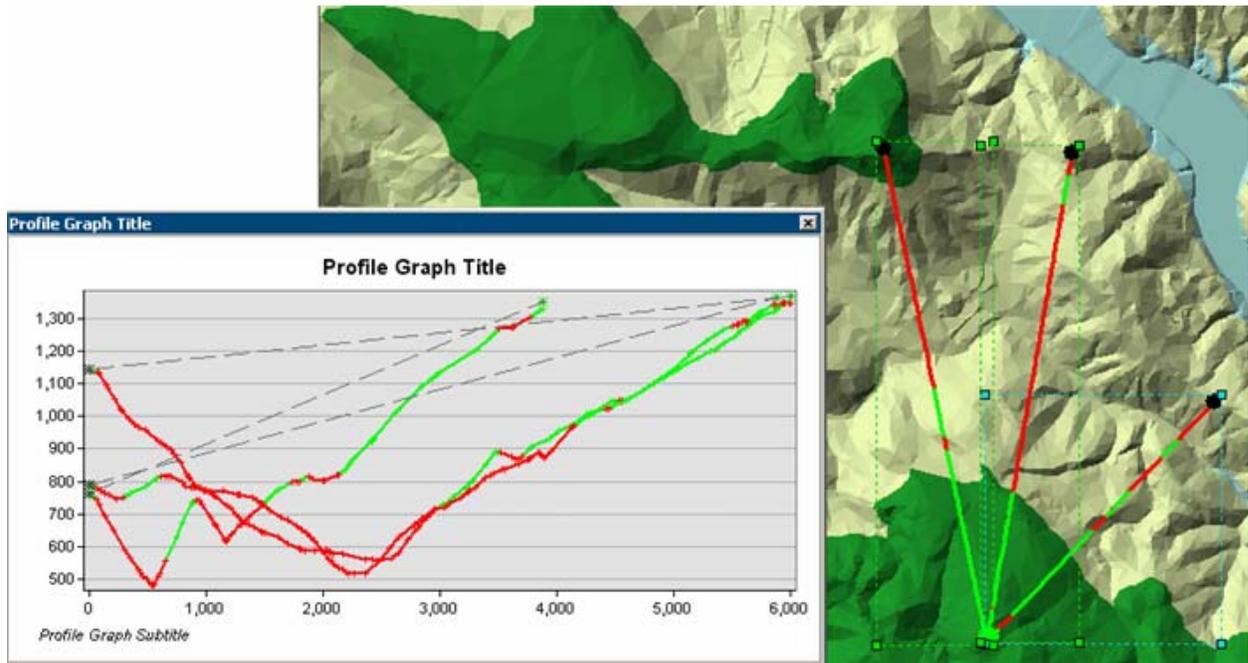
**The Profile Graph tool can now profile multiple lines in one graphical plot.**

- Previously the profile graph tool would generate one profile graph for only one line at a time.
- More detailed analysis can now be completed with several lines shown in one single profile graph.



**The Profile Graph tool can now graph line of sight results.**

- Profile graphs provide detailed analysis with line of sight results. Until now, a line of sight analysis was not able to be plotted with the profile graph tool. At ArcGIS 9.3, even multiple results from a line of sight study can be analyzed with the profile graph tool.



New 3D geometry COM interfaces have been added for developers for 3D analysis: *IRelationalOperator3D*, *IProximity3D*, *ICurve3D*, *IVolume*.

### **IRelationalOperator3D**

This interface provides a method to determine whether two z aware geometries intersect in 3D space.

- **Disjoint3D**  
Determines whether two z aware geometries intersect one another in 3D space. Two geometries are disjoint if their intersection is empty. Two geometries intersect if disjoint is "false".

### **IProximityOperator3D**

3D proximity operators are used to find the 3D distance between two z aware geometries or the distance from a given point to the nearest point on another geometry.

- **QueryNearestPoint3D**  
Queries the nearest point on a z aware geometry to the input point in 3D space. Depending on the method of segment extension, the nearest point can also be found on an extension of the geometry.
- **ReturnNearestPoint3D**  
Finds and returns the nearest point, in 3D space, on a z aware geometry to the input point. Depending on the method of segment extension, the nearest point can also be found on an extension of the geometry.
- **ReturnDistance3D**  
Returns the minimum distance between two z aware geometries in 3D space. If the geometries intersect, the minimum distance is 0. Only returns the distance, and not the nearest points.

## ICurve3D

A curve is an abstract one-dimensional geometry between specific From and To points. A curve can be composed of a single Segment, a Path of connected segments, or a Polycurve containing many paths of segments. The properties and methods of the curve allow the user to query information about the entire curve or points along the curve. The distance along the curve can be specified in a fixed unit of measure or as a ratio of the Length of the curve. The user can obtain information about Tangents, Normals, Subcurves, and Points along the curve.

- **GetSubCurve3D**  
Gets the subcurve between the specified points along the original curve and creates a new curve. The elements in the new subcurve are the same type and have the same properties as the elements of the original curve.
- **IsClosed3D**  
Indicates if 'from' and 'to' points (of each part) are identical.
- **Length3D**  
Returns the 3D length of the entire curve. The length of the curve is the sum of the lengths along each parameterized Segment between vertices along the curve.
- **QueryPoint3D**  
Returns the Point at a given 3D distance along the curve or extended curve. If the distance is less than the length of the curve, then the returned point is the point at that distance along the curve. If the distance is less than zero, or greater than the length of the curve, then the returned point is on the curve specified by the extension method. The distance may be specified as a fixed unit of measure or a ratio of the 3D length of the curve.
- **QueryPointAndDistance3D**  
Finds the Point on the specified extended curve nearest to the input point and the distance between those points. Also returns information about the side of the curve the input point is on as well as the distance along the curve that the nearest point occurs. The operation is performed in 3D space.

## IPolycurve3D

A polycurve is a collection of many curves that form a single curve. A polycurve can be composed of single segments, connected paths, closed rings, or a combination of various curve types. The paths and segments within a polycurve do not need to be connected to each other. A polycurve may also contain a single segment or path.

- **Densify3D**  
Converts Polycurve into a Polycurve composed of Line segments with 3D length maxSegmentLength (or less) that are within maxDeviation of the original polycurve. If maxDeviation = 0, maxDeviation is ignored and Line segments with length maxSegmentLength are constructed with vertices laying on the original curve. All of the segments in the final polyline will be 3D Lines.
- **Generalize3D**  
Generalizes each part of a Polycurve into a generalized collection of Line segments. Generalize3D performs a Douglas-Poiker Generalization algorithm, extended to operate in 3D space, with a specified maximum offset tolerance, given in 3D, as input. For Line segments, the Generalized output is a subset of the original input vertices. For non-Linear segments, the Generalized output contains points along all parts of the curve, not necessarily only the vertices.
- **Smooth3D**  
Converts the Polycurve into a Polycurve containing only BezierCurve segments. If the maxAllowableOffset parameter is zero, each segment of the input Polycurve becomes a separate Bezier curve. If

maxAllowableOffset if greater than zero, the polycurve is generalized first by the Douglas-Poiker method using the maxAllowableOffset value. Bezier curves are then created for each of the remaining segments. The created BezierCurve polycurve is an approximation of the original polycurve. At each vertex, the adjoining BezierCurves have complementary tangents which creates a continuous (smooth) transition between segments.

- **Weed3D**  
Weed Generalizes each part of a Polycurve into a generalized collection of z aware Line segments. Weed performs a Douglas-Poiker Generalization algorithm, extended to operate in 3D space, with a specified multiple of the internal tolerance given as input. For Line segments, the Generalized output is a subset of the original input vertices. For non-Linear segments, the Generalized output contains points along all parts of the curve, not necessarily only the vertices.

## **IVolume**

Used to calculate volume.

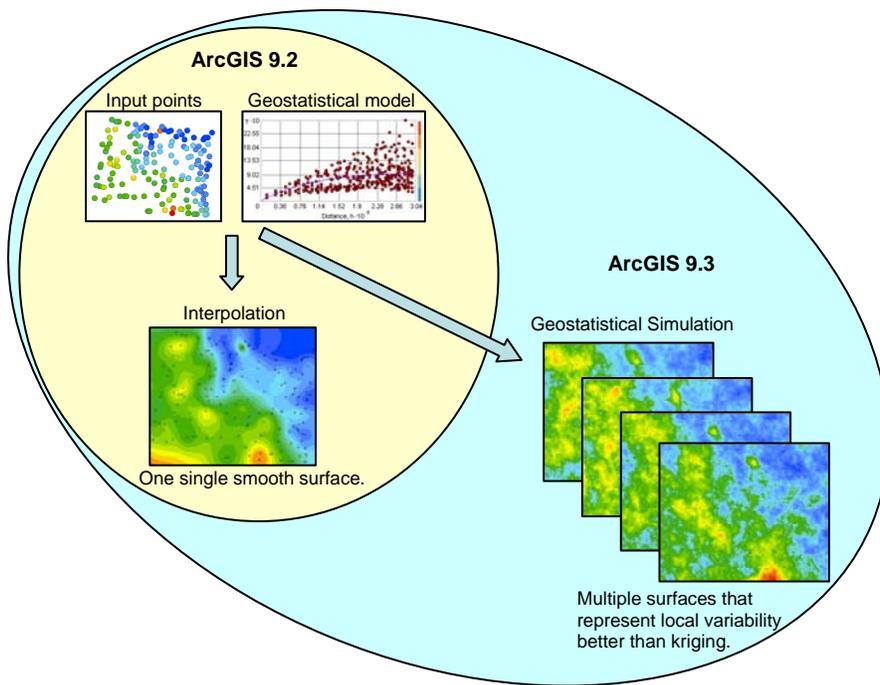
- **Volume**  
Returns the bounded 3D area of a closed multipatch.

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# Geostatistical Analyst

## **New tool for performing simulations**

■ A new Gaussian Geostatistical Simulations (GGS) tool has been added to the Geostatistical Analyst Toolbox. This tool creates surfaces that reproduce the local variability better than the smoothed surfaces kriging produces.



The GGS tool produces multiple surfaces that are all equally probable. These surfaces can be used in risk analysis (e.g. calculating the probability that an environmental threshold is exceeded) or as input to a model in order to evaluate variation in the model's output (e.g. produce a distribution of economic results for a resource exploitation plan).

The GGS tool is capable of performing conditional or unconditional simulation, creating predicted surfaces, and generating summary statistics for the entire region or for areas of specific interest.

## We've gone parallel!

■ Several steps in the calculation of geostatistical layers can now take advantage of multiple CPUs in order to increase performance. This enhancement includes all Kriging and Inverse Distance Weighting models that are created within the Geostatistical Wizard, as well as cross-validation and the validate and predict functions for geostatistical layers. Additionally, the following tools in the Geostatistical Analyst Toolbox take advantage of multiple-CPU's:

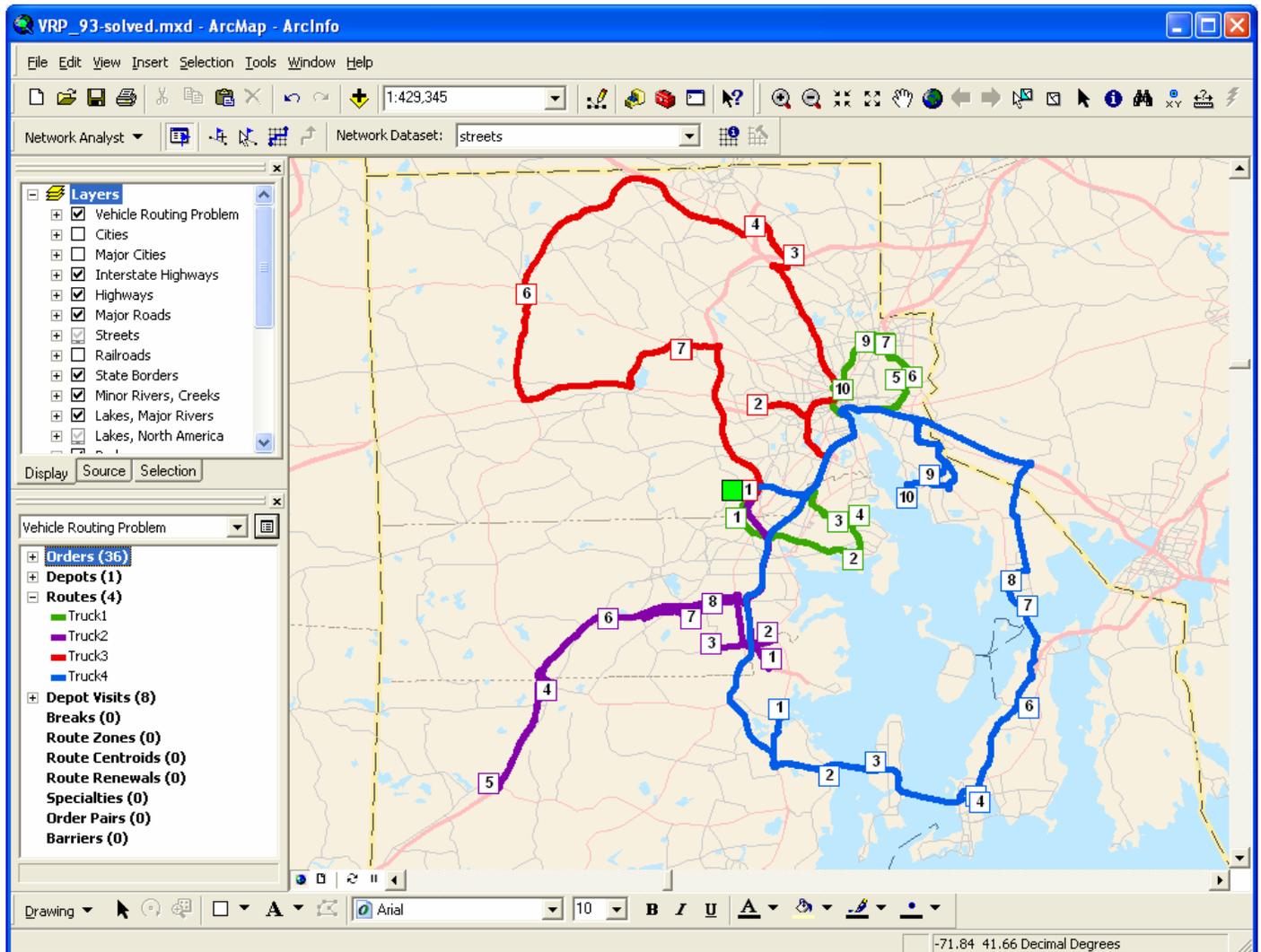
- GA Layer to Grid
- GA Layer To Points
- Gaussian Geostatistical Simulations (for conditional simulation)

Increased processing speed is most noticeable in complex models (e.g. involving data transformations, large neighborhoods, etc.), and in repeated use of the tools (as in models and scripts).

# Network Analyst

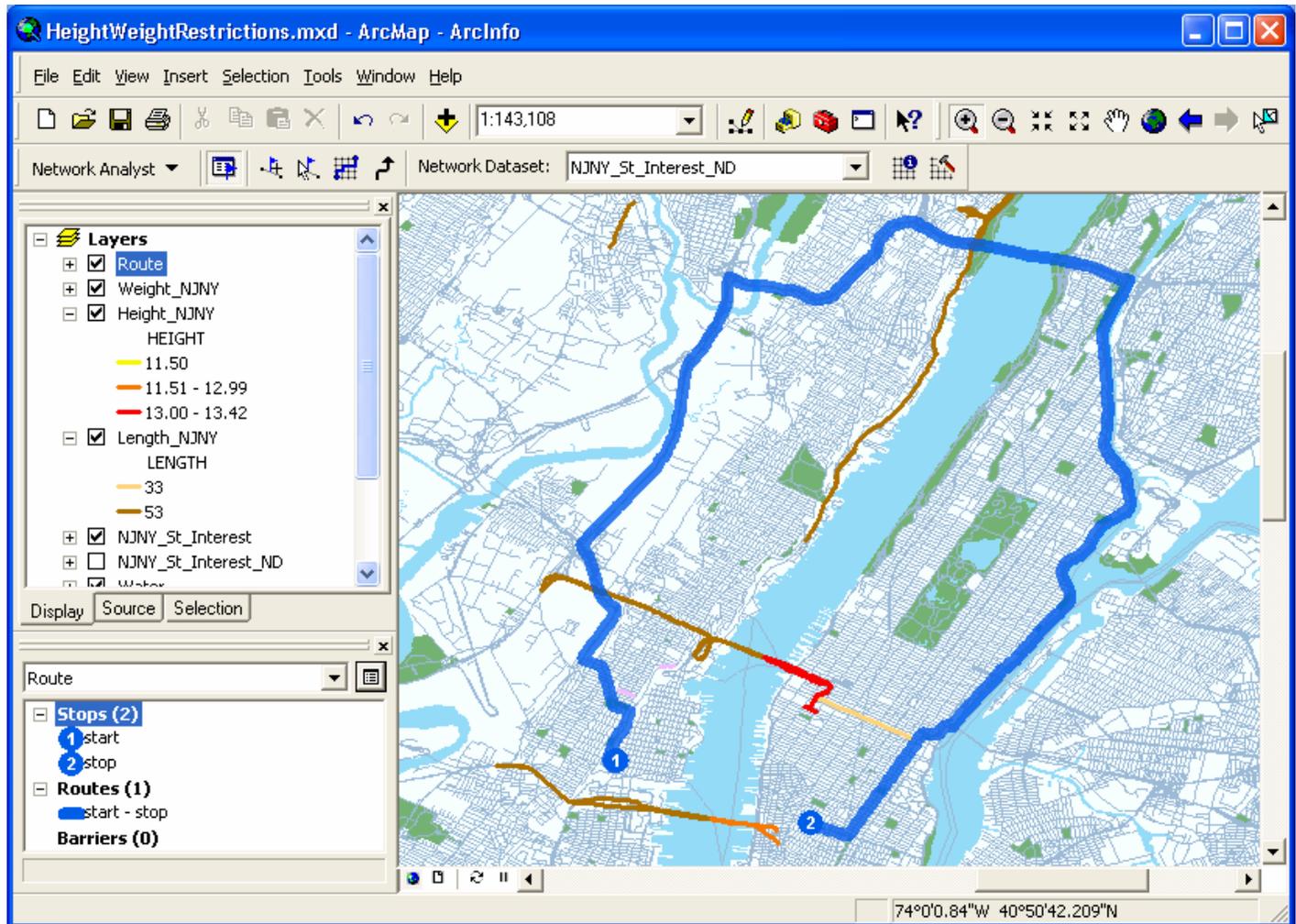
## New vehicle routing problem (VRP) solver

■ The vehicle routing problem solver provides the ability to generate routes for a fleet of vehicles. This solver assigns and sequences orders on routes, taking into consideration multiple constraints and objectives, such as time windows, vehicle capacities, route zones, and operating costs. This solver can be used to generate routing solutions for pickup/delivery, para-transit, or other applications that require optimizing the routes of multiple vehicles servicing a set of orders.



## New evaluators for network dataset attributes

■ **Function evaluator**—The function evaluator calculates attribute values by performing a multiplicative or logical function on another attribute value or parameter value. For numeric attribute types, the values are derived from an expression that multiplies the value of another attribute by some value. For example:  $\text{DriveTime} * 1.25$ . For Boolean attribute types, the values are derived from an expression that compares another attribute value to a parameter value. For example:  $\text{MaxHeight} > \text{VehicleHeight}$ .

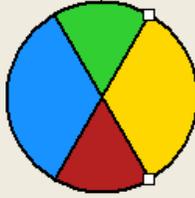


■ **Global turn delay evaluator**—The global turn delay evaluator assigns a cost value for transitioning between two edge elements based on the deflection angle between the two edges and the hierarchy attribute value of each edge. For example, it may take longer to make a left turn from a local road on to a secondary road than it does to go straight through an intersection on a secondary road.

**Global Turn Delay Evaluator** ? X

Turn Angles

Name	Width (degrees)
◆ Straight	60
◆ Reverse	60
◆ Right Turn	120
◆ Left Turn	120



To edit the angle widths assigned to a turn direction type, click a list item in the 'Width' column, press 'F2', or drag a track handle in the turn angle widths pie control.

OK

Cancel

Load From Default

Load From File...

Save To Default

Save To File...

Road Classes...

Direction	Description	Seconds
Straight	From Local To Local Road Across No Roads	0
Straight	From Local To Local Road Across Local Road	2
Straight	From Local To Local Road Across Secondary or Primary Road	15
Straight	From Local To Secondary Road	3
Straight	From Secondary To Local Road	3
Straight	From Secondary To Secondary Road Across No Roads	0
Straight	From Secondary To Secondary Road Across Local Road	0.5
Straight	From Secondary To Secondary Road Across Secondary or Primary Road	5
Reverse	From Local To Local Road	3
Reverse	From Local To Secondary Road	15
Reverse	From Secondary To Local Road	5
Reverse	From Secondary To Secondary Road	5
Right Turn	From Local To Local Road	2
Right Turn	From Local To Secondary Road	3
Right Turn	From Secondary To Local Road	2
Right Turn	From Secondary To Secondary Road	3
Left Turn	From Local To Local Road	2
Left Turn	From Local To Secondary Road	10
Left Turn	From Secondary To Local Road	5
Left Turn	From Secondary To Secondary Road	8

To edit the seconds to traverse a turn category, click a list item in the 'Seconds' column or press 'F2.'

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# Publisher and ArcReader

## ArcReader

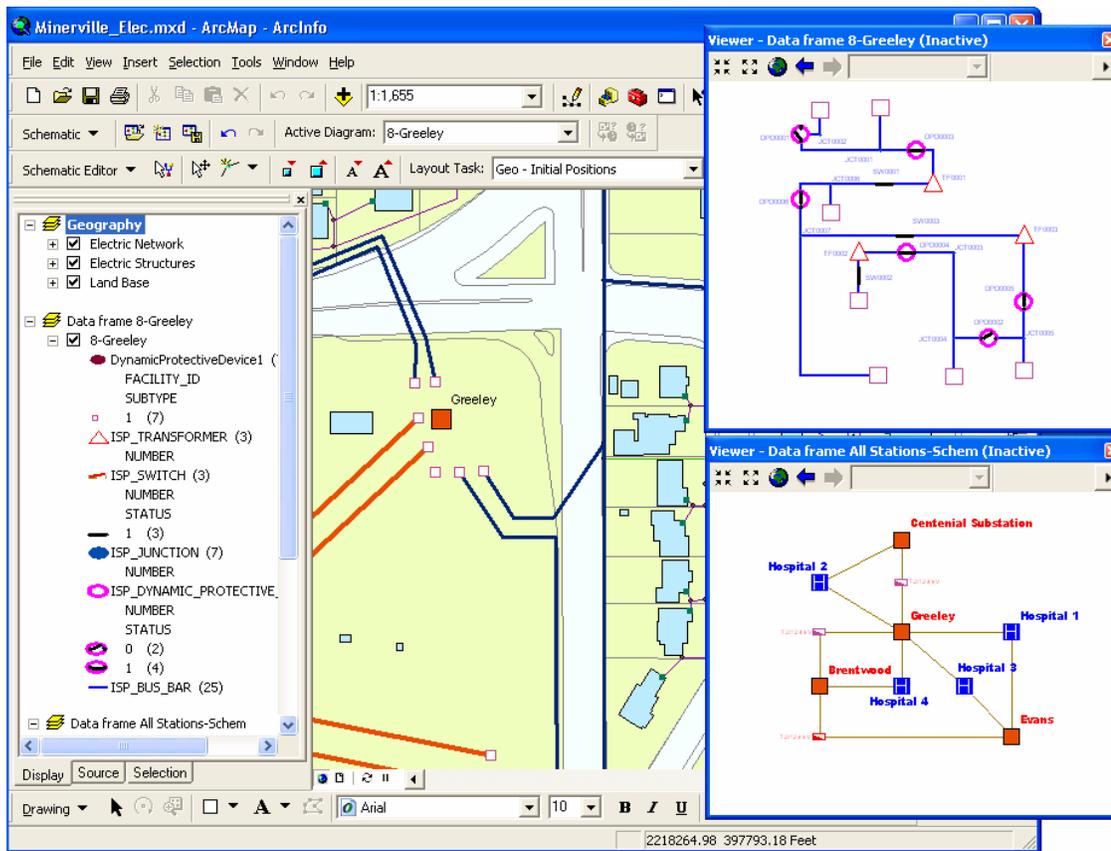
- It is now easier to access bookmarks: The bookmarks pullright has been moved out of the View pulldown menu and is now a separate Bookmarks pulldown menu
- You can now export ink markups created in ArcReader so that they can be loaded into ArcMap. Markup tools were added into ArcReader at 9.2 for annotating and adding notes and updates to maps, especially in the field when working on Tablet PCs. With 9.3 your ArcReader users can create markups which can then be loaded into ArcMap so that data can be edited to reflect the changes noted in the markup.
- ArcReader users can now access standard address locators (file-based locators and locators stored in geodatabases in ArcReader when they use the Find dialog.. This has been frequently requested so that ArcReader users can work with same custom address locators that are used in ArcMap. ArcReader users can browse to the address locator they wish to use directly from the Find dialog. The address locator does not need to be added into the published map by the map publisher.

# Schematics

## Working with schematic diagrams in ArcMap

■ As described in the ArcMap chapter of this document, the viewer windows introduced in 9.2 have been enhanced so that you can use them to work with the contents of inactive data frames side-by-side on-screen with the active data frame shown in the main ArcMap window. This enables you to work with a schematic diagram side-by-side with the geography it represents without having to work in Layout view.

In the example below, two schematic diagrams have been created to represent the features in the data frame called Geography shown in the main ArcMap window. Each schematic is in its own separate data frame displayed inside a viewer window:



The Schematics commands and tools have been updated in Service Pack 2 so that you can use them to perform operations on schematics displayed inside inactive data frames in viewer windows.

To work with geography and a schematic side-by-side, first activate the data frame containing the data you want to see in a viewer window. Now choose the Viewer command from the Window pulldown menu to open a viewer window. Finally, activate the data frame you want to work with in the main ArcMap window. The viewer window you opened will remain on-screen, allowing you to work with both data frames. (*In the Desktop Help, see: Extensions > Schematics > Working with ArcGIS Schematics > Viewing schematic diagrams > Viewing schematic diagrams in ArcMap*).

**Tip:** There are two shortcuts that make it easy to work with multiple data frames: **CTRL + TAB** switches between the data frames making each one active in turn. (If you want to be able to do the same thing by pressing a button on-screen, add the Activate Next Data Frame command into any toolbar from the View category in the Tools > Customize dialog). **ALT + click** on the name of a data frame in the Table Of Contents activates that data frame.

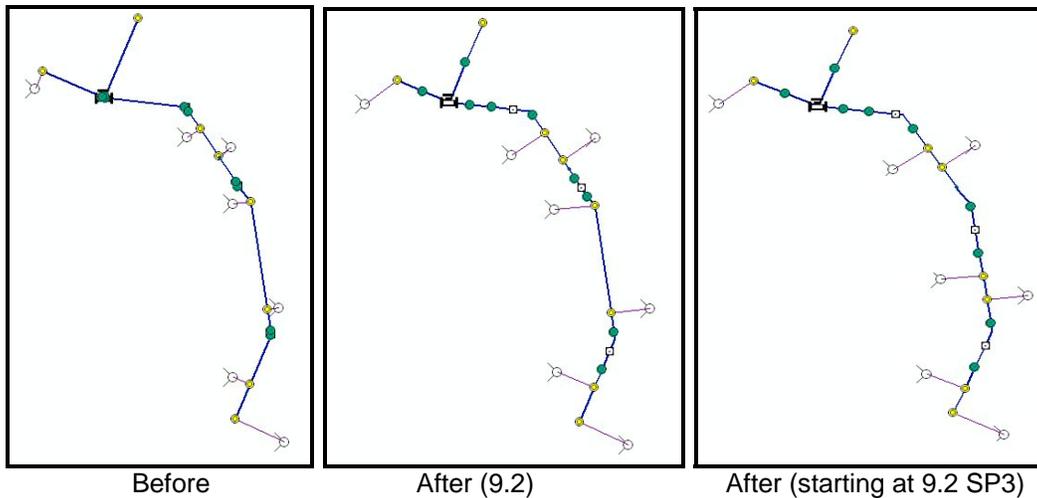
(*This enhancement was originally introduced in 9.2 Service Pack 2*).

## Improved layout algorithms

■ New layout algorithm: Geo-Partial Overlapping Links. As shown in the figure below, this new layout algorithm is used when links are organized in a set of parallel routes and when the offsets are too small resulting in a lack of visibility related to the scale (*This enhancement was originally introduced in 9.2 Service Pack 3*):



■ The Geo-Linear Dispatch layout algorithm has been enhanced by moving leaves with one link. To get the clearest diagrams, the layout is enhanced to include the leaves having one link in the repositioning process. This function is useful to manage secondary networks in the field of water, gas and electrical distribution: (*This enhancement was originally introduced in 9.2 Service Pack 3*):



## Schematics extension: Improved diagram to feature export

■ When you export a schematic diagram as shapefiles or feature classes, it will now automatically export all the attributes of the features. Previously it only exported a small subset of attributes for Schematics to track internally. This allows you to link the exported diagram features back to the original geographic features to access other field information. (*This enhancement was originally introduced in 9.2 Service Pack 4*).

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# Spatial Analyst

## **Improved performance for the Combine geoprocessing tool**

■ Beginning with Service Pack 2, the performance of the Spatial Analyst extension's Combine geoprocessing tool has been improved so it is up to 40 times faster than before. The Combine tool, in the Spatial Analyst Tools > Local toolset, lets you combine multiple rasters together. For example, a use of Combine on 250,000 combinations that used to take 1 hr, and now only takes 1.5 minutes. It can now also handle millions of combinations.

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# Survey Analyst

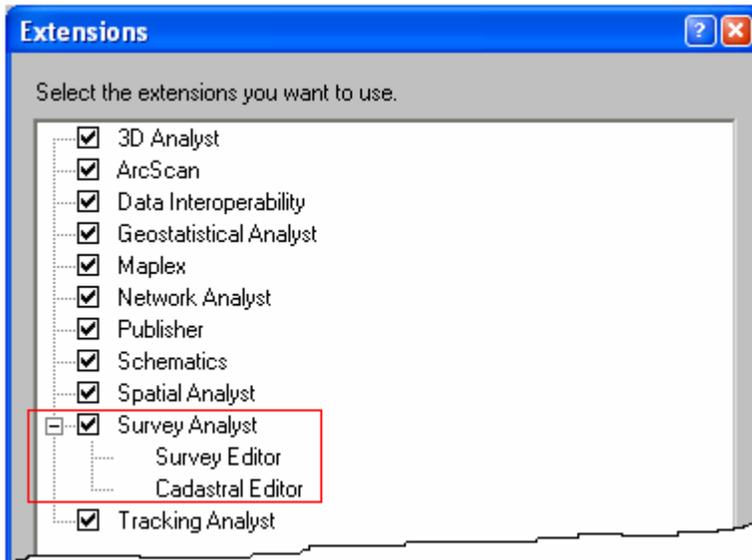
## New Cadastral Editor

■ The goal of the Survey Analyst extension is to improve the spatial accuracy of GIS data and to provide information about the accuracy of this data. We are now introducing a major enhancement to this extension: the Cadastral Editor. The Cadastral Editor introduces a new cadastral fabric data model, new workflows, and a completely new set of cadastral tools. The Survey Analyst includes the existing Survey Editor, but now also includes the Cadastral Editor.

- The Survey Editor is the same technology as was available at 9.2. The Survey Editor includes a set of focused tools for defining and maintaining accurately measured coordinates based on field observations from total station equipment.
- The Cadastral Editor includes the functionality, standard data model, and common workflows you need for building and maintaining a cadastral land records system (a cadastral fabric).

Many geographic information systems use cadastral records to build the base map for the other layers within the GIS. Parcel and cadastral databases are built through coordinate geometry and plan data entry. The accurate coordinate data available from new technologies and techniques can be combined with recorded land descriptions to improve spatial accuracy in the geodatabase. The new Cadastral Editor provides a framework and data model for efficiently performing these workflows.

■ The Survey Analyst product license covers both the existing Survey Editor and the new Cadastral Editor. They can be installed separately or together, and can also be used separately or together as complementary survey technologies. You will see the name of the editor(s) you install listed under the Survey Analyst entry in the Tools > Extensions dialog. Checking the box next to the Survey Analyst extension in that dialog enables whichever editors have been installed. In the example below, both editors have been installed:

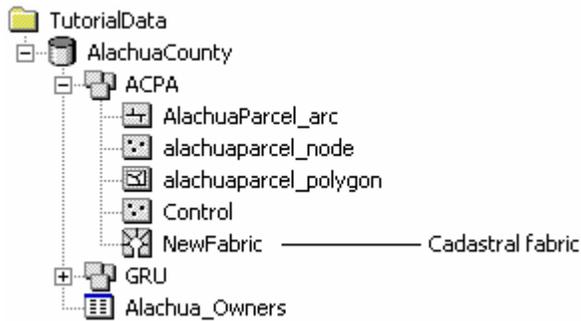


■ The Cadastral Editor works with a new type of parcel dataset, called a **cadastral fabric**. A cadastral fabric is a continuous integrated surface of connected parcels, representing the complete survey record for an area of land.

Dimensions in the cadastral fabric are edited in response to a change in the survey record, for example, a parcel split or resurvey. Parcel boundary line dimensions in the cadastral fabric match the dimensions on the survey record. Parcels that are edited or replaced by new survey records are retained as historic, thus always preserving the original survey record. Parcel polygons are also linked to each other by connection lines, for example, connection lines across roads. Because each and every parcel is either linked or connected, a seamless network of connected parcel boundaries, or cadastral fabric, is formed. Parcel lines have endpoints, which are the parcel corners. Parcel corner

points are common between adjacent parcel boundaries, establishing connectivity and maintaining topological integrity in the network. In the geodatabase, topology is the arrangement that defines how point, line, and polygon features share coincident geometry.

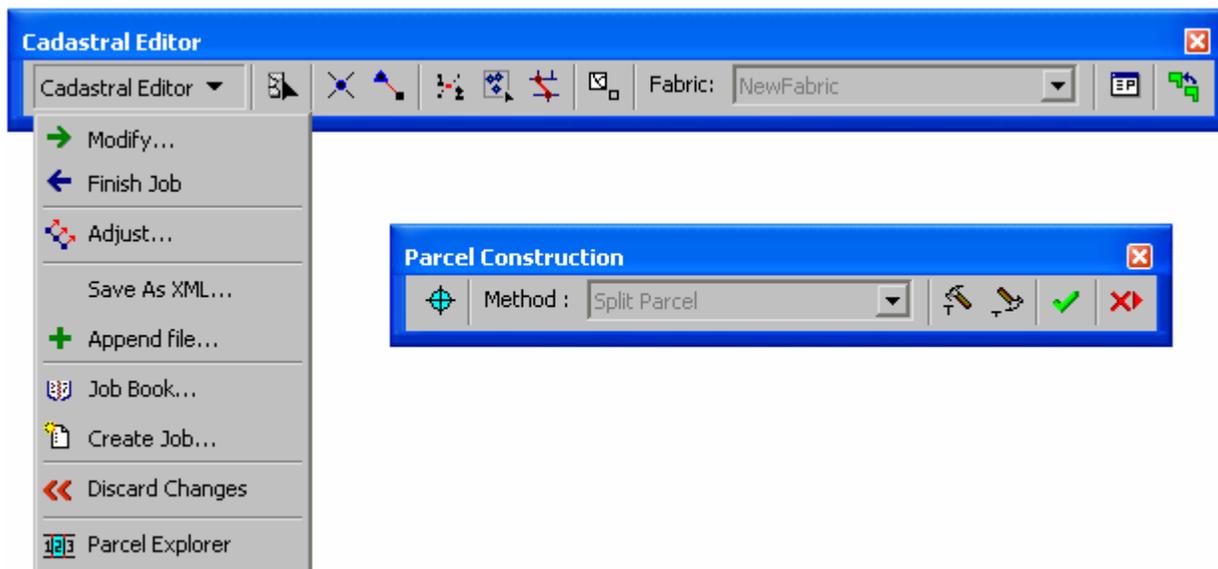
Cadastral fabrics are stored in feature datasets:

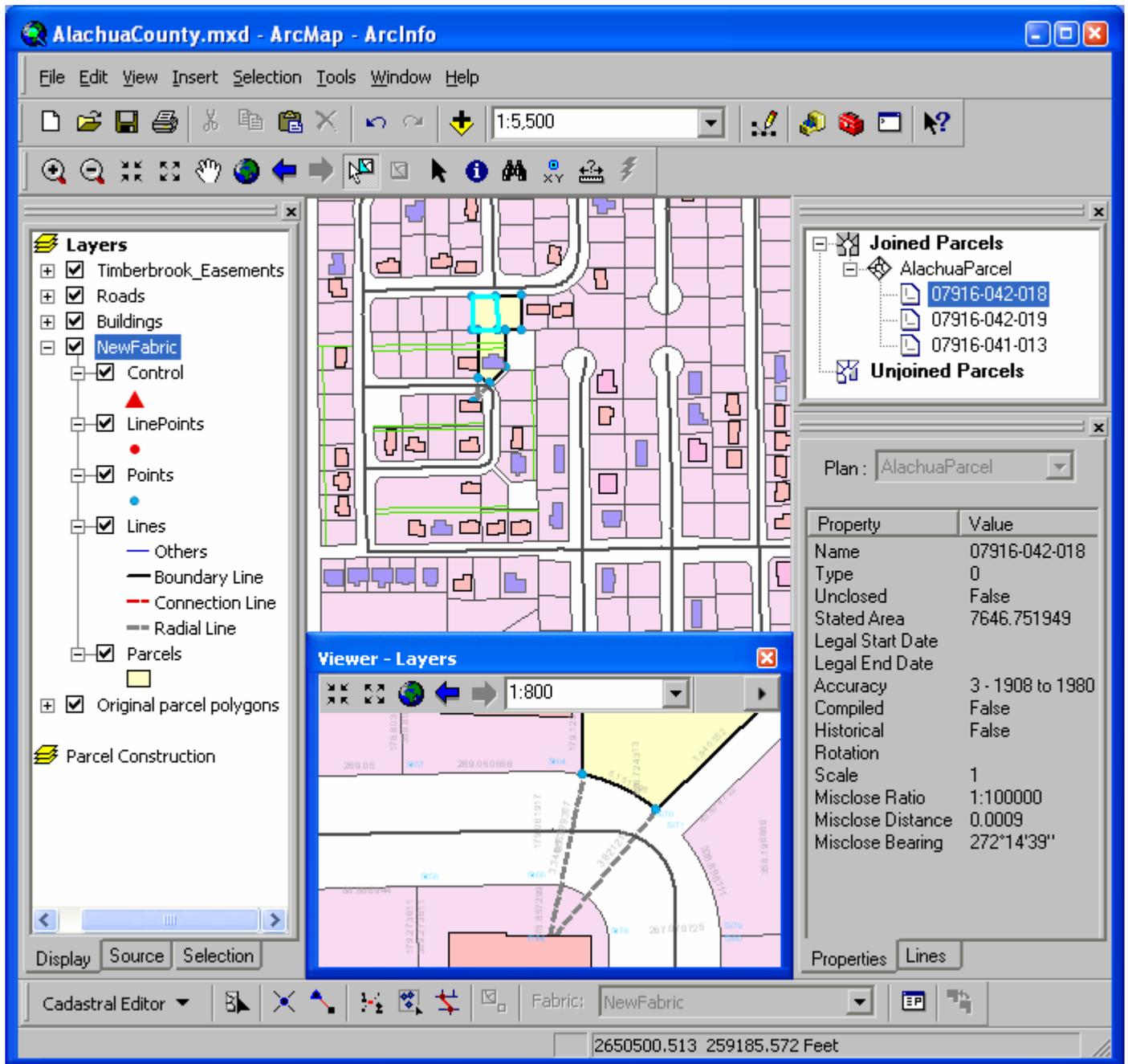


The cadastral fabric acts as a basemap for overlying GIS feature classes. Feature classes such as building polygons and utility lines are constructed in relation to parcel boundaries. The result is that GIS features are correctly aligned with the cadastral fabric.

■ Here are the key elements of the new cadastral technology:

- Provides a base-map for parcels as recorded by cadastral surveyors through deeds and subdivisions.
- Improves the spatial accuracy of the fabric by processing the legal record information from parcels using a least squares algorithm designed by surveyors.
- Spatially update GIS feature layers that coincide with the fabric on demand.
- Extensible data model familiar to ArcGIS users.
- Provides a COGO coverage equivalent in the geodatabase.
- Tracks the lineage of parcels based on their legal record end & start dates.
- Manage subsets of the data as cadastral jobs.
- New set of interactive tools, including parcel construction tools:





 In the Desktop Help, see: *Extensions > Survey Analyst > Cadastral Editor*

*(The Cadastral Editor was originally introduced in 9.2 Service Pack 3. In 9.3 we have continued to improve the quality of this new editor and data model).*

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# Tracking Analyst

A number of enhancements have been made to Tracking Analyst in 9.3.

## Tracking Analyst enters the third dimension

■ You can now display and analyze your real-time and historical data in 3D Analyst's ArcGlobe using your favorite Tracking Analyst tools and commands. Make your analysis more immersive by using 3D models to symbolize your data. Keep tabs on your planes in the air, subway trains under ground, or automobiles on the roads. Using the Playback Manager you can pause and rewind time to relive the excitement.

## ■ New Purge Rule support

The purge rule defines how real-time data is stored in the geodatabase. Tracking Analyst stores real-time data completely in-memory in order to eliminate the performance bottleneck of reading and writing data to disk. In order to limit the maximum amount of memory consumed data must be removed, or purged, from the geodatabase periodically. The mechanism for specifying which data is removed and how often is called the purge rule.

You have always had the ability to purge a percentage of the oldest records in the in-memory database, but now you have the option to keep only the most recent record for every entity you might be tracking. This is great for situations where you have thousands of separate tracks coming in and you want to see where they all currently are.

## It's dynamic

■ Accelerate your 2D Tracking Analyst data with Dynamic Display. Dynamic Display support allows you to display more features on the screen while using less processing power.

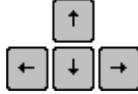
## Real-time data statistics

■ Developers should be sure to check out the new temporal statistics features in the Tracking Analyst API. Use the statistics to monitor data rates, total message counts, track counts, and connection status.

## Actions on servers now supported

■ Actions on tracking servers ('service actions') can now be accessed, edited and defined. The Actions tab in the tracking layer properties dialog has been enhanced to expose service actions.

## Summary of map navigation shortcuts in ArcMap (\*New\* = added in 9.3)

<b>Panning</b>	
<i>Click mouse wheel:</i>	Center map at location you clicked
<i>Hold down mouse wheel:</i>	Pan map
<i>Hold down</i> 	Temporarily switch to Pan tool. Single click centers. Drag pans
	Page map left / right / up / down
	Scroll map left / right / up / down
<i>Single-click with any pan tool:</i>	Center map at location you clicked

<b>Zooming</b>	
<i>Roll mouse wheel:</i>	Zoom in / out. Direction can be customized in Tools>Options dialog.
<i>CTRL + roll mouse wheel:</i>	Zoom in / out at finer rate
<i>CTRL + click mouse wheel:</i>	Center map and zoom in at location you clicked
<i>CTRL + drag mouse wheel:</i>	Zoom in on box you define
<i>Hold down</i>  or 	Temporarily switch to Zoom In or Zoom Out tool
<i>Hold down</i> 	Temporarily switch to Continuous Zoom / Pan tool. Drag up / down with left mouse button to zoom in / out. Right mouse button pans
	Zoom out / in

<b>Other</b>	
<i>Right-click map in Data View:</i>	Access new context menu of shortcuts to commands
<i>Hold down SHIFT while in Layout view:</i>	Apply map navigation with mouse wheel, Z X C B keys, or Continuous Zoom/Pan tool to data frame instead of layout page
	Put keyboard focus onto map from Table Of Contents
	Put keyboard focus onto Table Of Contents from map
	Refresh map
	Toggle between Zoom In, Zoom Out, & Pan tools when one is active
	Toggle Pause Drawing mode
	Activate selected data frame in Table Of Contents
	Full extent
	Previous extent / next extent
<i>CTRL + TAB:</i>	Switches between data frames when there is more than one
<i>CTRL + click check box in TOC:</i>	Turn all layers on and off
<i>ALT + click check box in TOC:</i>	Turn layer you clicked on and all others off <b>*New*</b>
<i>ALT + click layer name in TOC:</i>	Zoom to this layer's extent
<i>ALT + click data frame in TOC:</i>	Activate this data frame

## Summary of tables shortcuts (\*New\* = added in 9.3)

### Opening and closing tables

<b>CTRL</b> + double-click layer or table	Open table window for the layer or table you clicked in Table Of Contents.
<b>CTRL</b> + <b>T</b> or <b>CTRL</b> + <b>ENTER</b>	Open table window for currently selected layer/table(s) in Table Of Contents.
<b>CTRL</b> + <b>T</b> in table window	Minimizes the window.
<b>CTRL</b> + <b>SHIFT</b> + <b>T</b>	Toggle all tables between displayed and minimized state (show/hide all)
<b>CTRL</b> + <b>SHIFT</b> + <b>TAB</b>	Toggles between the tables you currently have open.
<b>CTRL</b> + <b>SHIFT</b> + <b>F4</b>	Close all currently open tables.

### Working with fields

Right-click field name	Get context menu of field commands.
<b>CTRL</b> + Double-click field name	Turn field off. Same as unchecking it in the Layer Properties Fields tab.
<b>CTRL</b> + <b>SHIFT</b> + Double-click	Hide this field (same as dragging its column so it has no width).
Double-click column divider	Reveals hidden field if the divider is next to a hidden field.
<b>ALT</b> + Double-click field name *New*	Open properties dialog for field (lets you set the alias, number format, etc).
<b>CTRL</b> + <b>SHIFT</b> + <b>P</b> *New*	Open properties dialog for the selected field.
<b>CTRL</b> + Right-click field name *New*	Toggle showing aliases on/off for all fields in the table
<b>CTRL</b> + <b>SHIFT</b> + <b>N</b> *New*	Toggle showing aliases on/off for all fields in the table

### Navigating around a map from a table

Right-click grey cell	Get context menu of navigation and other commands.
Double-click grey cell	Zoom to this feature and select it exclusively.
<b>CTRL</b> + Double-click grey cell	Pan to this feature and select it exclusively.
<b>CTRL</b> + <b>8</b>	Flash current feature.
<b>CTRL</b> + <b>=</b>	Zoom to current feature.
<b>CTRL</b> + <b>P</b>	Pan to current feature.
<b>CTRL</b> + <b>I</b>	Identify the current record.
<b>CTRL</b> + <b>SHIFT</b> + <b>=</b>	Zoom to selected features.

### Navigating around inside a table

<b>←</b> <b>→</b>	Go left or right. Wrap back to start of same record at end of row.
<b>↓</b> or <b>ENTER</b>	Go to the cell below.
<b>↑</b> or <b>SHIFT</b> + <b>ENTER</b>	Go to the cell above.
<b>HOME</b> or <b>END</b>	Go to the first or last cell in the current row
<b>CTRL</b> + <b>←</b> or <b>→</b>	Go to the first or last cell in the current row.
<b>TAB</b>	Go to the cell to the right. Wraps around to next record below at end of row.
<b>SHIFT</b> + <b>TAB</b>	Go to the cell to the left. Wraps around to next record above at start of row.
<b>CTRL</b> + <b>↑</b> or <b>↓</b>	Go to the first or last cell in the current column.
<b>CTRL</b> + <b>HOME</b> or <b>END</b>	Go to first cell in first row or last row in last row.
<b>CTRL</b> + <b>F</b>	Launch Find dialog.
<b>CTRL</b> + <b>G</b>	Go to a record number.
Application key 	Open the row context menu.
<b>CTRL</b> + Application key 	Open the Options menu.
Right-click bottom part of table	Open the Options menu.

## Copying data from a table

**CTRL + C** or **CTRL + INSERT**  
**CTRL + SHIFT + C**

Copy the value in the current cell to clipboard.  
Copy selected records to clipboard.

## Sorting records

Double-click field name

Sort on table on field A - Z. Double-click again to sort Z - A.

**SHIFT** + Double-click field name **\*New\*** Opens the Advanced Sorting dialog so you can sort table on up to 4 fields.

## Selecting and unselecting records

**CTRL** + click on a record

Add it to the selected set (or remove it if it is already selected).

**SHIFT** + click on a record

Extend the selection from currently selected record(s) to the record you click.

**SHIFT** + **SPACEBAR** or **↓** or **↑**

Make block selection.

**CTRL** + **TAB**

Switch between Show All Records and Show Selected Records mode.

**SPACEBAR**

Select or unselect the current record (highlights or unhighlights if in Show Selected Records Mode). In editing mode shortcut is **CTRL** + **SPACEBAR**.

**BACKSPACE**

Remove the current record from the selection in Show All or Show Selected Records Mode. Not available if you are editing the table.

**CTRL** + **SHIFT** + **R** **\*New\***

Reselect highlighted records in Show Selected Records mode.

**CTRL** + **ENTER**

Go to next record and select it. Unselects the one you began on if it was selected. Lets you work sequentially through a table selecting each record.

**CTRL** + **SHIFT** + **ENTER**

Go the previous record and select it.

Click top left corner of table

Clear the selected set (highlighted set in Show Selected Records).

**SHIFT** + click top left corner

Select all records.

**CTRL** + click top left corner

Switch selection.

**CTRL** + **BACKSPACE**

Clear the selected set.

**CTRL** + **A**

Select all records.

**CTRL** + **SHIFT** + **A**

Clear the selected set.

**CTRL** + **U**

Switch selection.

## Editing the data in a table

**CTRL** + **SHIFT** + **E**

Start or stop editing .

**F2**

Edit contents of current cell. Press again to finish editing cell.

**ESC**

Cancels editing the current cell and restores the original value.

**ENTER**

Finish editing cell and go down to the next cell below in same field.

**TAB**

Finish editing cell and go across to next cell to the right in same record.

**CTRL** + **ENTER**

Wraps around to next record below when you get to the end of the row.

**CTRL** + **V** or **SHIFT** + **INSERT**

Same as ENTER but selects the next record too so you can see it on map.

**CTRL** + **Z** and **CTRL** + **Y**

Paste the contents of the clipboard into the current cell.

**DELETE**

Undo/Redo edits to a record.

**CTRL** + **D**

Delete currently selected record(s).

In Show All Records mode, deletes currently selected records(s). In Show Selected Records mode, deletes the currently highlighted (yellow) records in your selection.

**SHIFT** + **ENTER**

Inserts a line feed into a text string when you are editing it (for example, to use as stacked text for labeling or annotation).